

Robot Kinematics

- Completion of tank analysis from last time
- Description of vehicle and control axes
- Kinematic descriptions of wheel types
- Maneuverability



Tracked Vehicle Steering Example

$$W = 155.7 \text{ kN (75,000 lb)} \quad B = 203.2 \text{ cm}$$

$$l = 304.8 \text{ cm} \quad b = 76.2 \text{ cm} \quad c = 3.45 \text{ kPa}$$

$$\phi = 25^\circ \quad \mu_r = 0.15 \quad \mu_t = 0.5$$

1) Determine steerability - $\frac{l}{B} \leq \frac{2}{\mu_t} \left(\frac{c}{p} + \tan \phi - \mu_r \right) \leq 1.67$
Actual $\frac{l}{B} = 1.5$ so it is steerable

2) Analyze thrust during turn

$$F_o = \frac{\mu_r W}{2} + \frac{\mu_t W l}{4B} = 40.87 \text{ kN}$$

$$F_i = \frac{\mu_r W}{2} - \frac{\mu_t W l}{4B} = -17.52 \text{ kN}$$

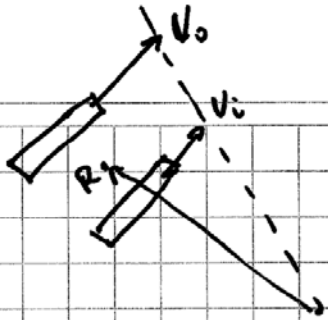
Kinematics of Tracked Skid Steering

Outside drive wheel turns at ω_o

Inside " " " " ω_i

Assume tracks do not skid or slip

Turn radius R yaw velocity Ω_z



By similar triangles $\frac{V_o}{R + \frac{B}{2}} = \frac{V_i}{R - \frac{B}{2}} \Rightarrow V_o R - V_o \frac{B}{2} = V_i R + V_i \frac{B}{2}$

$$R = \frac{B}{2} \frac{V_o + V_i}{V_o - V_i}$$

drive sprocket radius r $V = \omega r$

$$R = \frac{B}{2} \frac{\omega_o r + \omega_i r}{\omega_o r - \omega_i r}$$

$$K_s = \frac{\omega_o}{\omega_i}$$

$$= \frac{B}{2} \frac{K_s + 1}{K_s - 1}$$

$$\frac{\omega_o r + \omega_i r}{2R} = \frac{\omega_o r - \omega_i r}{B}$$

$$\Omega_z = \frac{r \omega_o + r \omega_i}{2R} = \frac{r \omega_i (K_s - 1)}{B}$$

Outside track always thrusts \Rightarrow always slips

$$R' = \frac{B [r \omega_o (1 - i_o) + r \omega_i (1 - i_i)]}{2 [r \omega_o (1 - i_o) - r \omega_i (1 - i_i)]}$$

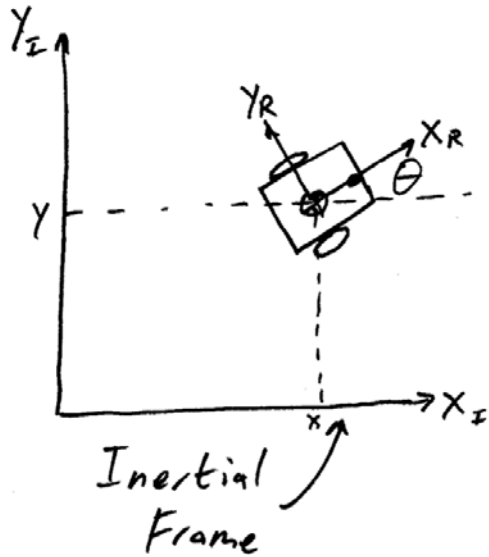
$$= \frac{B [K_s (1 - i_o) + (1 - i_i)]}{2 [K_s (1 - i_o) - (1 - i_i)]}$$

$$\Omega'_z = \frac{r\omega_o(1-i_o) + r\omega_i(1-i_i)}{2R'}$$
$$= \frac{r\omega_i [K_s(1-i_o) - 1 - (i_i)]}{B}$$

$\frac{R'}{R}$ always > 1 (slip causes larger turning radius)

$\frac{\Omega'_z}{\Omega_z}$ always < 1 (slower turn)

Mobile Robot Kinematics



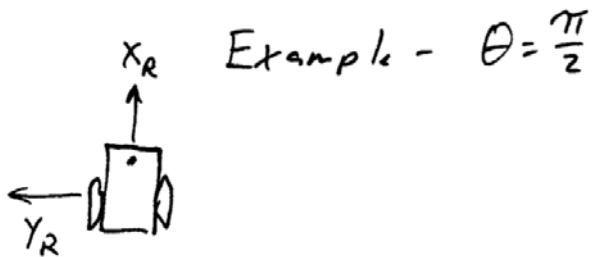
State vector in inertial frame

$$\mathbf{z}_I = \begin{bmatrix} x \\ y \\ \theta \end{bmatrix}$$

Rotational Transform

$$R(\theta) = \begin{bmatrix} \cos \theta & \sin \theta & 0 \\ -\sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} c\theta & s\theta & 0 \\ -s\theta & c\theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Mapping Motion $\rightarrow \dot{\mathbf{z}}_R = R(\theta) \dot{\mathbf{z}}_I$



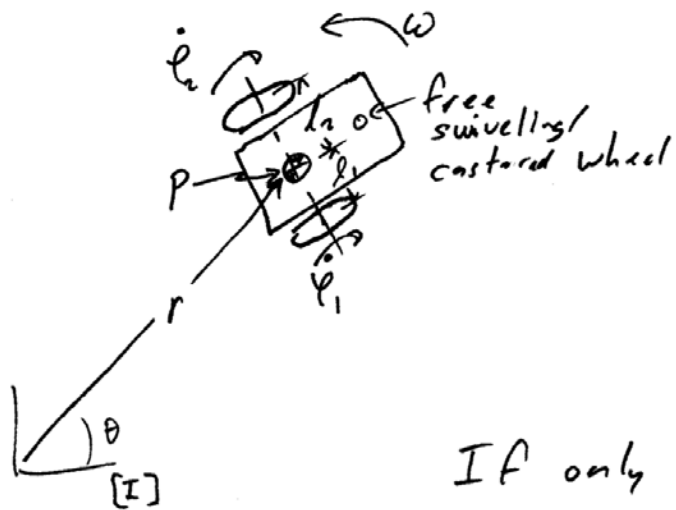
$$R\left(\frac{\pi}{2}\right) = \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Given a desired inertial velocity $\dot{\mathbf{z}}_I = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix}$

In rover coordinates $\dot{\mathbf{z}}_R = R\left(\frac{\pi}{2}\right) \dot{\mathbf{z}}_I = \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = \begin{bmatrix} \dot{y} \\ -\dot{x} \\ \dot{\theta} \end{bmatrix}$

Forward Kinematics (FK)

Differential drive rover - control point between two driven wheels



$$\dot{\mathbf{z}}_E = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = f(l, r, \theta, \dot{\varphi}_1, \dot{\varphi}_2) \quad (\text{assumes } l_1 = l_2 = l)$$

So in inertial frame $\dot{\mathbf{z}}_E = R(\theta)^{-1} \dot{\mathbf{z}}_x$

Wheels rotate with angular velocities $\dot{\varphi}_1$ and $\dot{\varphi}_2$

If only wheel 1 rotates, vehicle pivots about wheel 2

Resultant base rotation rate $\omega_1 = \frac{r \dot{\varphi}_1}{2l}$ ← linear velocity of wheel rim
 ← rotation distance to wheel

Similarly, $\omega_2 = \frac{-r \dot{\varphi}_2}{2l}$

$$\dot{\mathbf{z}}_E = R(\theta)^{-1} \begin{bmatrix} \frac{r \dot{\varphi}_1}{2} + \frac{r \dot{\varphi}_2}{2} \\ 0 \\ \frac{r \dot{\varphi}_1}{2l} + \frac{r \dot{\varphi}_2}{2l} \end{bmatrix}$$

$$R(\theta)^{-1} = R(\theta)^T = \begin{bmatrix} c\theta & -s\theta & 0 \\ s\theta & c\theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Previous example: $\theta = \frac{\pi}{2}$ $r=1$ $l=1$

Assume $\dot{\varphi}_1 = 4$ and $\dot{\varphi}_2 = 2$

$$\dot{\mathbf{z}}_E = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 3 \\ 1 \end{bmatrix}$$

← moves along Y_E
with speed 3
and rotation rate 1

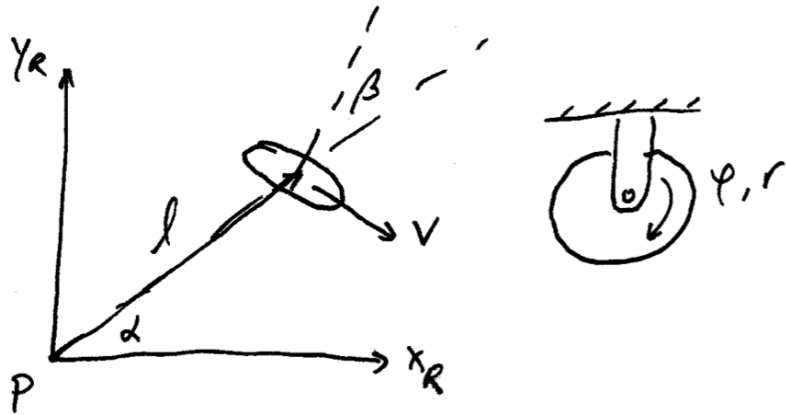
Units? $l, r = (\text{m})$ $\dot{\varphi}_1, \dot{\varphi}_2 = (\text{rad/sec})$ $\dot{y}_E = 3 \text{ m/sec}$ $\dot{\theta}_E = 1 \text{ rad/sec}$

Kinematic Constraints for Various Wheel Types

Assumptions: wheels roll, but do not slip

- Types of wheel mounts:
- fixed
 - steered
 - castored
 - omni wheel

Fixed standard wheel



In rolling direction,

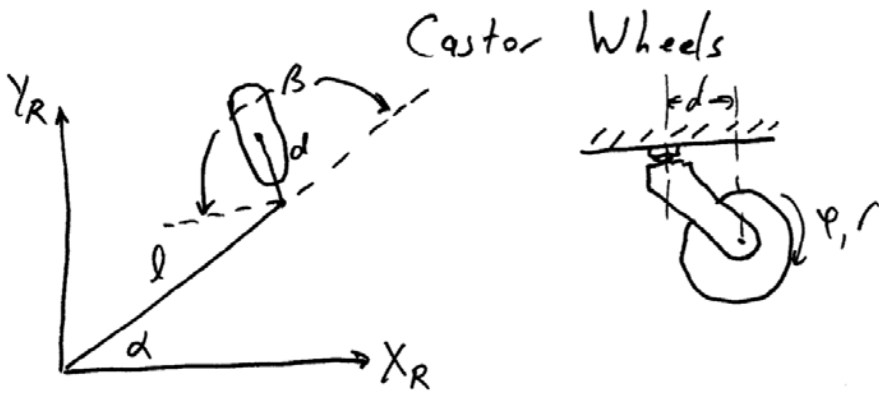
$$[\sin(\alpha + \beta) - \cos(\alpha + \beta)(-l)\cos\beta] R(\theta) \dot{\zeta}_E = r \dot{\varphi}$$

In cross direction,

$$[\cos(\alpha + \beta) \sin(\alpha + \beta) l \sin\beta] R(\theta) \dot{\zeta}_E = 0$$

Steered Standard Wheel

→ same as fixed except $\beta = f(t) = [\beta(t)]$

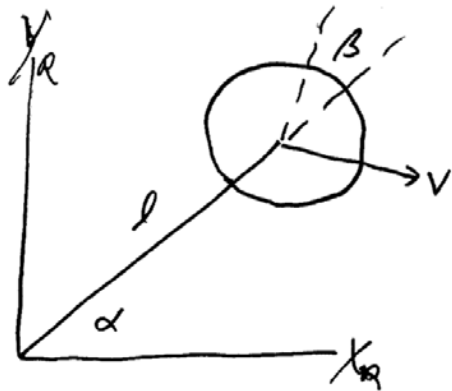


$$\left[\sin(\alpha + \beta) - \cos(\alpha + \beta)(-l) \cos \beta \right] R(\theta) \dot{z}_I = r \dot{\varphi}$$

? unchanged - but β is controlled by side loads

$$\left[\cos(\alpha + \beta) \sin(\alpha + \beta) d + l \sin \beta \right] R(\theta) \dot{z}_I + d \dot{\beta} = 0$$

Spherical Wheels



$$\left[\sin(\alpha + \beta) - \cos(\alpha + \beta)(-l) \cos \beta \right] R(\theta) \dot{z}_I = r \dot{\varphi}$$

$$\left[\cos(\alpha + \beta) \sin(\alpha + \beta) l \sin \beta \right] R(\theta) \dot{z}_I = 0$$

β is free variable - example - if v is in Y_R direction, $\sin(\alpha + \beta) = 0 \Rightarrow \alpha = -\beta$

Robot Kinematic Constraints

Spherical wheels and castors do not impose kinematic constraints

→ only fixed and steerable wheels control kinematics

Assume N standard wheels

↳ N_f fixed

N_s steerable

$\beta_s(t)$ are steering angles of N_s [drive angle $\varphi_s(t)$]

β_f are orientations of N_f [drive angle $\varphi_f(t)$]

$$\varphi(t) = \begin{bmatrix} \varphi_f(t) \\ \varphi_s(t) \end{bmatrix}$$

Rolling constraint of all wheels

Constraint for rolling wheels

$$\rightarrow J_1(\beta_s) R(\theta) \dot{z}_E - J_2 \dot{\varphi} = 0$$

J_2 is $N \times N$ diagonal
of radii r for each wheel

$$J_1(\beta_s) = \begin{bmatrix} J_{1,f} \\ J_{1,s}(\beta_s) \end{bmatrix} \leftarrow \text{not a function of } \beta_f$$

J_{1f} is constant matrix of projections for each wheel

$$(N_f \times 3) \quad [\sin(\alpha + \beta) - \cos(\alpha + \beta)(-l) \cos \beta] R(\theta) \dot{\mathbf{y}}_t - r \dot{\varphi} = 0$$

↑
3 vector

$J_{1s}(\beta_s)$ is $N_s \times 3$ column matrix

$$[\sin(\alpha + \beta) - \cos(\alpha + \beta)(-l) \cos \beta] R(\theta) \dot{\mathbf{y}}_t - r \dot{\varphi} = 0$$

Constraint for sideslip (or lack thereof)

$$C_1(\beta_s) R(\theta) \dot{\mathbf{y}}_t = 0 \quad C_1(\beta_s) = \begin{bmatrix} C_{1f} \\ C_{1s}(\beta_s) \end{bmatrix}$$

C_{1f} and C_{1s} are $(N_f \times 3)$ and $(N_s \times 3)$ matrices

$$[\sin(\alpha + \beta) - \cos(\alpha + \beta)(-l) \cos \beta] R(\theta) \dot{\mathbf{y}}_t - r \dot{\varphi} = 0$$

$$[\cos(\alpha + \beta) \sin(\alpha + \beta) l \sin \beta] R(\theta) \dot{\mathbf{y}}_t = 0$$

Example: Differential Drive Robot

Rolling constraints J Sliding constraints C



$$\begin{bmatrix} J_1(\beta_s) \\ C_1(\beta_s) \end{bmatrix} R(\theta) \dot{\gamma}_\Sigma = \begin{bmatrix} J_2 \dot{\phi} \\ 0 \end{bmatrix}$$

Castor is unpowered and can move in any direction \Rightarrow ignore

Two remaining wheels are fixed (i.e., unsteerable)

$$\text{so } J_1(\beta_s) = J_{1f} \text{ and } C_1(\beta_s) = C_{1f}$$

Travel in $+X_R$ direction \Rightarrow

right wheel $\alpha = -\frac{\pi}{2} \quad \beta = \pi$
left wheel $\alpha = \frac{\pi}{2} \quad \beta = 0$ } produces forward motion for $\dot{\phi}_e$ and $\dot{\phi}_R > 0$, positive ~~+~~
you for $\dot{\phi}_r > 0$ and $\dot{\phi}_l < 0$

$$\begin{bmatrix} \begin{bmatrix} 1 & 0 & l \\ 1 & 0 & -l \end{bmatrix} \\ \begin{bmatrix} 0 & 1 & 0 \end{bmatrix} \end{bmatrix} R(\theta) \dot{\gamma}_\Sigma = \begin{bmatrix} J_2 \dot{\phi} \\ 0 \end{bmatrix} \quad J_2 \dot{\phi} = \begin{bmatrix} r & 0 \\ 0 & r \end{bmatrix} \begin{bmatrix} \dot{\phi}_1 \\ \dot{\phi}_2 \end{bmatrix}$$

Invert to get kinematic control equation

$$\dot{\mathbf{z}}_I = R(\theta)^{-1} \begin{bmatrix} 1 & 0 & l \\ 1 & 0 & -l \\ 0 & 1 & 0 \end{bmatrix}^{-1} \begin{bmatrix} J_2 \dot{\varphi} \\ 0 \end{bmatrix} = R(\theta)^{-1} \begin{bmatrix} \frac{1}{2} & \frac{1}{2} & 0 \\ 0 & 0 & 1 \\ \frac{1}{2l} & -\frac{1}{2l} & 0 \end{bmatrix} \begin{bmatrix} J_2 \dot{\varphi} \\ 0 \end{bmatrix}$$

reminder: $J_2 \ell = \begin{bmatrix} r & 0 \\ 0 & r \end{bmatrix} \begin{bmatrix} \dot{\varphi}_1 \\ \dot{\varphi}_2 \end{bmatrix} = \begin{bmatrix} r \dot{\varphi}_1 \\ r \dot{\varphi}_2 \end{bmatrix}$



Omniskid example

All wheels have same distance from center P of l and radius r

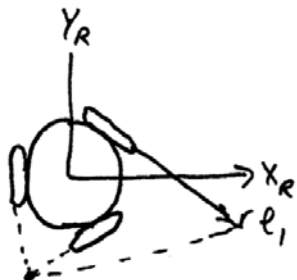
All wheels fixed

$$\dot{\mathbf{z}}_I = R(\theta)^{-1} J_{I\varphi}^{-1} J_2 \dot{\varphi}$$

$$\alpha_1 = \frac{\pi}{3} \quad \alpha_2 = \pi \quad \alpha_3 = -\frac{\pi}{3}$$

$\beta = 0$ for all (all tangent to circular body)

Local reference frame



ICR = Instantaneous Center of Rotation

$$J_{1f} = \begin{bmatrix} \sin \frac{\pi}{3} & -\cos \frac{\pi}{3} & -l \\ 0 & -\cos \pi & -l \\ \sin(-\frac{\pi}{3}) & -\cos(\frac{\pi}{3}) & -l \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{3}}{2} & -\frac{1}{2} & -l \\ 0 & 1 & -l \\ -\frac{\sqrt{3}}{2} & -\frac{1}{2} & -l \end{bmatrix}$$

$$\dot{z}_I = R(\theta)^{-1} \begin{bmatrix} \frac{1}{\sqrt{3}} & 0 & -\frac{1}{\sqrt{3}} \\ -\frac{1}{3} & \frac{2}{3} & -\frac{1}{3} \\ -\frac{1}{3l} & -\frac{1}{3l} & -\frac{1}{3l} \end{bmatrix} J_2 \dot{\varphi}$$

$$\begin{matrix} \swarrow \\ \left[\begin{array}{ccc|c} r & 0 & 0 & \dot{\varphi}_1 \\ 0 & r & 0 & \dot{\varphi}_2 \\ 0 & 0 & r & \dot{\varphi}_3 \end{array} \right] \end{matrix}$$

$$\nwarrow J_{1f}^{-1}$$

Assume $l=1$ and $r=1$, $\theta=0$

if $\dot{\varphi} = \begin{bmatrix} 4 \\ 1 \\ 2 \end{bmatrix}$ what is the robot motion?

$$\dot{z}_I = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \frac{1}{\sqrt{3}} & 0 & -\frac{1}{\sqrt{3}} \\ -\frac{1}{3} & \frac{2}{3} & -\frac{1}{3} \\ -\frac{1}{3} & -\frac{1}{3} & -\frac{1}{3} \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 4 \\ 1 \\ 2 \end{bmatrix} = \begin{bmatrix} \frac{2}{\sqrt{3}} \\ -\frac{4}{3} \\ -\frac{7}{3} \end{bmatrix}$$

(if r, l in m) \leftarrow
 m/sec \leftarrow
 rad/sec \leftarrow

Maneuverability

→ Robot must move in the environment

→ Each wheel must meet its sliding constraint

$$\text{Start with } C_i(\beta_s) R(\theta) \dot{\mathbf{z}}_I = 0$$

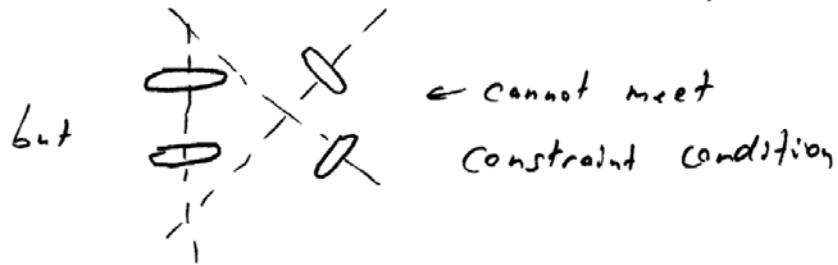
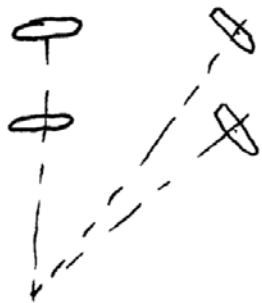
$$C_{1f} R(\theta) \dot{\mathbf{z}}_I = 0$$

$$C_{1s}(\beta_s) R(\theta) \dot{\mathbf{z}}_I = 0$$

To be satisfied, ~~$\dot{\mathbf{z}}_I$~~ must lie in null space of $C_i(\beta_s)$
 $R(\theta) \dot{\mathbf{z}}_I$

(space N such that for any vector \bar{n} in N , $C_i(\beta_s) \bar{n} = 0$)

Or, geometrically, all wheel drive axes must pass through ICR



Consider a unicycle - one fixed wheel



$$C_1(\beta_s) = C_{1,f} = \begin{bmatrix} \cos(\alpha + \beta) & \sin(\alpha + \beta) & l \sin \beta \end{bmatrix}$$

↑ rank [1]

Two parallel wheels



wheel 1: α_1, β_1, l_1

$$l_1 = l_2$$



wheel 2: α_2, β_2, l_2

$$\beta_1 = \beta_2 = 0$$

$$\alpha_1 + \pi = \alpha_2$$

$$C_1(\beta_s) = C_{1,f} = \begin{bmatrix} \cos \alpha_1 & \sin \alpha_1 & 0 \\ \cos(\alpha_1 + \pi) & \sin(\alpha_1 + \pi) & 0 \end{bmatrix}$$

Two constraints,
but rank [1]
(not independent)

If rank [2] \Rightarrow can move only in straight line or along ~~straight~~ circular arc

if rank [3] \Rightarrow can't move