

# Thermal Systems Design

- Fundamentals of heat transfer
- Radiative equilibrium
- Surface properties
- Non-ideal effects
  - Internal power generation
  - Environmental temperatures
- Conduction
- Thermal system components



# Classical Methods of Heat Transfer

- Convection
  - Heat transferred to cooler surrounding gas, which creates currents to remove hot gas and supply new cool gas
  - Don't (in general) have surrounding gas or gravity for convective currents
- Conduction
  - Direct heat transfer between touching components
  - Primary heat flow mechanism internal to vehicle
- Radiation
  - Heat transferred by infrared radiation
  - Only mechanism for dumping heat external to vehicle



# Ideal Radiative Heat Transfer

Planck's equation gives energy emitted in a specific frequency by a black body as a function of temperature

$$e_{\lambda b} = \frac{2\pi h C_0^2}{\lambda^5 \left[ \exp\left(\frac{-h C_0}{\lambda k T}\right) - 1 \right]}$$

(Don't worry, we won't actually use this equation for anything...)

- Stefan-Boltzmann equation integrates Planck's equation over entire spectrum

$$P_{rad} = \sigma T^4 \quad \sigma = 5.67 \times 10^{-8} \frac{W}{m^2 \cdot K^4} \quad (\text{"Stefan-Boltzmann Constant"})$$



# Thermodynamic Equilibrium

- First Law of Thermodynamics

$$Q - W = \frac{dU}{dt}$$

heat in - heat out = work done internally

- Heat in = incident energy absorbed
- Heat out = radiated energy
- Work done internally = internal power used (negative work in this sense - adds to total heat in the system)



# Radiative Equilibrium Temperature

- Assume a spherical black body of radius  $r$
- Heat in due to intercepted solar flux

$$Q_{in} = I_s \pi r^2$$

- Heat out due to radiation (from total surface area)

$$Q_{out} = 4\pi r^2 \sigma T^4$$

- For equilibrium, set equal

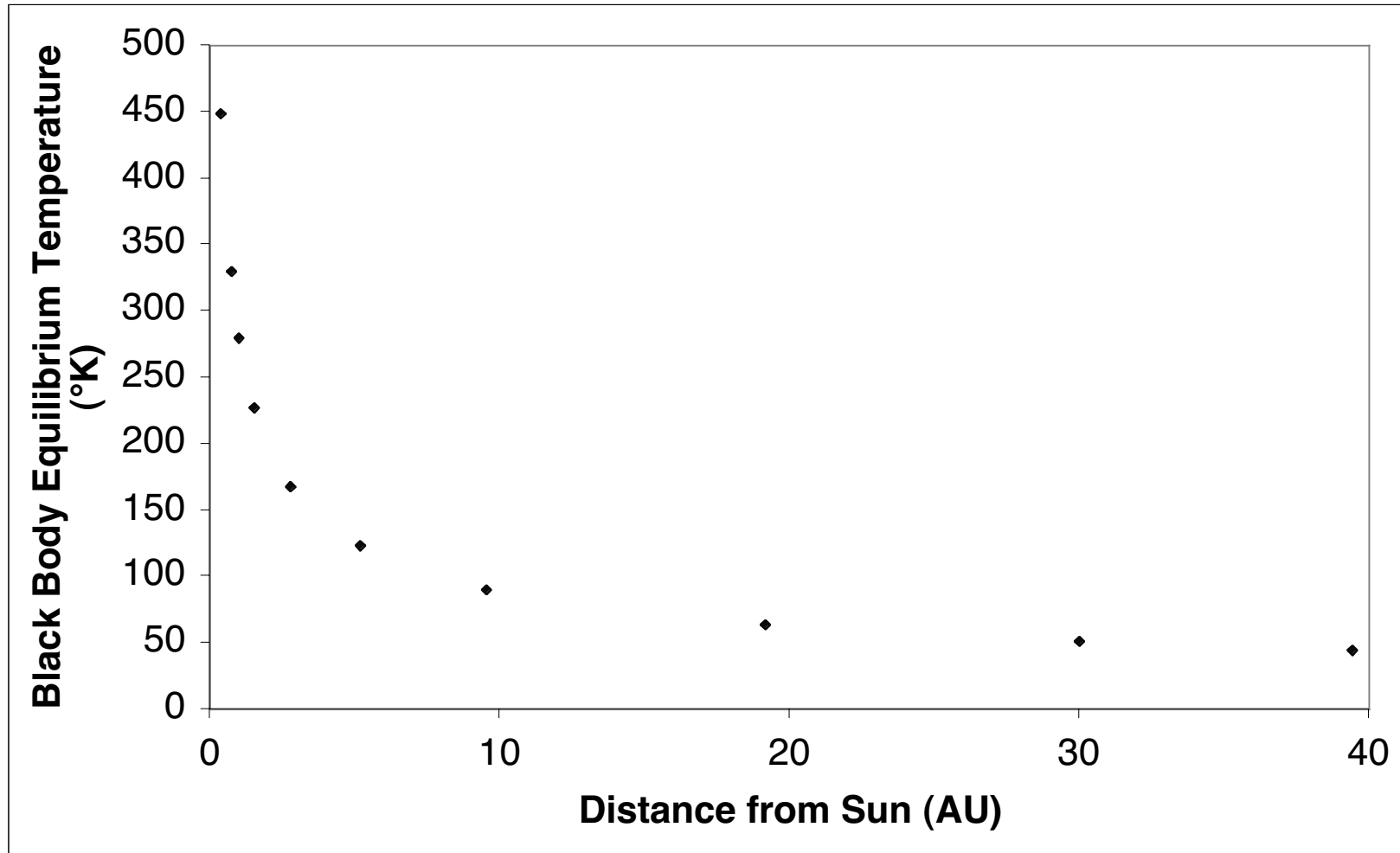
$$I_s \pi r^2 = 4\pi r^2 \sigma T^4 \Rightarrow I_s = 4\sigma T^4$$

- 1 AU:  $I_s = 1394 \text{ W/m}^2$ ;  $T_{eq} = 280^\circ\text{K}$

$$T_{eq} = \left( \frac{I_s}{4\sigma} \right)^{1/4}$$



# Effect of Distance on Equilibrium Temp

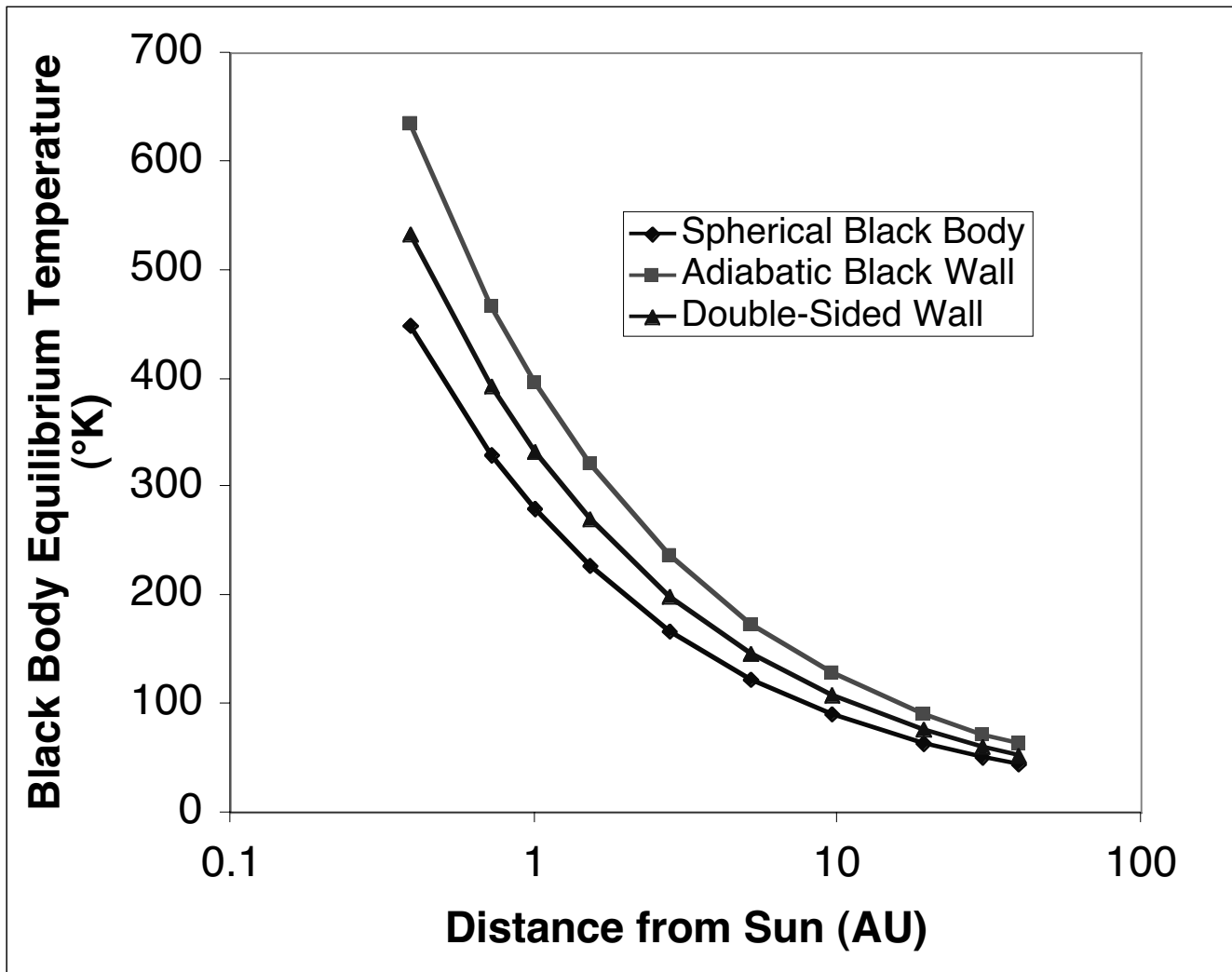


# Shape and Radiative Equilibrium

- A shape absorbs energy only via illuminated faces
- A shape radiates energy via all surface area
- Basic assumption made is that black bodies are intrinsically isothermal (perfect and instantaneous conduction of heat internally to all faces)



# Effect of Shape on Black Body Temps





# Incident Radiation on Non-Ideal Bodies

Kirchkoff's Law for total incident energy flux on solid bodies:

$$Q_{Incident} = Q_{absorbed} + Q_{reflected} + Q_{transmitted}$$

$$\frac{Q_{absorbed}}{Q_{Incident}} + \frac{Q_{reflected}}{Q_{Incident}} + \frac{Q_{transmitted}}{Q_{Incident}} = 1$$

$$\alpha \equiv \frac{Q_{absorbed}}{Q_{Incident}}; \quad \rho \equiv \frac{Q_{reflected}}{Q_{Incident}}; \quad \tau \equiv \frac{Q_{transmitted}}{Q_{Incident}}$$

where

- $\alpha$  = absorptance (or absorptivity)
- $\rho$  = reflectance (or reflectivity)
- $\tau$  = transmittance (or transmissivity)



# Non-Ideal Radiative Equilibrium Temp

- Assume a spherical black body of radius  $r$
- Heat in due to intercepted solar flux

$$Q_{in} = I_s \alpha \pi r^2$$

- Heat out due to radiation (from total surface area)

$$Q_{out} = 4\pi r^2 \varepsilon \sigma T^4$$

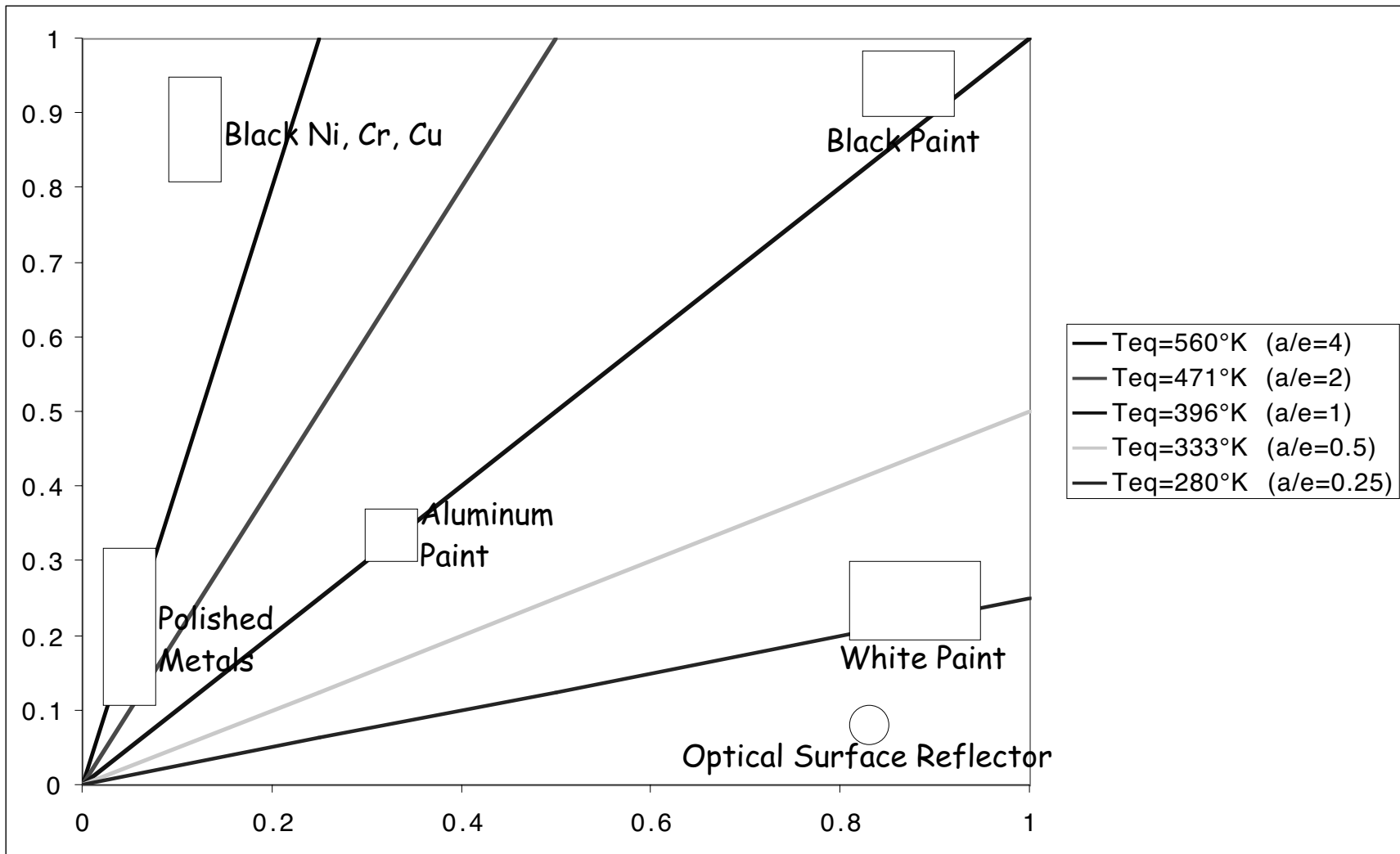
( $\varepsilon$  = "emissivity" - efficiency of surface at radiating heat)

- For equilibrium, set equal

$$I_s \alpha \pi r^2 = 4\pi r^2 \varepsilon \sigma T^4 \Rightarrow I_s = 4 \frac{\varepsilon}{\alpha} \sigma T^4 \quad T_{eq} = \left( \frac{\alpha}{\varepsilon} \frac{I_s}{4\sigma} \right)^{1/4}$$



# Effect of Surface Coating on Temperature



# Non-Ideal Radiative Heat Transfer

- Full form of the Stefan-Boltzmann equation

$$P_{rad} = \epsilon \sigma A (T^4 - T_{env}^4)$$

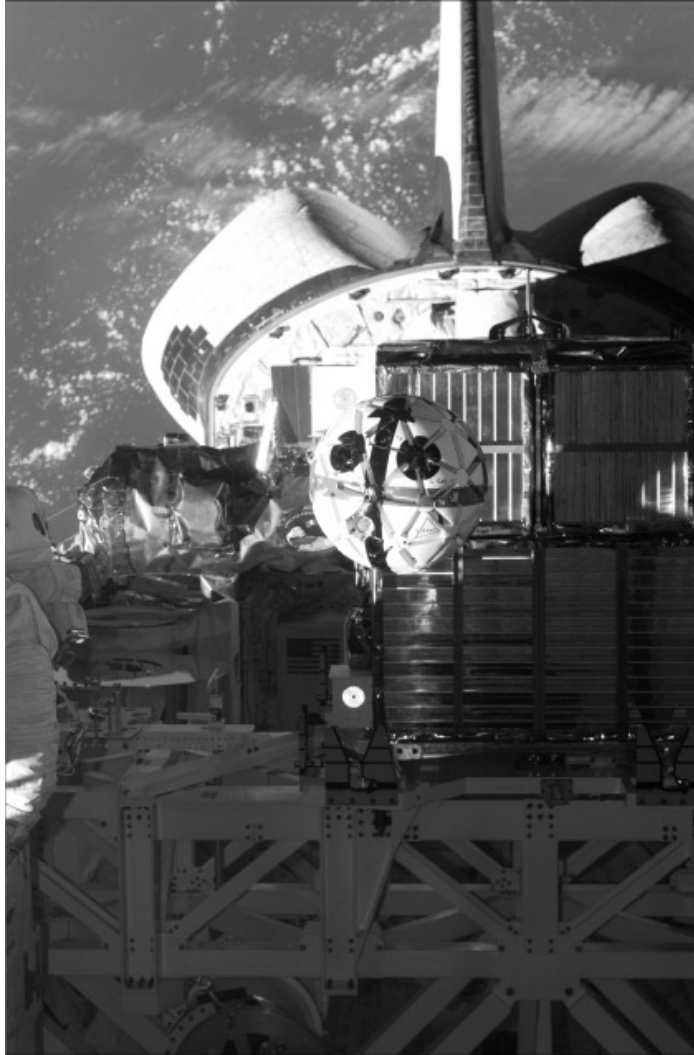
where  $T_{env}$  = environmental temperature (=4°K for space)

- Also take into account power used internally

$$I_s \alpha A_s + P_{int} = \epsilon \sigma A_{rad} (T^4 - T_{env}^4)$$



# Example: AERCam/SPRINT



- 30 cm diameter sphere
- $\alpha=0.2$ ;  $\varepsilon=0.8$
- $P_{int}=200W$
- $T_{env}=280^{\circ}K$  (cargo bay below; Earth above)
- Analysis cases:
  - Free space w/o sun
  - Free space w/sun
  - Earth orbit w/o sun
  - Earth orbit w/sun



# AERCam/SPRINT Analysis (Free Space)

- $A_s=0.0707 \text{ m}^2$ ;  $A_{rad}=0.2827 \text{ m}^2$
- Free space, no sun

$$P_{int} = \epsilon \sigma A_{rad} T^4 \Rightarrow T = \left( \frac{200W}{0.8 \left( 5.67 \times 10^{-8} \frac{W}{m^2 \cdot K^4} \right) (0.2827 m^2)} \right)^{1/4} = 354^\circ K$$



# AERCam/SPRINT Analysis (Free Space)

- $A_s=0.0707 \text{ m}^2$ ;  $A_{rad}=0.2827 \text{ m}^2$
- Free space with sun

$$I_s \alpha A_s + P_{int} = \epsilon \sigma A_{rad} T^4 \Rightarrow T = \left( \frac{I_s \alpha A_s + P_{int}}{\epsilon \sigma A_{rad}} \right)^{1/4} = 362^\circ K$$



# AERCam/SPRINT Analysis (LEO Cargo Bay)

- $T_{env} = 280^\circ K$
- LEO cargo bay, no sun

$$P_{int} = \epsilon \sigma A_{rad} (T^4 - T_{env}^4) \Rightarrow T = \left( \frac{200W}{0.8 \left( 5.67 \times 10^{-8} \frac{W}{m^2 \cdot K^4} \right) (0.2827m^2)} + (280^\circ K)^4 \right)^{1/4} = 384^\circ K$$

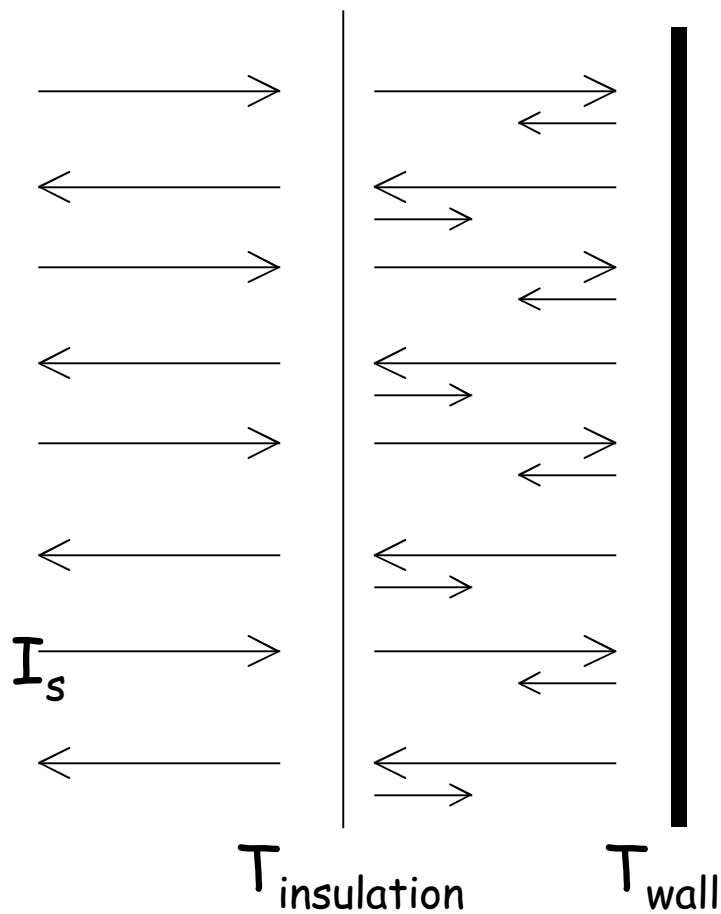
- LEO cargo bay with sun

$$I_s \alpha A_s + P_{int} = \epsilon \sigma A_{rad} (T^4 - T_{env}^4) \Rightarrow T = \left( \frac{I_s \alpha A_s + P_{int}}{\epsilon \sigma A_{rad}} + T_{env}^4 \right)^{1/4} = 391^\circ K$$





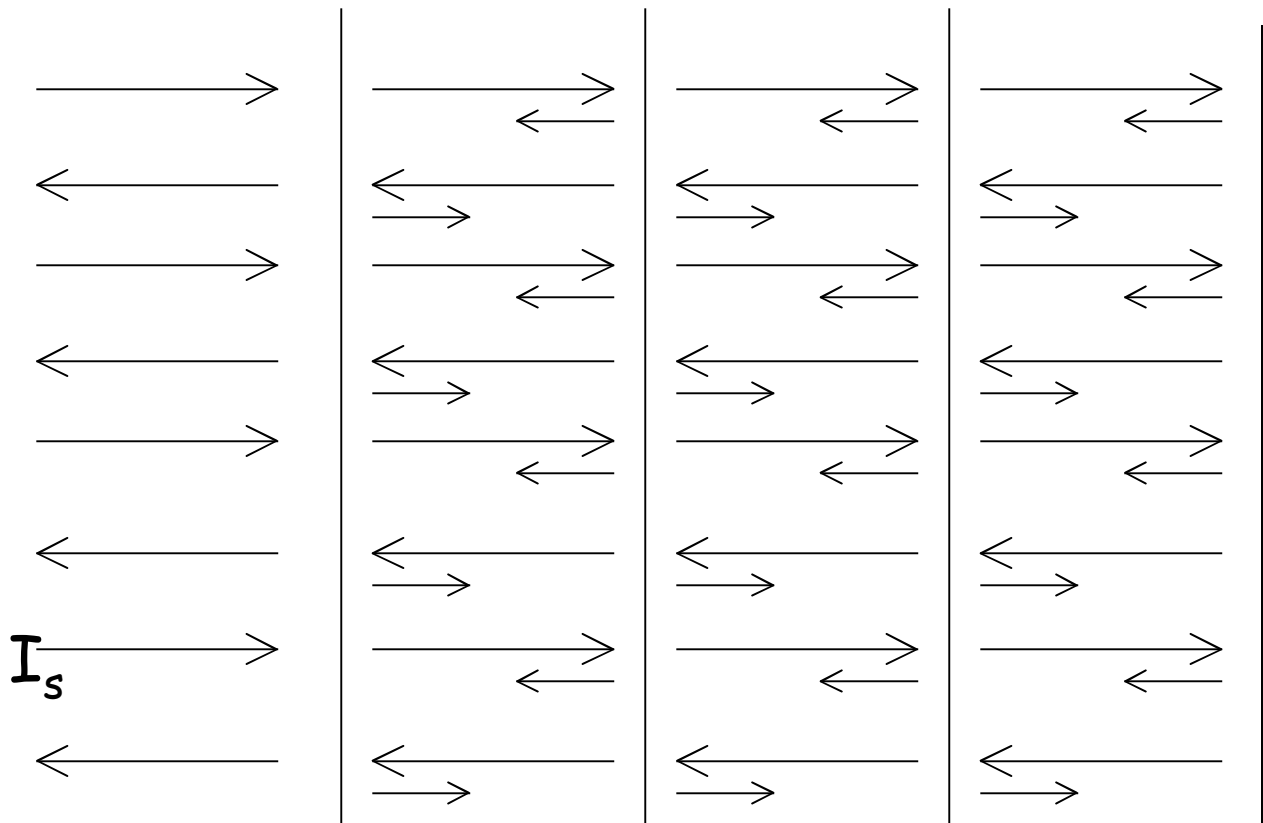
# Radiative Insulation



- Thin sheet (mylar/kapton with surface coatings) used to isolate panel from solar flux
- Panel reaches equilibrium with radiation from sheet and from itself reflected from sheet
- Sheet reaches equilibrium with radiation from sun and panel, and from itself reflected off panel



# Multi-Layer Insulation (MLI)



- Multiple insulation layers to cut down on radiative transfer
- Gets computationally intensive quickly
- Highly effective means of insulation
- Biggest problem is existence of conductive leak paths (physical connections to insulated components)



# 1D Conduction

- Basic law of one-dimensional heat conduction (Fourier 1822)

$$Q = -KA \frac{dT}{dx}$$

where

K=thermal conductivity (W/m<sup>°</sup>K)

A=area

dT/dx=thermal gradient



# 3D Conduction

General differential equation for heat flow in a solid

$$\nabla^2 T(\vec{r}, t) + \frac{g(\vec{r}, t)}{K} = \frac{\rho c}{K} \frac{\partial T(\vec{r}, t)}{\partial t}$$

where

$g(r, t)$  = internally generated heat

$\rho$  = density (kg/m<sup>3</sup>)

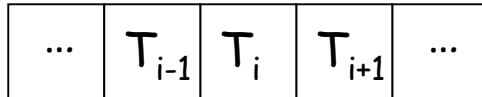
$c$  = specific heat (J/kg<sup>o</sup>K)

$K/\rho c$  = thermal diffusivity



# Simple Analytical Conduction Model

- Heat flowing from (i-1) into (i)



$$Q_{in} = -KA \frac{T_i - T_{i-1}}{\Delta x}$$

- Heat flowing from (i) into (i+1)

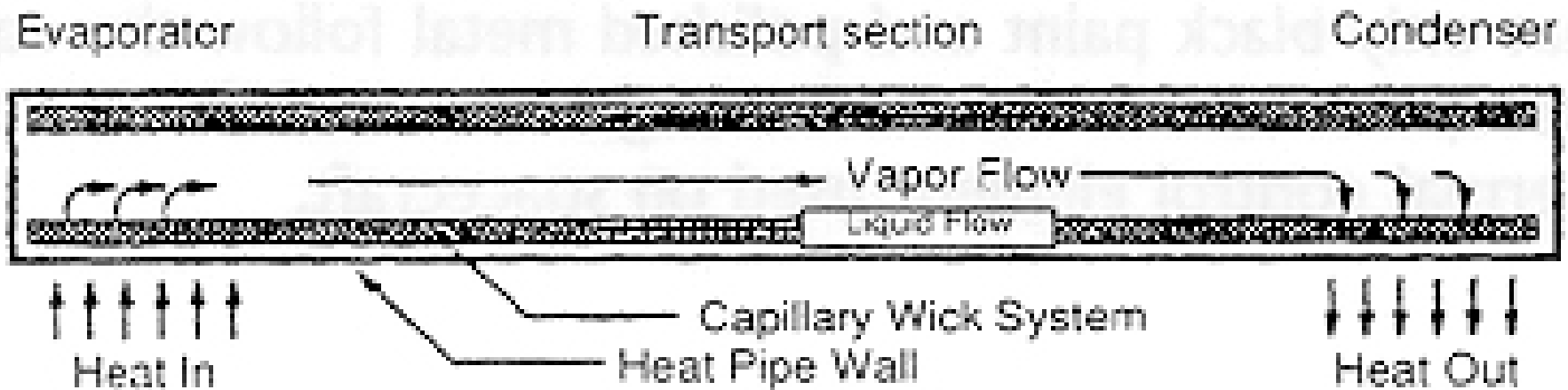
$$Q_{out} = -KA \frac{T_{i+1} - T_i}{\Delta x}$$

- Heat remaining in cell

$$Q_{out} - Q_{in} = \frac{\rho c}{K} \frac{T_i(j+1) - T_i(j)}{\Delta t}$$

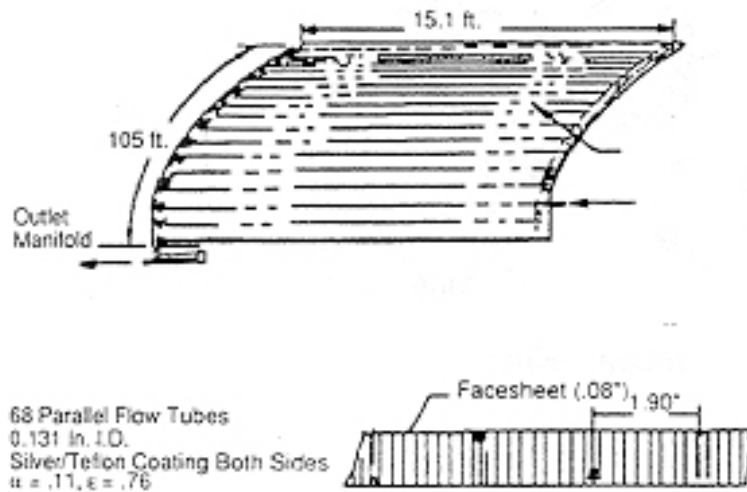


# Heat Pipe Schematic

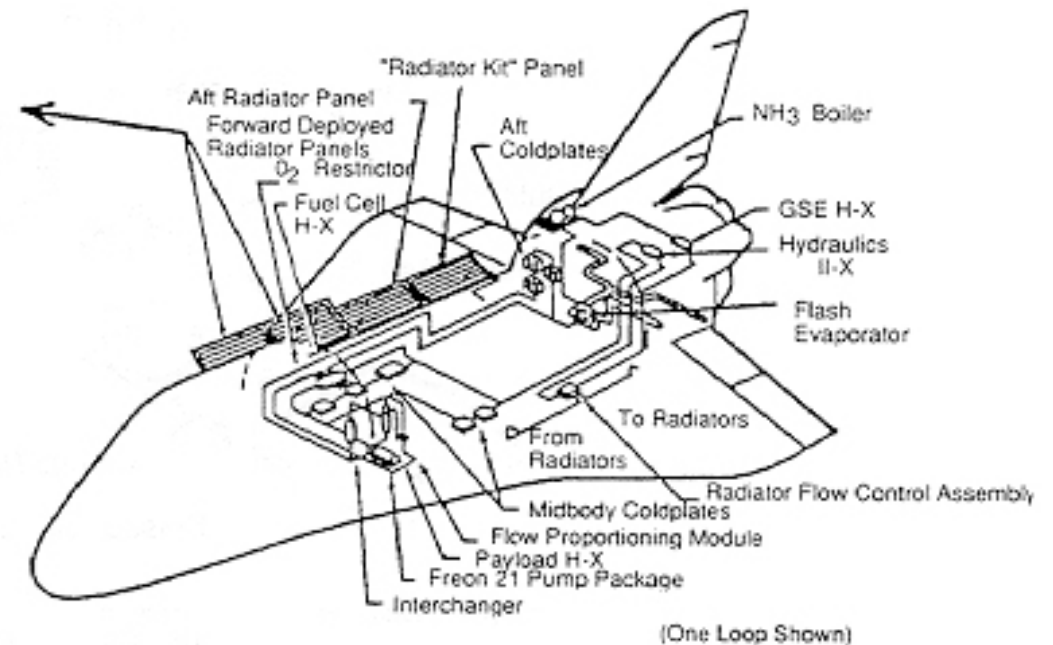


# Shuttle Thermal Control Components

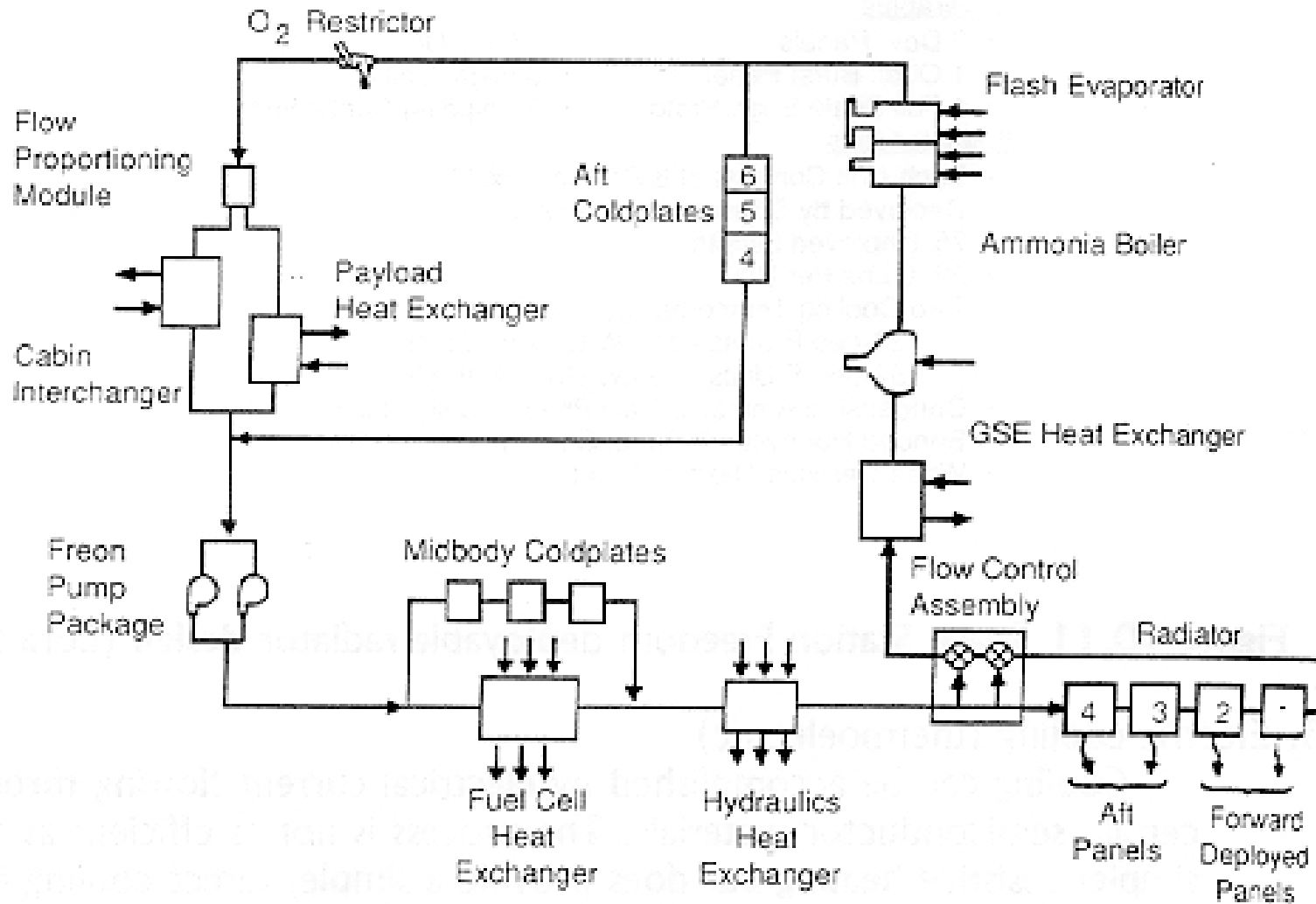
Typical Radiator Panel  
Physical Characteristics



Space Shuttle Active  
Thermal Control Subsystem

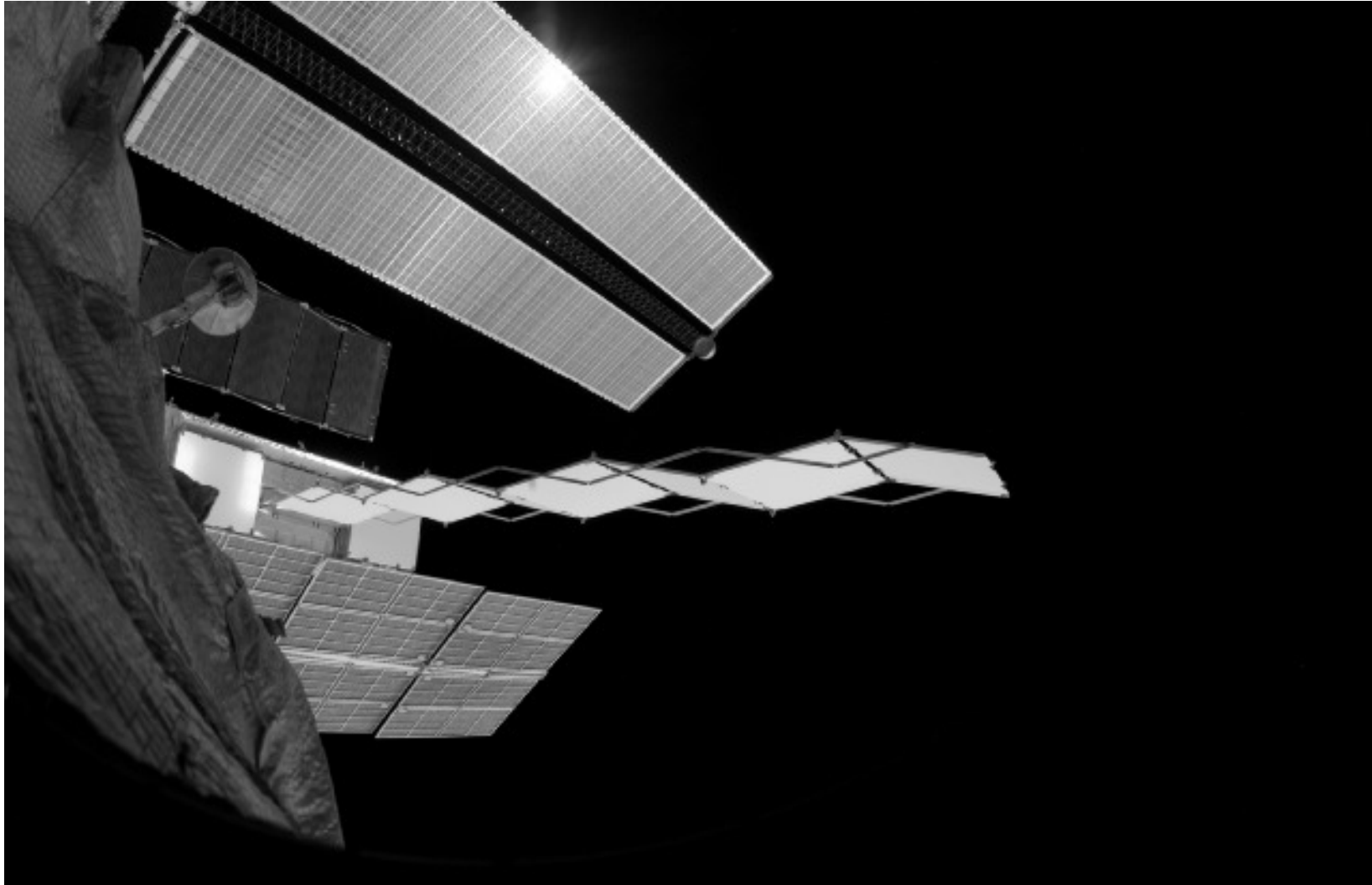


# Shuttle Thermal Control System Schematic





# ISS Radiator Assembly



UNIVERSITY OF  
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Thermal Systems Design  
Principles of Space Systems Design