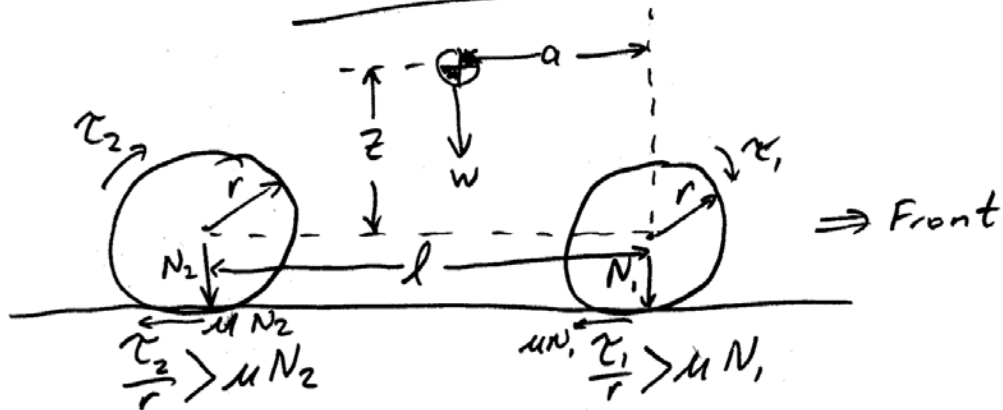


Multi-Wheel Systems

- Obstacle climbing with multiwheel systems
- Planar rocker analysis
- Planar rocker-bogey analysis
- Suspension dynamics



Multi-Wheel Drive Systems



Sum moments around rear wheel

$$N_1 l = W(l-a) - \mu r (\tau_1 + \tau_2)$$

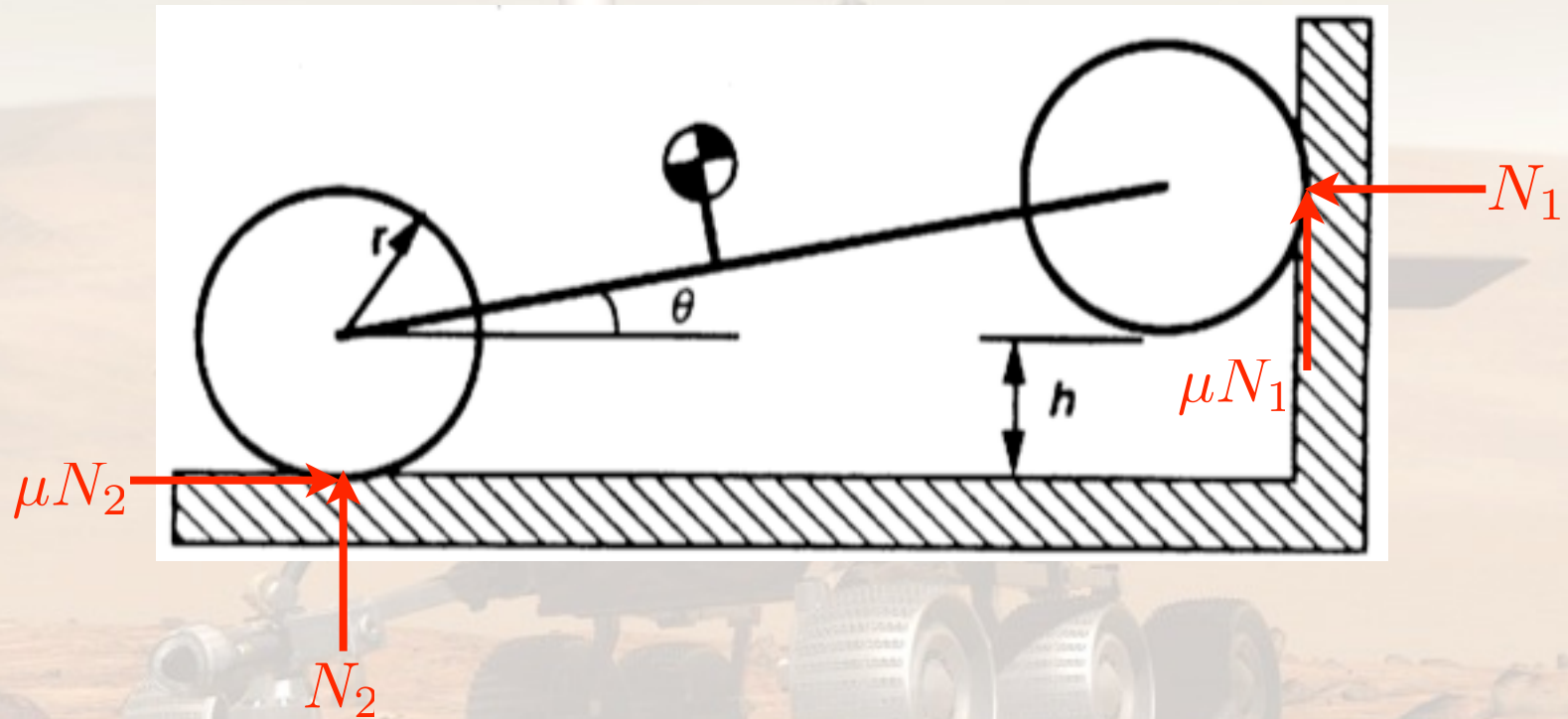
$$N_1 = W \frac{l-a}{l} - \frac{\mu r}{l} (\tau_1 + \tau_2)$$

$$N_1 + N_2 = W \Rightarrow N_2 = W - N_1$$

$$N_2 = W \frac{a}{l} + \frac{\mu r}{l} (\tau_1 + \tau_2)$$

if $(\tau_1 + \tau_2) \mu \ll W$, $N_1 = W \frac{l-a}{l}$ $N_2 = W \frac{a}{l}$ (static case)

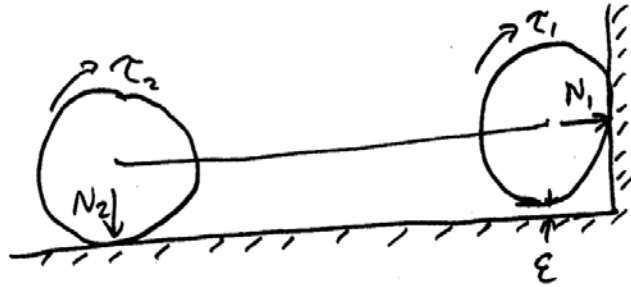
Four-Wheeled Vehicle Climbing a Wall



from Howard Eisen, "Scale and Computer Modeling of Wheeled Vehicles for Planetary Exploration" S.M. Thesis, Department of Aeronautics and Astronautics, Massachusetts Institute of Technology, May, 1990



Wall Climbing



$$\sum F_{\text{vertical}} \Rightarrow N_2 + \mu N_1 = W$$

$$\sum F_{\text{horizontal}} \Rightarrow \mu N_2 = N_1$$

$$\sum M_{\text{rear axle}} \Rightarrow \mu N_2 r + \mu N_1 (l+r) = W(l-a)$$

$$N_2 + \mu^2 N_2 = W \Rightarrow N_2 = \frac{W}{1+\mu^2} \Rightarrow N_1 = \frac{\mu}{1+\mu^2} W$$

$$\frac{\mu}{1+\mu^2} W r + \frac{\mu^2}{1+\mu^2} W (l+r) = W(l-a)$$

$$(179) \mu^2 + r\mu - (l-a) = 0$$

$$\mu = \frac{-r \pm \sqrt{r^2 + 4(r+a)(l-a)}}{2(r+a)}$$

$$\text{Let } \alpha \equiv \frac{a}{r} \quad \lambda \equiv \frac{l}{r}$$

$$\mu = \frac{-1 \pm \sqrt{1 + 4(1+\alpha)(\lambda-\alpha)}}{2(1+\alpha)}$$

$$\text{Assume } \alpha = \frac{\lambda}{2}$$

$$\mu = -\frac{1}{2+\lambda} \pm \frac{\sqrt{1 + 4(1 + \frac{\lambda}{2})(\frac{\lambda}{2})}}{2+\lambda} \quad \left. \vphantom{\mu} \right\} \rightarrow$$

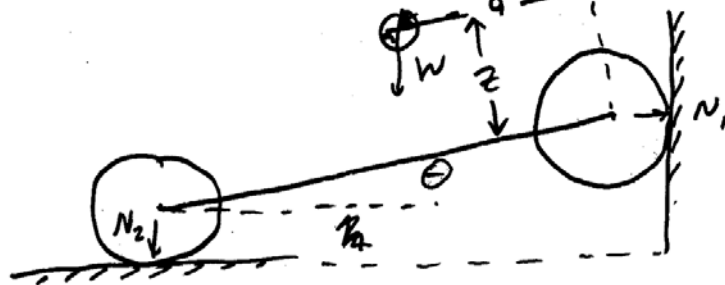
$$\begin{aligned} & 1 + 4\frac{\lambda}{2} + 4\frac{\lambda^2}{4} \\ &= 1 + 2\lambda + \lambda^2 \\ &= (\lambda + 1)^2 \end{aligned}$$

$$= -\frac{1 \pm (\lambda + 1)}{2 + \lambda} = \frac{\lambda}{2 + \lambda}, -1$$

$$\lambda \rightarrow 0 \quad \mu_{\text{limit}} \rightarrow 0 \quad \lambda \rightarrow \infty \quad \mu_{\text{limit}} \rightarrow 1$$

Shorter is better!

A Short Time Later...



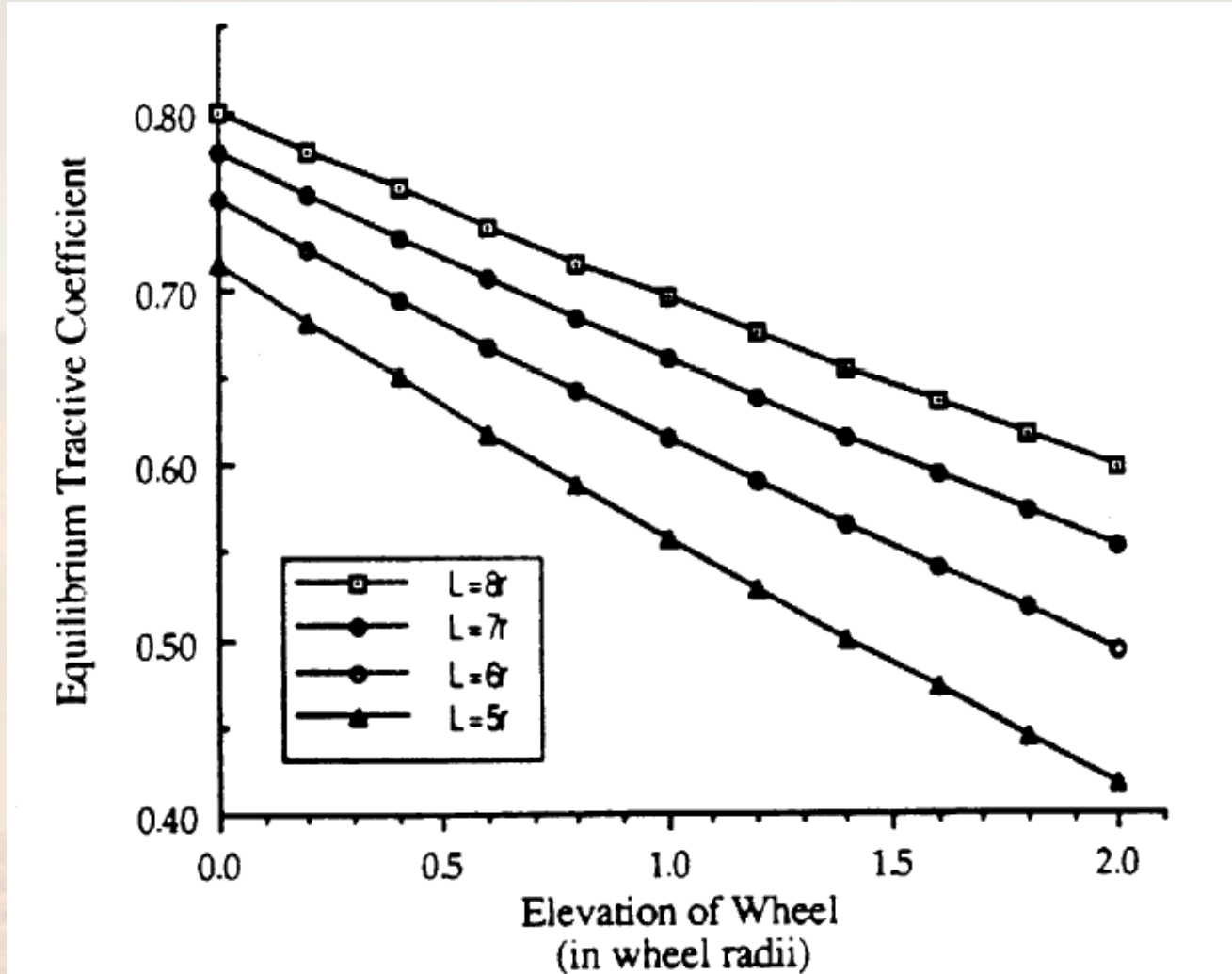
$$h = l \sin \theta$$

$$\left. \begin{aligned} \Sigma F_{\text{vert}} &\Rightarrow \mu N_1 + N_2 = W \\ \Sigma F_{\text{horiz}} &\Rightarrow \mu N_2 = N_1 \end{aligned} \right\} \begin{aligned} N_1 &= \frac{\mu}{1+\mu^2} W \\ N_2 &= \frac{W}{1+\mu^2} \end{aligned}$$

$$\Sigma M_{\text{rear}} \Rightarrow \mu N_2 r + N_1 l \sin \theta + \mu N_1 (r + l \cos \theta) = W [(l-a) \cos \theta - z \sin \theta]$$

As θ increases, effect of W decreases and effect of N_1 increases \Rightarrow hardest point of the climb is at the start!

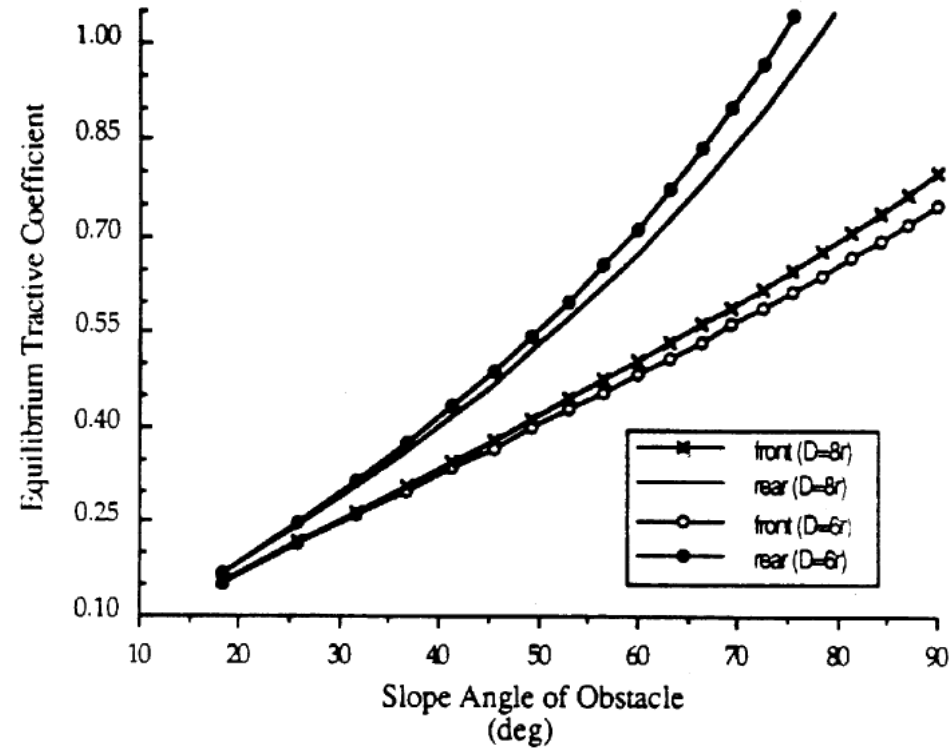
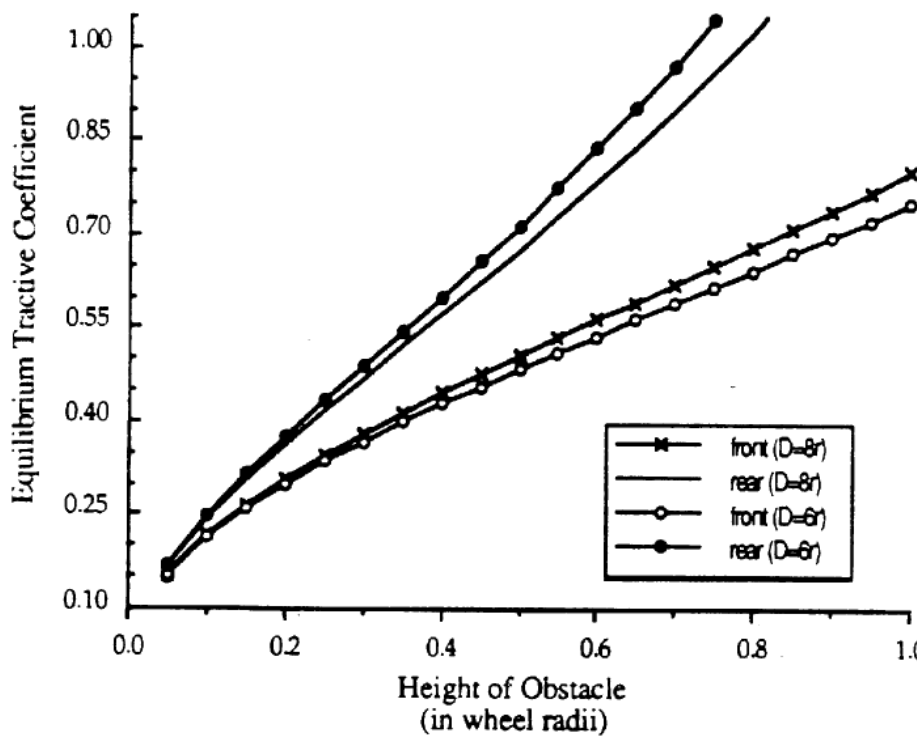
Required Traction for Wall Climbing



from Howard Eisen, "Scale and Computer Modeling of Wheeled Vehicles for Planetary Exploration" S.M. Thesis, Department of Aeronautics and Astronautics, Massachusetts Institute of Technology, May, 1990

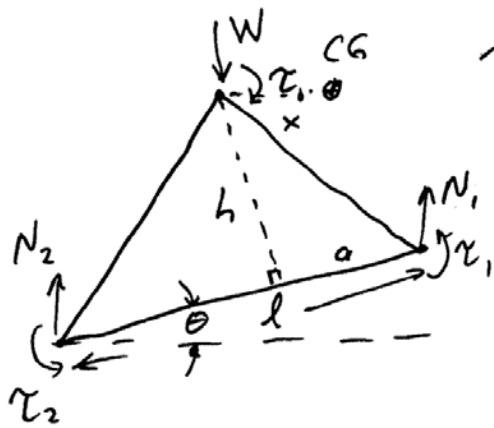


Bump/Slope Traction Requirements



from Howard Eisen, "Scale and Computer Modeling of Wheeled Vehicles for Planetary Exploration" S.M. Thesis, Department of Aeronautics and Astronautics, Massachusetts Institute of Technology, May, 1990





$$\tau_0 = xW$$

Planar Rocker Analysis

$$\Sigma \text{ Forces: } N_1 + N_2 = W$$

$$\Sigma \text{ Moment (rear axle)}$$

$$\tau_1 + \tau_2 + N_1 l \cos \theta = \tau_0 + W[(l-a) \cos \theta - h \sin \theta]$$

$$N_1 l \cos \theta = \tau_0 - \tau_1 - \tau_2 + W[(l-a) \cos \theta - h \sin \theta]$$


$$N_1 = \frac{\tau_0 - \tau_1 - \tau_2}{l \cos \theta} + W \left(\frac{l-a}{l} - \frac{h}{l} \tan \theta \right)$$

$$N_2 = W - N_1 = W \left(1 - \frac{l-a}{l} + \frac{h}{l} \tan \theta \right) - \frac{\tau_0 - \tau_1 - \tau_2}{l \cos \theta}$$

$$N_2 = W \left(\frac{a}{l} + \frac{h}{l} \tan \theta \right) + \frac{\tau_1 + \tau_2 - \tau_0}{l \cos \theta}$$

Non-dimensionalize

$$\tau_0 = Wx \Rightarrow \frac{\tau_0}{Wl} = \frac{x}{l}$$



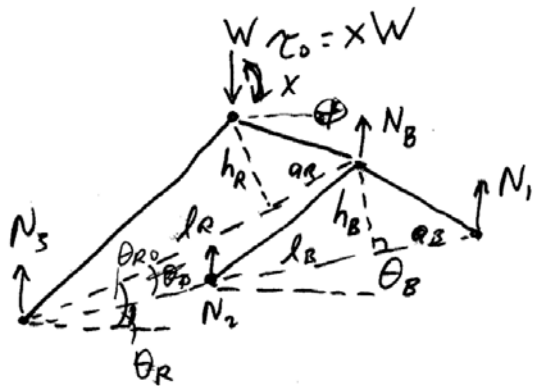
A diagram of a wheel with a center dot. An arrow labeled 'T' points to the right from the bottom of the wheel, indicating a horizontal force applied at the contact point.

$$\tau_{\text{wheel}} = Tr \Rightarrow \frac{\tau_{\text{wheel}}}{Wl} = \frac{T}{W} \frac{r}{l}$$

$$\frac{N_1}{W} = 1 - \frac{a}{l} - \frac{h}{l} \tan \theta + \left(\frac{x}{l} - \frac{T_1}{W} \frac{r_1}{l} - \frac{T_2}{W} \frac{r_2}{l} \right) \frac{1}{\cos \theta}$$

$$\frac{N_2}{W} = \frac{a}{l} + \frac{h}{l} \tan \theta + \left(\frac{T_1}{W} \frac{r_1}{l} + \frac{T_2}{W} \frac{r_2}{l} - \frac{x}{l} \right) \frac{1}{\cos \theta}$$

Planar Rocker - Bogey Analysis



For bogey,

$$N_1 = N_B \left(\frac{l_B \cdot a_B}{l_B} - \frac{h_B}{l_B} \tan \theta_B \right) - \frac{\tau_1 + \tau_2}{l_B \cos \theta_B}$$

$$N_2 = N_B \left(\frac{a_B}{l_B} + \frac{h_B}{l_B} \tan \theta_B \right) + \frac{\tau_1 + \tau_2}{l_B \cos \theta_B}$$

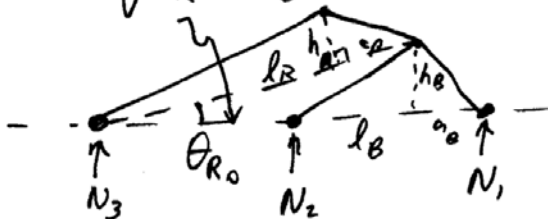
($\tau_B = 0$ always)

For rocker,

$$N_B = \frac{\tau_0 - \tau_3}{l_R \cos(\theta_R + \theta_{R_0})} + W \left(\frac{l_R - a_R}{l_R} - \frac{h_R}{l_R} \tan(\theta_R + \theta_{R_0}) \right)$$

$$N_3 = W \left(\frac{a_R}{l_R} + \frac{h_R}{l_R} \tan(\theta_R + \theta_{R_0}) \right) + \frac{\tau_3 - \tau_0}{l_R \cos(\theta_R + \theta_{R_0})}$$

$$\sqrt{l_R^2 - h_B^2} - (l_B - a_B) = l_3 \quad \theta_{R_0} = \sin^{-1} \frac{h_B}{l_R}$$



$$\Rightarrow \sqrt{(l_3 + l_B - a_B)^2 + h_B^2} = l_R \Rightarrow \frac{l_R}{l_B} = \sqrt{\left(\frac{l_3}{l_B} + 1 - \frac{a_B}{l_B} \right)^2 + \left(\frac{h_B}{l_B} \right)^2}$$

Normalize by W and l_B

$$\frac{N_3}{W} = \frac{a_R}{l_R} + \frac{h_R}{l_R} \tan(\theta_R + \theta_{R_0}) + \left(\frac{T_3}{W} \frac{r_3}{l_B} \frac{l_B}{l_R} - \frac{x}{l_B} \frac{l_B}{l_R} \right) \frac{1}{\cos(\theta_R + \theta_{R_0})}$$

$$\frac{N_B}{W} = 1 - \frac{a_R}{l_R} - \frac{h_R}{l_R} \tan(\theta_R + \theta_{R_0}) + \left(\frac{x}{l_B} \frac{l_B}{l_R} - \frac{T_3}{W} \frac{r_3}{l_B} \frac{l_B}{l_R} \right) \frac{1}{\cos(\theta_R + \theta_{R_0})}$$

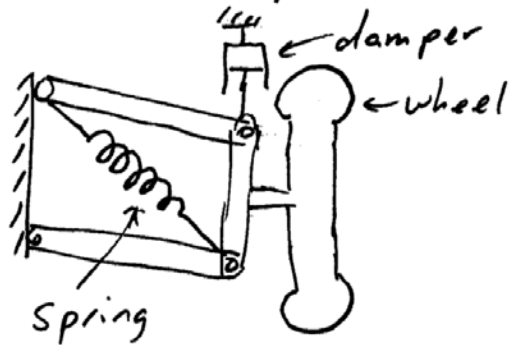
$$\frac{N_1}{W} = \frac{N_B}{W} \left(1 - \frac{a_B}{l_B} - \frac{h_B}{l_B} \tan \theta_B \right) - \left(\frac{T_1}{W} \frac{r_1}{l_B} + \frac{T_2}{W} \frac{r_2}{l_B} \right) \frac{1}{\cos \theta_B}$$

$$\frac{N_2}{W} = \frac{N_B}{W} \left(\frac{a_B}{l_B} + \frac{h_B}{l_B} \tan \theta_B \right) + \left(\frac{T_1}{W} \frac{r_1}{l_B} + \frac{T_2}{W} \frac{r_2}{l_B} \right) \frac{1}{\cos \theta_B}$$

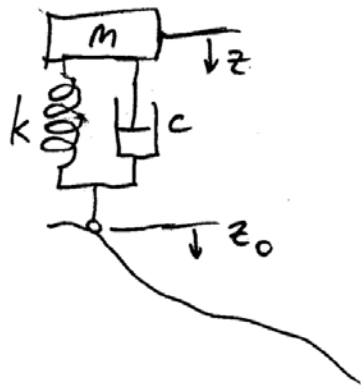
Suspension Systems

- Current planetary rovers (e.g., MER, MSL) have little or no shock absorption

- Notional car suspension



Analyze one wheel first



$$m\ddot{z} + c\dot{z} + kz = c\dot{z}_0 + kz_0$$

Undamped force-free solution

$$m\ddot{z} + kz = 0 \quad z = Z_1 \cos \omega_n t$$

$$-m\omega_n^2 + k = 0 \quad \ddot{z} = -Z_1 \omega_n^2 \cos \omega_n t$$

$$\omega_n = \sqrt{\frac{k}{m}}$$

Rover Example

$$M_{TOT} = 500 \text{ kg} \Rightarrow \text{wheel } m = \frac{M_{TOT}}{4} = 125 \text{ kg}$$

d = deflection of suspension (at rest) $\sim 0.1 \text{ m}$

$$k = \frac{F}{d} = \frac{mg}{d}$$

$$\omega_n = \sqrt{\frac{k}{m}}$$

$$f_n = \frac{\omega_n}{2\pi}$$

	<u>Earth</u>	<u>Moon</u>
k	12,250 N/m	2000 N/m
ω_n	9.9 rad/sec	4 rad/sec
f_n	1.6 Hz	0.64 Hz

l_{crit} = critical distance
between bumps

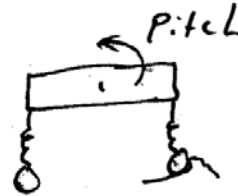
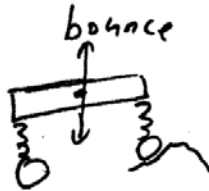
$$= \frac{V}{f_n}$$

@10kph
(2.8 m/sec)

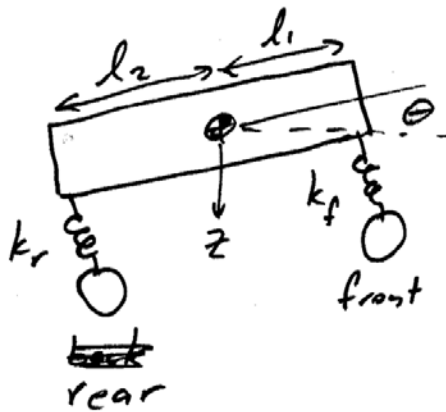
l_{crit} 1.8m 4.3m

Multiwheel Analysis

Responses to two-wheels hitting a bump



We can excite both of these modes



Equation of Motion
(assuming no damping)

Bounce: $m \ddot{z} + k_f (z - l_1 \theta) + k_r (z + l_2 \theta) = 0$
(small angles)

Pitch: $I_y \ddot{\theta} + k_f l_1 (z - l_1 \theta) + k_r l_2 (z + l_2 \theta) = 0$

let $I_y = m r_y^2$ $r_y = \text{radius of gyration}$

Solve this set of coupled differential eqns

let $D_1 \equiv \frac{k_f + k_r}{m}$ $D_2 \equiv \frac{k_r l_2 - k_f l_1}{m}$ $D_3 \equiv \frac{k_f l_1^2 + k_r l_2^2}{I_y}$

Rewrite in terms of D_1, D_2, D_3

$$\ddot{z} + D_1 z + D_2 \theta = 0$$

$D_2 =$ coupling coefficient

$$\ddot{\theta} + D_3 \theta + \frac{D_2}{r_y^2} z = 0$$

Equations are independent

if $D_2 = 0 \Rightarrow k_f l_1 = k_r l_2$

If $D_2 = 0$, force @ CG only produces bounce $\omega_{nz} = \sqrt{D_1}$

force elsewhere produces pitch $\omega_{n\theta} = \sqrt{D_3}$

Assume $D_2 \neq 0$

$$z = Z \cos \omega_n t$$

$$\theta = \Theta \cos \omega_n t$$

$$\left. \begin{aligned} (D_1 - \omega_n^2) Z + D_2 \Theta &= 0 \\ \frac{D_2}{r_y^2} Z + (D_3 - \omega_n^2) \Theta &= 0 \end{aligned} \right\} \begin{vmatrix} D_1 - \omega_n^2 & D_2 \\ \frac{D_2}{r_y^2} & D_3 - \omega_n^2 \end{vmatrix} = 0$$

$$\omega_n^4 - (D_1 + D_3) \omega_n^2 + (D_1 D_3 - \frac{D_2^2}{r_y^2}) = 0$$

$$\omega_{n_i}^2 = \frac{D_1 + D_3}{2} \pm \frac{1}{2} \sqrt{(D_1 + D_3)^2 - 4(D_1 D_3 - \frac{D_2^2}{r_y^2})}$$

∴ (Insert algebra here)

$$\omega_{n_1}^2 = \frac{D_1 + D_3}{2} - \sqrt{\frac{1}{4}(D_1 - D_3)^2 + \frac{D_2^2}{r_y^2}}$$

$$\omega_{n_2}^2 = \frac{D_1 + D_3}{2} + \sqrt{\frac{1}{4}(D_1 - D_3)^2 + \frac{D_2^2}{r_y^2}}$$

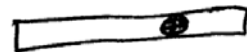
Example: $k_f = k_r = 2000 \text{ N/m}$ (moon)

$$l_1 = 1 \text{ m} \quad l_2 = 2 \text{ m}$$

$$D_1 = \frac{4000}{500} = 8 \frac{\text{N/m}}{\text{kg}} = \langle \frac{1}{\text{sec}^2} \rangle$$

$$D_2 = \frac{2000 \frac{\text{N}}{\text{m}} (2 \text{ m}) - 2000 \frac{\text{N}}{\text{m}} (1 \text{ m})}{500 \text{ kg}} = 4 \frac{\text{N}}{\text{kg}} = 4 \frac{\text{m}}{\text{sec}^2}$$

$$D_3 = \frac{2000 \frac{\text{N}}{\text{m}} (1 \text{ m})^2 + 2000 \frac{\text{N}}{\text{m}} (2 \text{ m})^2}{375 \text{ kg m}^2} = 26.7 \frac{\text{N m}}{\text{kg m}^2} = \langle \frac{1}{\text{sec}^2} \rangle$$



$$I = \frac{ml^2}{12} \Rightarrow I_y = 375 \text{ kg m}^2$$

$$r_y = 0.75 \text{ m}$$

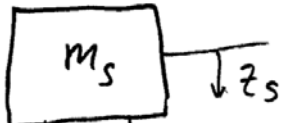
$$\omega_n^2 = 17.33 \pm 10.43$$

$$\omega_{n_1} = 2.63 \text{ rad/sec} \Rightarrow 0.42 \text{ Hz}$$

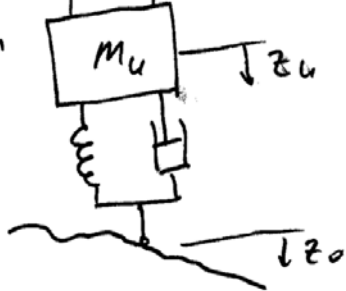
$$\omega_{n_2} = 5.67 \text{ rad/sec} \Rightarrow 0.84 \text{ Hz}$$

Add in Tire Mass & Stiffness

"Sprung"
mass



"unsprung"
mass



Sprung mass

$$m_s \ddot{z}_s + C_s (\dot{z}_s - \dot{z}_u) + k_s (z_s - z_u) = 0$$

unsprung mass

$$m_u \ddot{z}_u + C_g (\dot{z}_u - \dot{z}_s) + k_s (z_u - z_s) + C_u \dot{z}_u + k_u z_u = F(t) = C_u \dot{z}_0 + k_u z_0$$

Undamped Force-Free Solutions

$$m_s \ddot{z}_s + k_s (z_s - z_u) = 0$$

$$m_u \ddot{z}_u + k_s (z_u - z_s) + k_u z_u = 0$$

$$z_s = Z_s \cos \omega_n t \quad z_u = Z_u \cos \omega_n t$$

$$\begin{vmatrix} k_s - m_s \omega_n^2 & -k_u \\ -k_s & k_s + k_u - m_u \omega_n^2 \end{vmatrix} = 0$$

$$\omega_n^4 (m_u m_s) + \omega_n^2 (-m_s k_s - m_s k_u - m_u k_s) + k_s k_u = 0$$

$$\omega_{n1} = \frac{+B \pm \sqrt{B^2 - 4AC}}{2A}$$

$$\omega_{n2} = \frac{B + \sqrt{B^2 - 4AC}}{2A}$$

$$A = m_u m_s \quad B = m_s (k_s + k_u) + m_u k_s \quad C = k_s k_u$$

Example:

$$m_s = 100 \text{ kg} \quad m_u = 25 \text{ kg}$$

$$k_s = 2000 \text{ N/m} \quad k_u = 10,000 \text{ N/m}$$

$$A = 2500 \text{ kg}^2 \quad B = 1.25 \times 10^6 \text{ kg}^2/\text{sec}^2 \quad C = 2 \times 10^7 \text{ N}^2/\text{m}^2$$

$$\omega_{n1} = 4.76 \frac{\text{rad}}{\text{sec}} \Rightarrow 0.8 \text{ Hz} \leftarrow \text{suspension frequency}$$

$$\omega_{n2} = 28.8 \frac{\text{rad}}{\text{sec}} \Rightarrow 3.5 \text{ Hz} \leftarrow \text{wheel } \overset{\text{stiffness}}{\text{response}} \text{ frequency}$$