

# Robotic Sensors

- Slopes, revisited
- Proprioceptive
- Interoceptive
- Exteroceptive



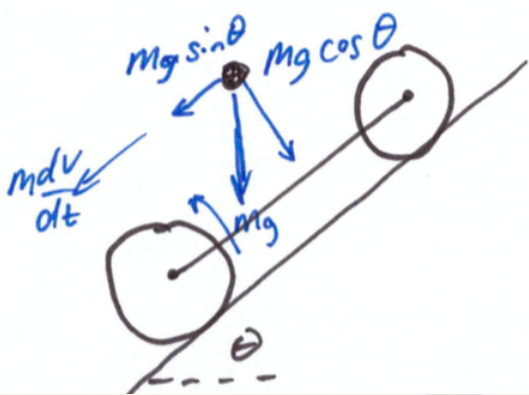
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UNIVERSITY OF  
MARYLAND

**Robotic Sensors**  
**ENAE 788X - Planetary Surface Robotics**

# Acceleration Limits Up Slopes



$$\frac{\ell - a}{h + r} = \frac{mg \sin \theta + m \left. \frac{dv}{dt} \right|_{\text{lim}}}{mg \cos \theta}$$

$$\left( \frac{\ell - a}{h + r} \right) g \cos \theta = g \sin \theta + \left. \frac{dv}{dt} \right|_{\text{lim}}$$

LRV:  $\frac{\ell - a}{h + r} = 1.251$

Slope	$\left. \frac{dv}{dt} \right _{\text{lim}}$	$\left( \frac{m}{\text{sec}^2} \right)$
0°	1.932	
10°	1.635	
20°	1.288	
30°	0.901	

$$\left. \frac{dv}{dt} \right|_{\text{lim}} = g \left[ \left( \frac{\ell - a}{h + r} \right) \cos \theta - \sin \theta \right]$$

Limiting slope for acceleration = 51.4°



# Longitudinal Dynamic Solutions

$$N_1 = mg \left[ \left(1 - \frac{a}{\ell}\right) \cos \theta - \left(\frac{h}{\ell} + \frac{r}{\ell}\right) \sin \theta - \frac{a_x}{g} \right]$$

$$N_2 = mg \left[ \frac{a}{\ell} \cos \theta + \left(\frac{h}{\ell} + \frac{r}{\ell}\right) \sin \theta + \frac{a_x}{g} \right]$$

$$T_2 = \frac{N_2}{N_1 + N_2} (mg \sin \theta + ma_x)$$

$$T_1 = \frac{N_1}{N_1 + N_2} (mg \sin \theta + ma_x)$$



# Longitudinal Dynamic Solutions

$$N_1 = mg \left[ \left( 1 - \frac{a}{\ell} \right) \cos \theta - \left( \frac{h}{\ell} + \frac{r}{\ell} \right) \sin \theta - \frac{1}{g} \frac{dv}{dt} \right]$$

$$N_2 = mg \left[ \frac{a}{\ell} \cos \theta + \left( \frac{h}{\ell} + \frac{r}{\ell} \right) \sin \theta + \frac{1}{g} \frac{dv}{dt} \right]$$

$$T_2 = \frac{N_2}{N_1 + N_2} \left( mg \sin \theta + m \frac{dv}{dt} \right)$$

$$T_1 = \frac{N_1}{N_1 + N_2} \left( mg \sin \theta + m \frac{dv}{dt} \right)$$



# Longitudinal Dynamic Solutions

$$\frac{N_1}{mg} = \left(1 - \frac{a}{\ell}\right) \cos \theta - \left(\frac{h}{\ell} + \frac{r}{\ell}\right) \sin \theta - \frac{1}{g} \frac{dv}{dt}$$

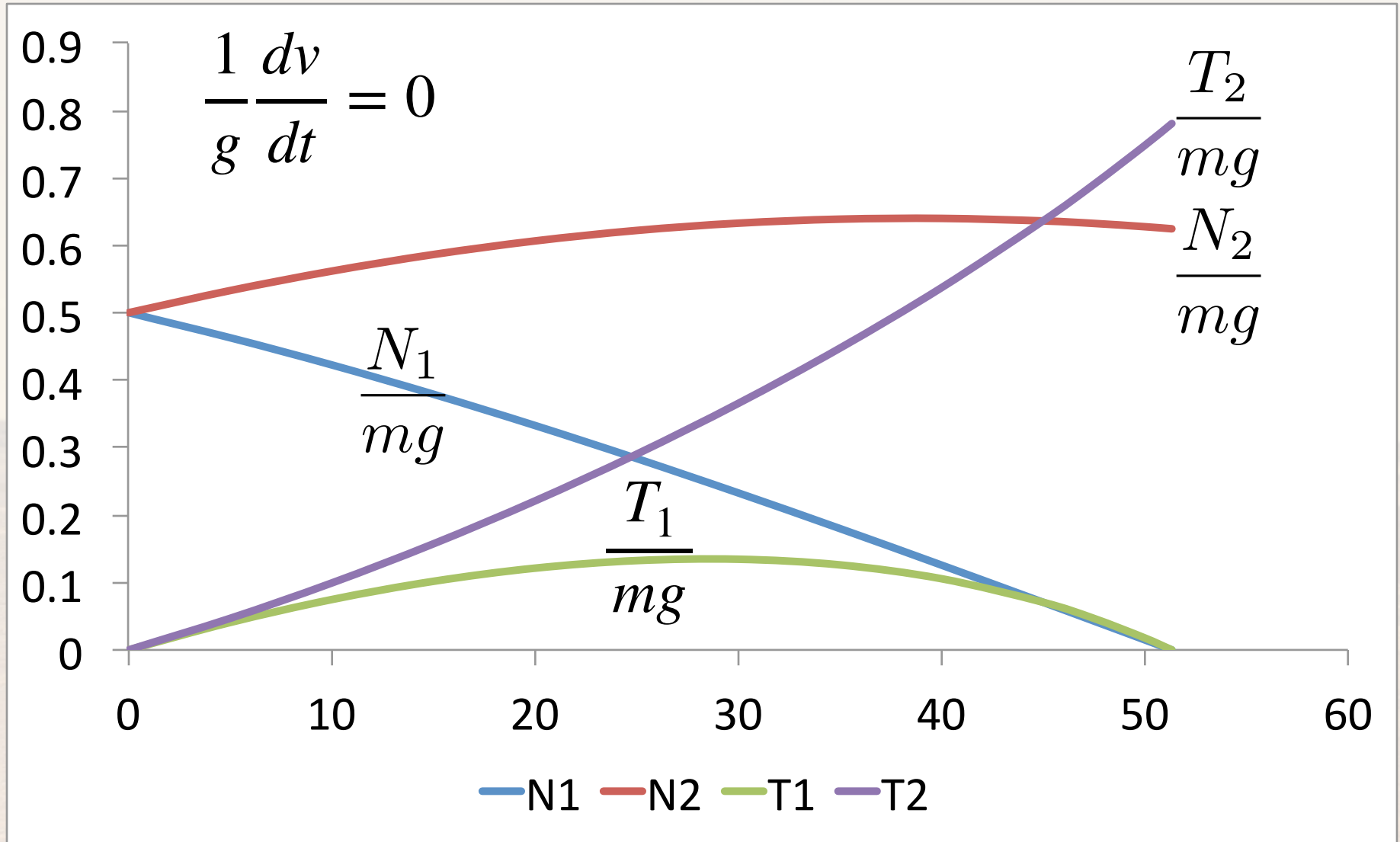
$$\frac{N_2}{mg} = \frac{a}{\ell} \cos \theta + \left(\frac{h}{\ell} + \frac{r}{\ell}\right) \sin \theta + \frac{1}{g} \frac{dv}{dt}$$

$$\frac{T_2}{mg} = \frac{N_2}{N_1 + N_2} \left( \sin \theta + \frac{1}{g} \frac{dv}{dt} \right)$$

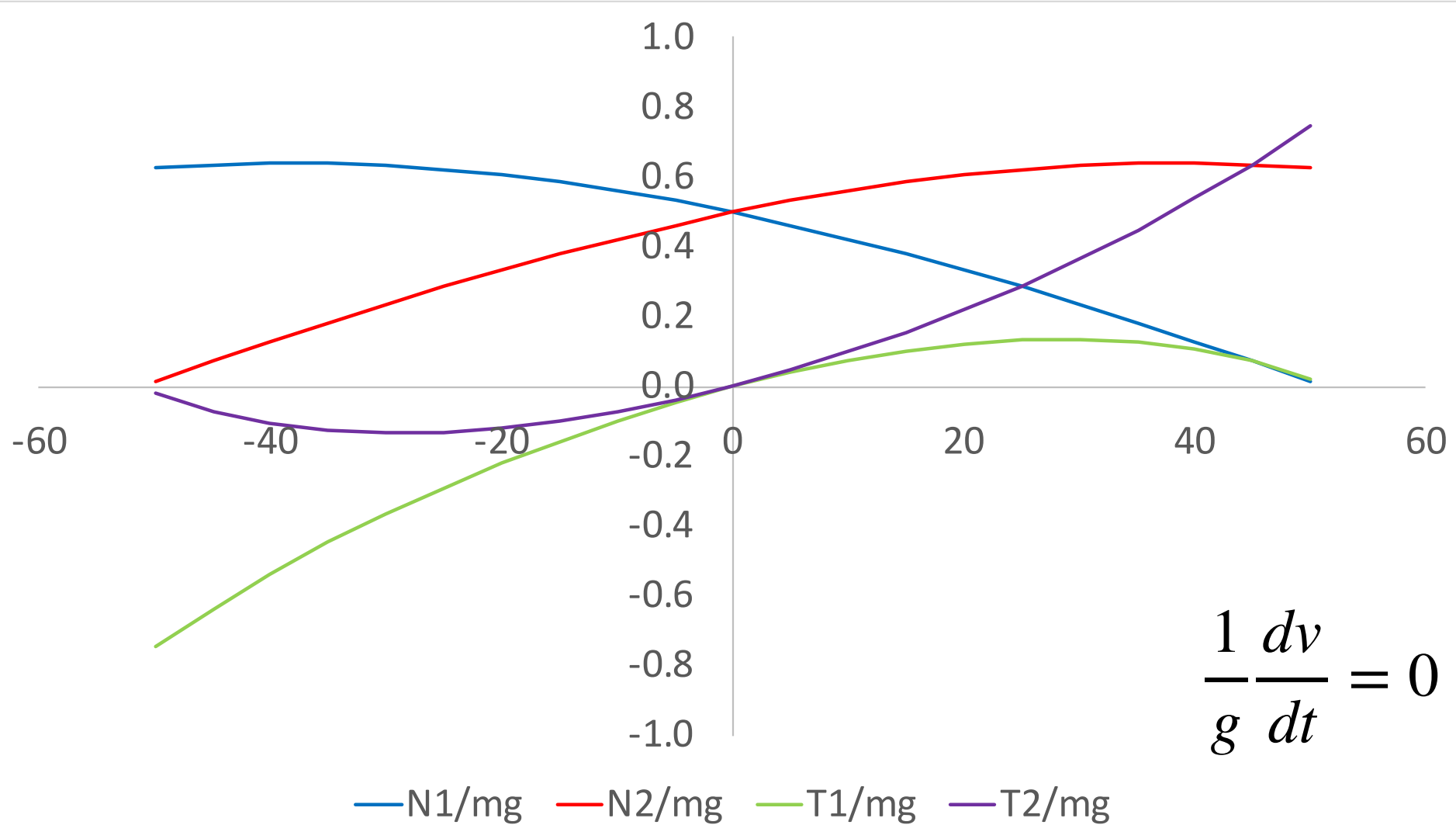
$$\frac{T_1}{mg} = \frac{N_1}{N_1 + N_2} \left( \sin \theta + \frac{1}{g} \frac{dv}{dt} \right)$$



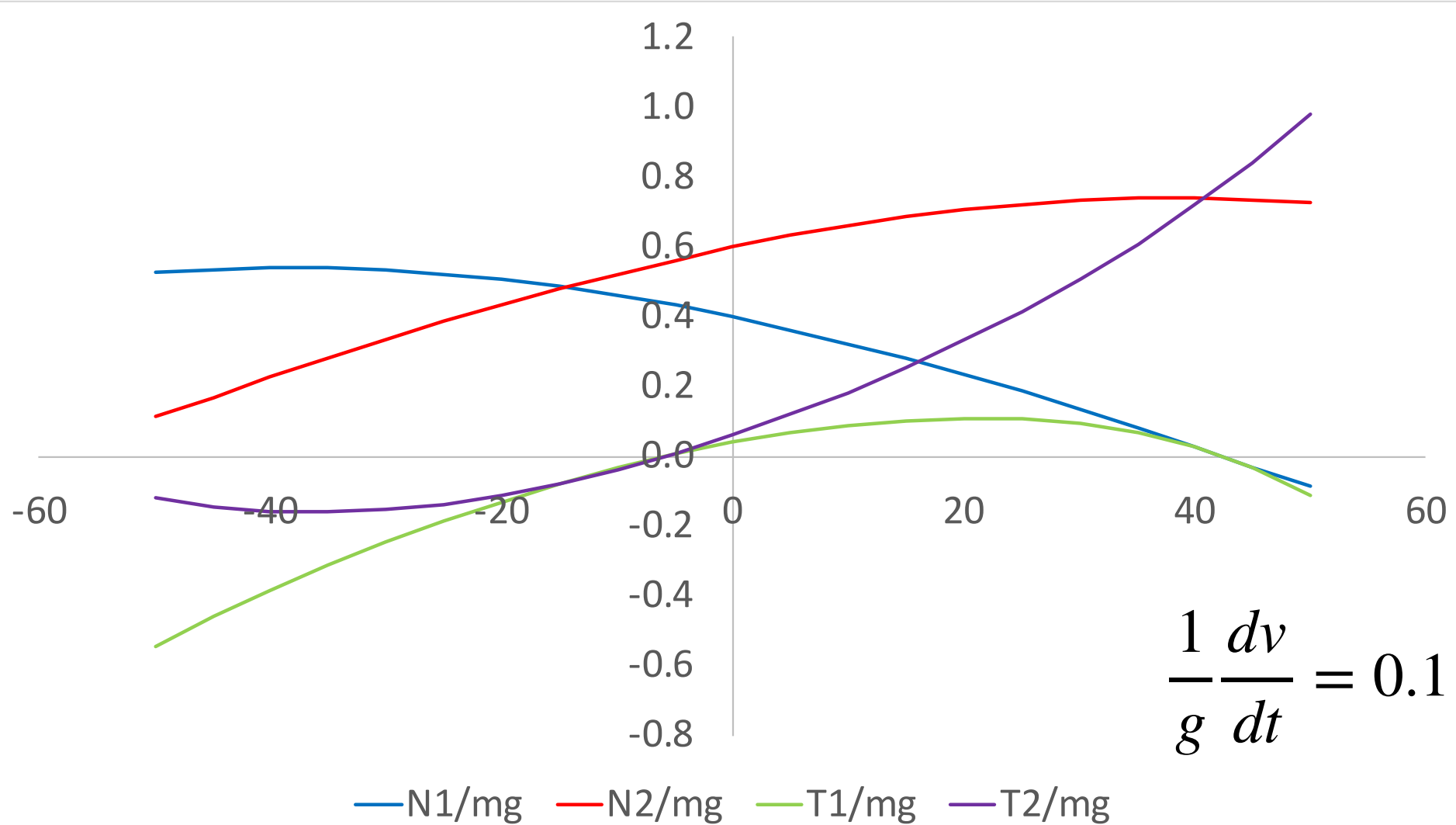
# Normal and Shear Wheel Force w/Slope



# Normal and Shear Wheel Force w/Slope

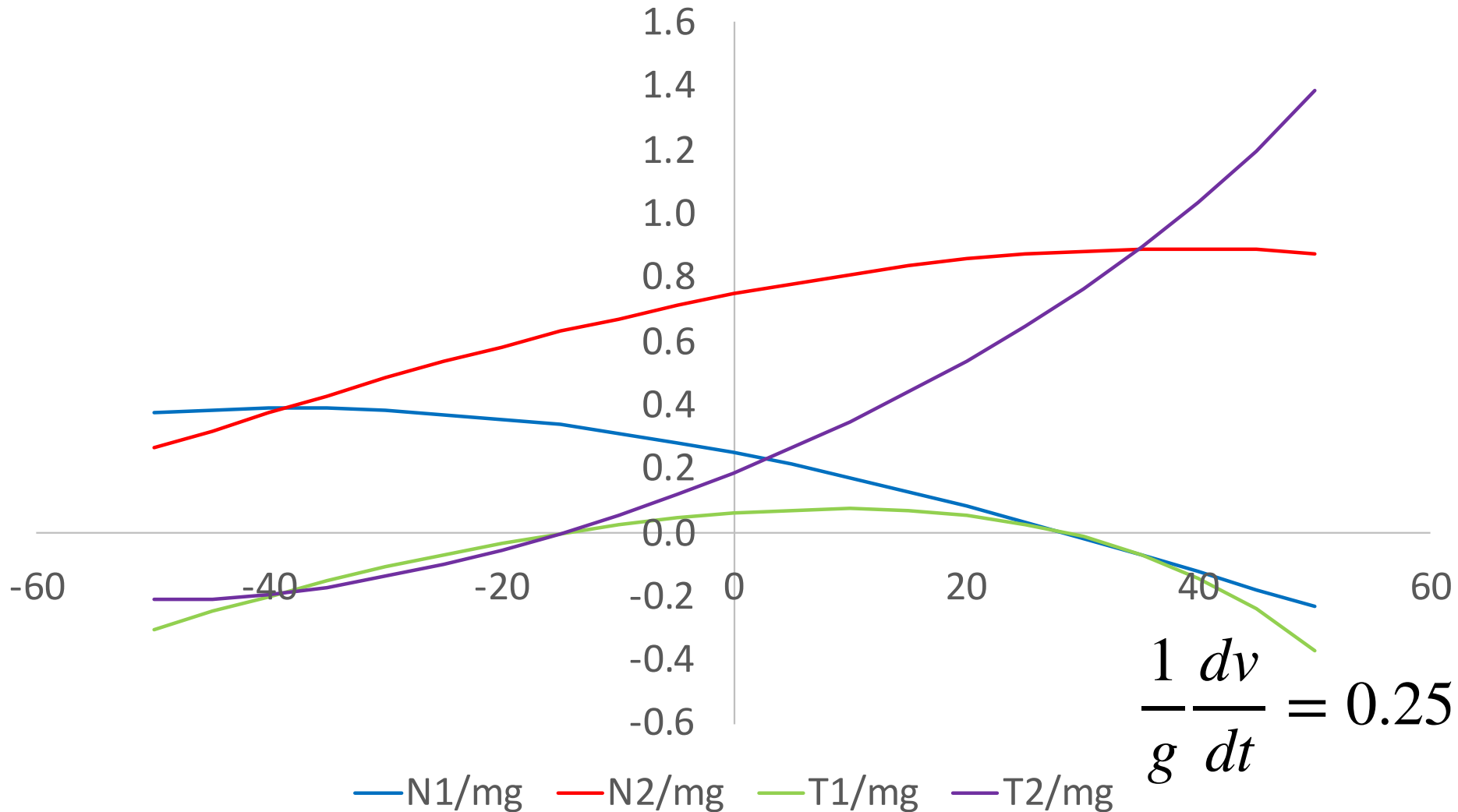


# Normal and Shear Wheel Force w/Slope

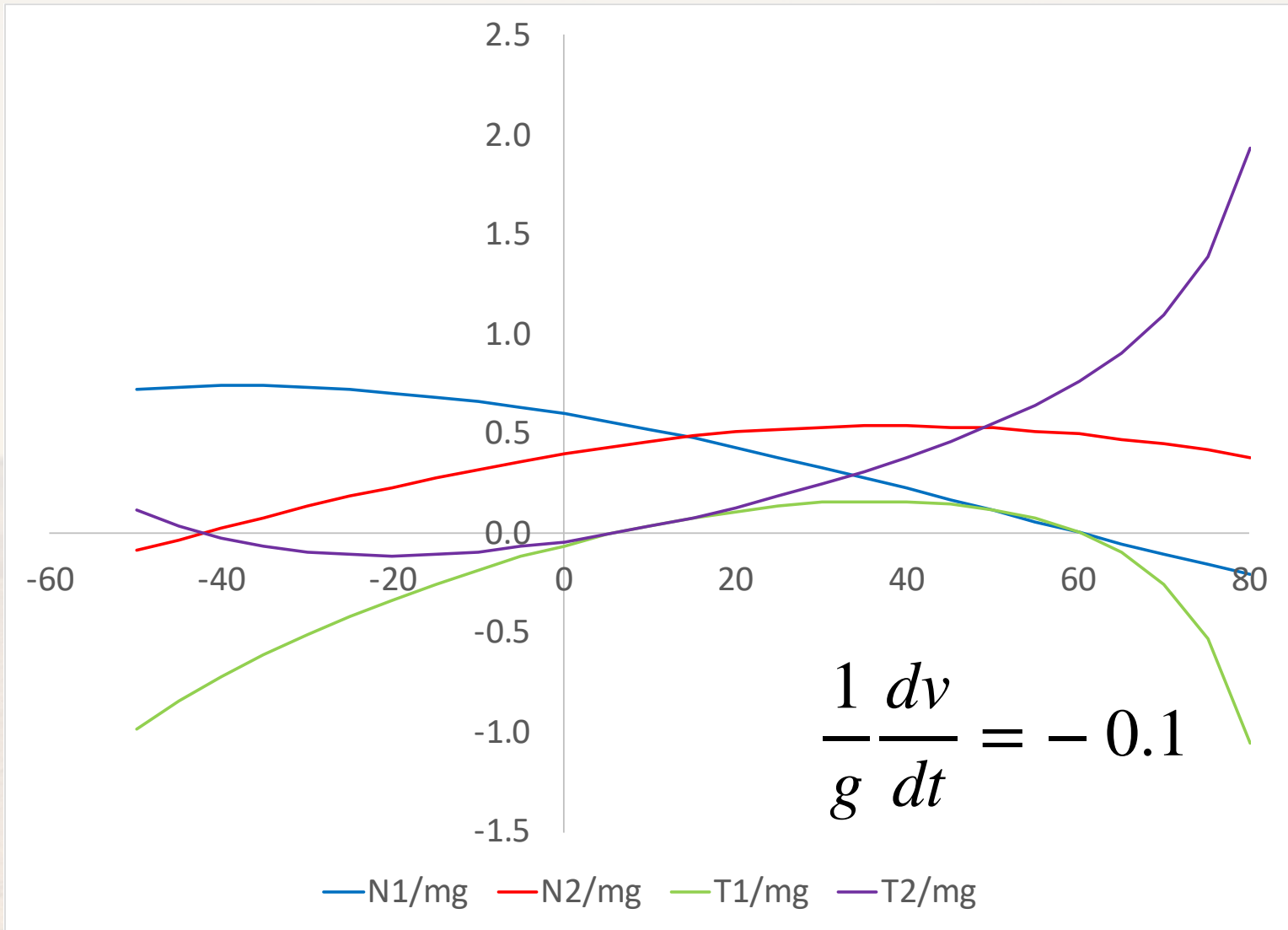




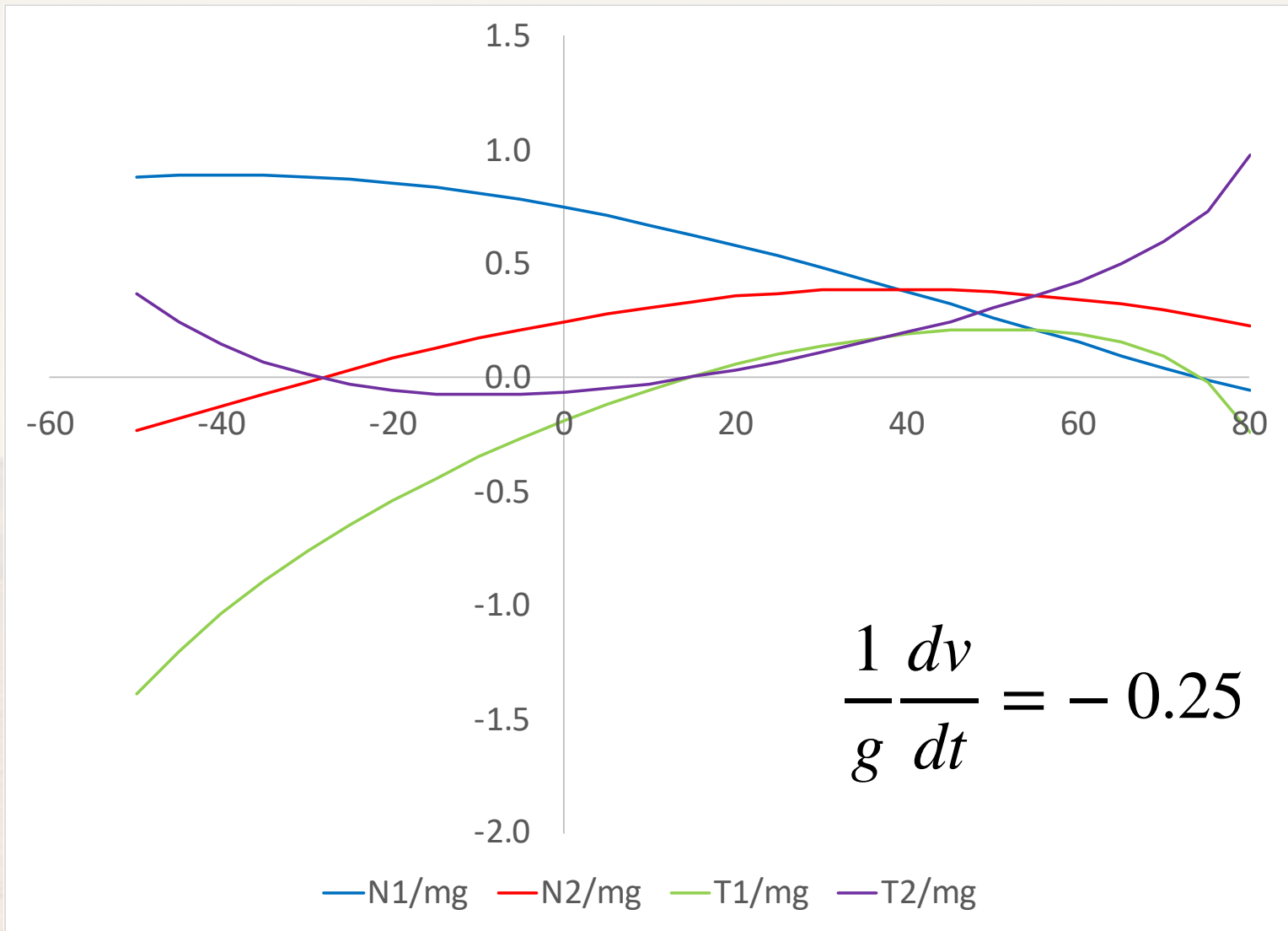
# Normal and Shear Wheel Force w/Slope



# Normal and Shear Wheel Force w/Slope



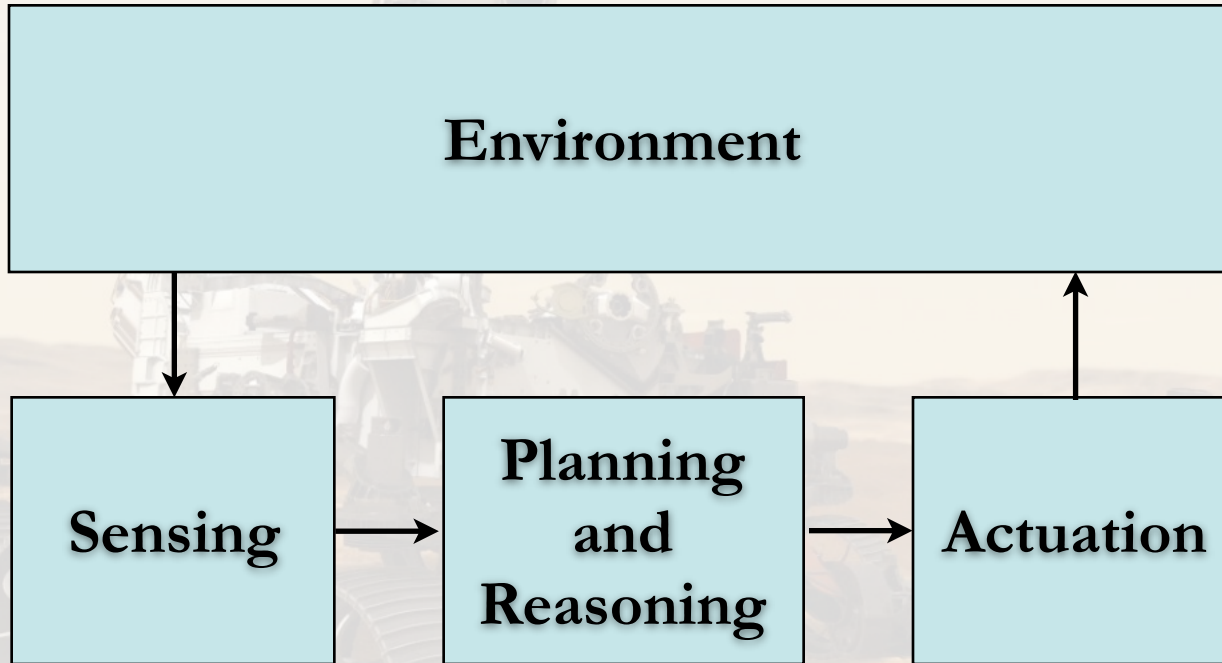
# Normal and Shear Wheel Force w/Slope



$$\frac{1}{g} \frac{dv}{dt} = -0.25$$



# Fundamental Elements of Robotics



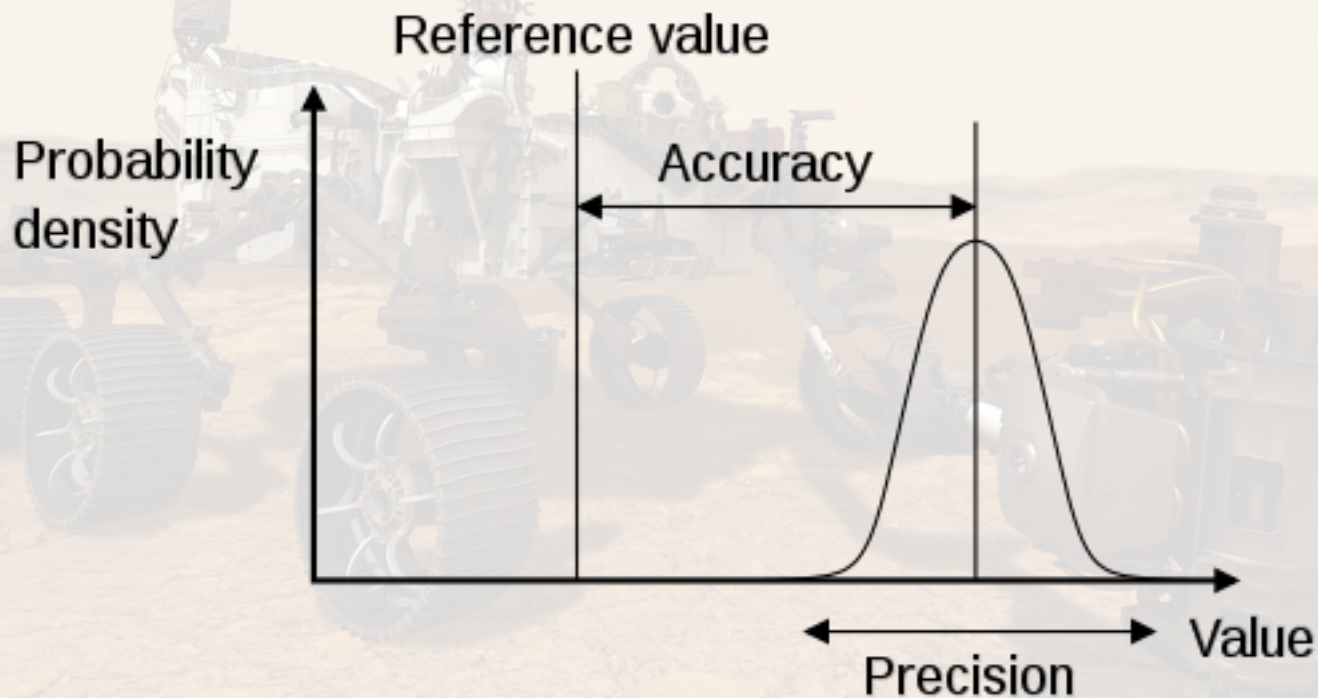
# Sensor Components

- An overview of robotic operations
- Generic discussion of sensor issues
- Sensor types
  - Proprioceptive (measures robotic interaction with environment)
  - Exteroceptive (measures environment directly, usually remotely)
  - Interoceptive (internal data - engineering quantities)



# Sensing Definitions

- Resolution
- Accuracy
- Precision / Repeatability

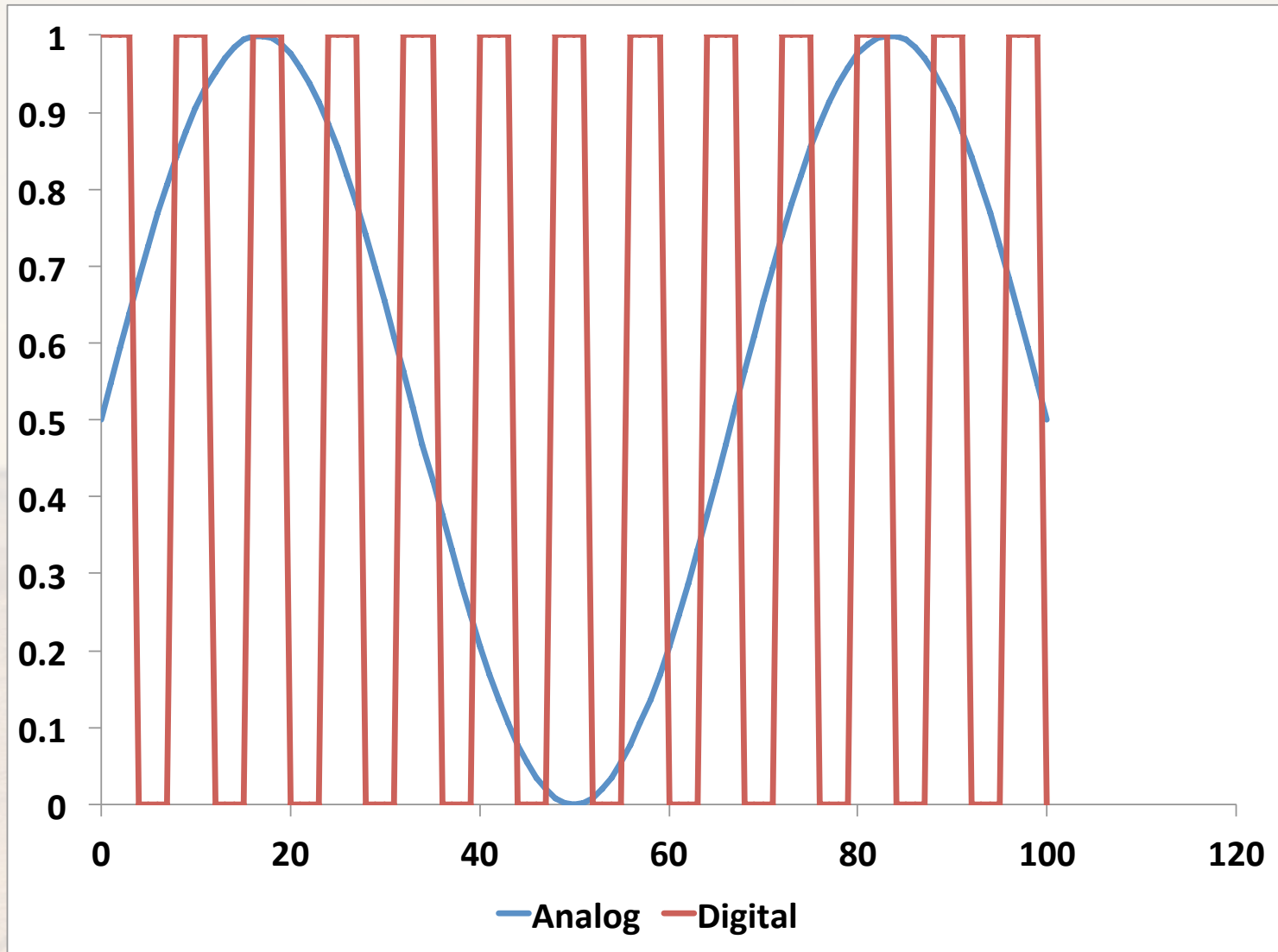


# Some Notes on Data and Noise

- Noise is inherent in all data
  - Sampling errors
  - Sensor error
  - Interference and cross-talk
- For zero-mean noise,
  - Integration reduces noise
  - Differentiation increases noise
- Use the appropriate sensor for the measurement
  - Don't try to differentiate position for velocity, velocity for acceleration

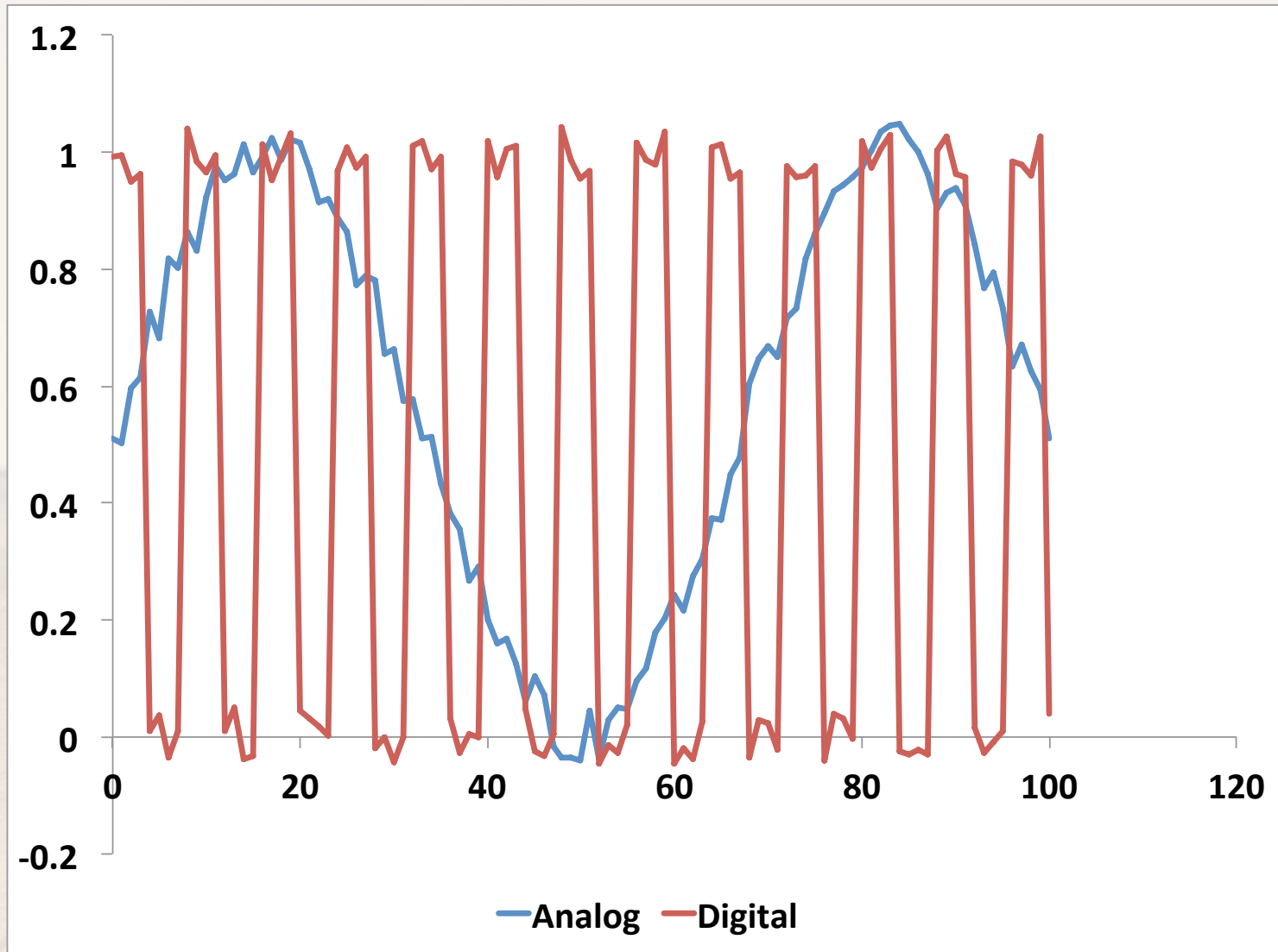


# Analog and Digital Data

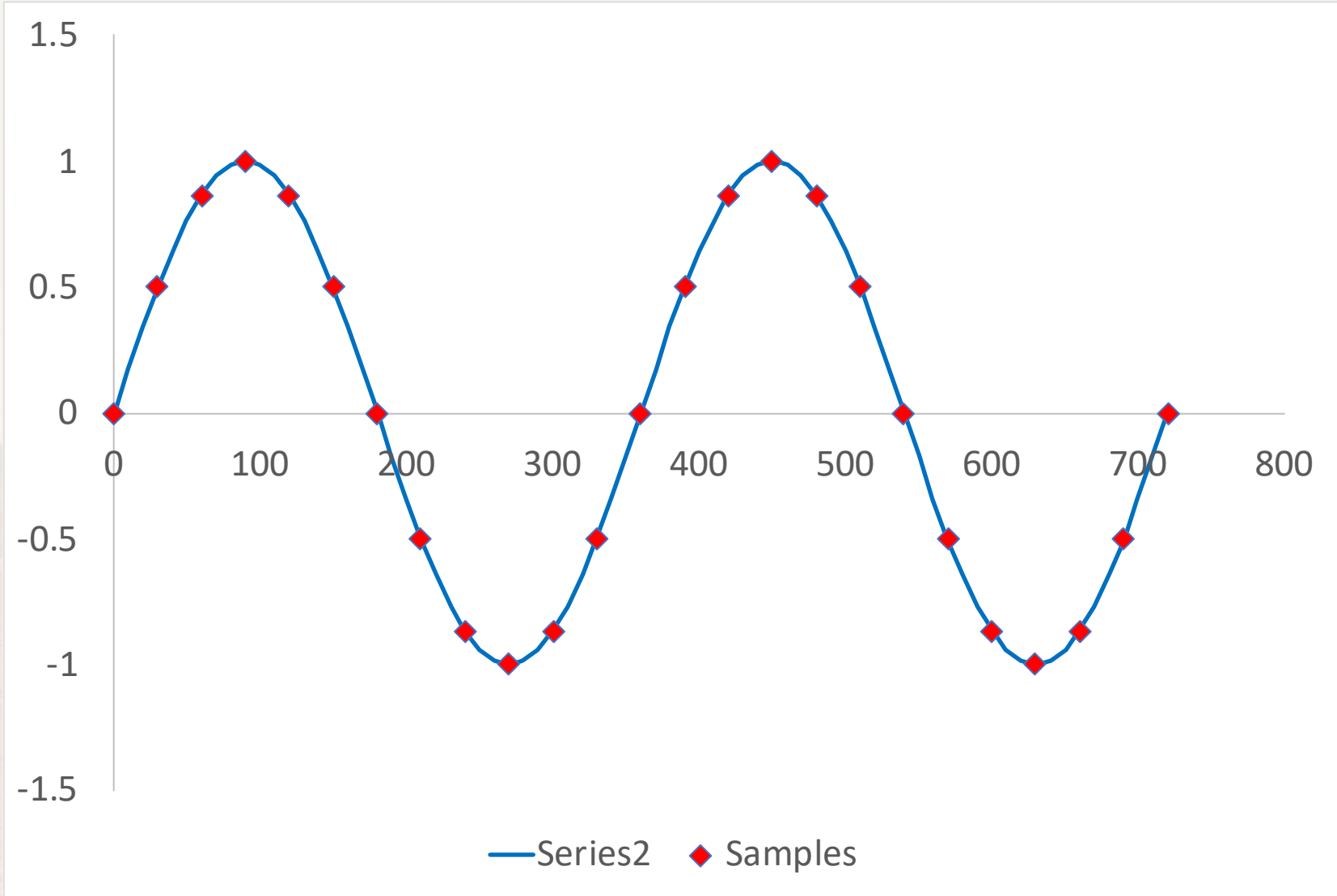




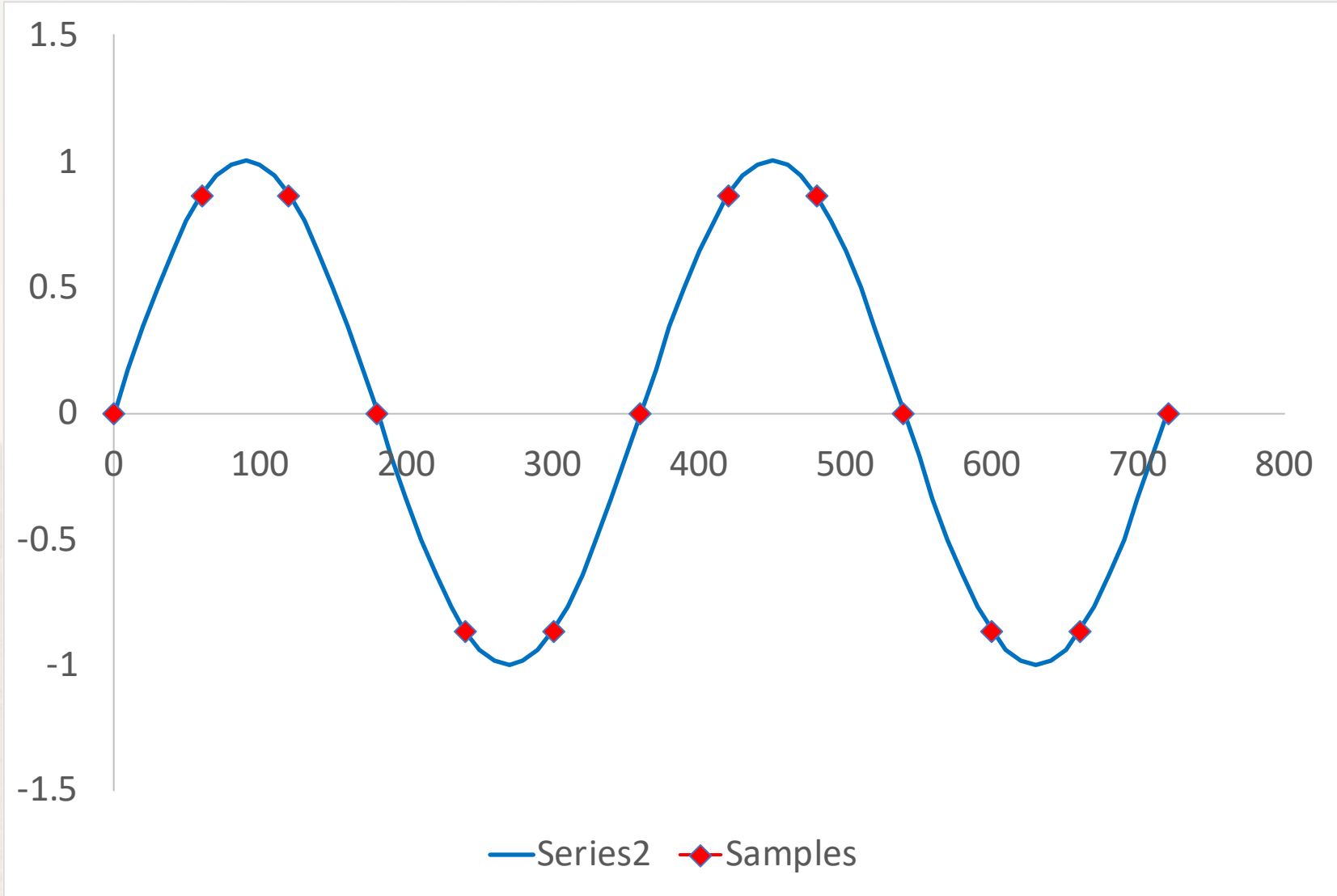
# Analog and Digital Data with Noise



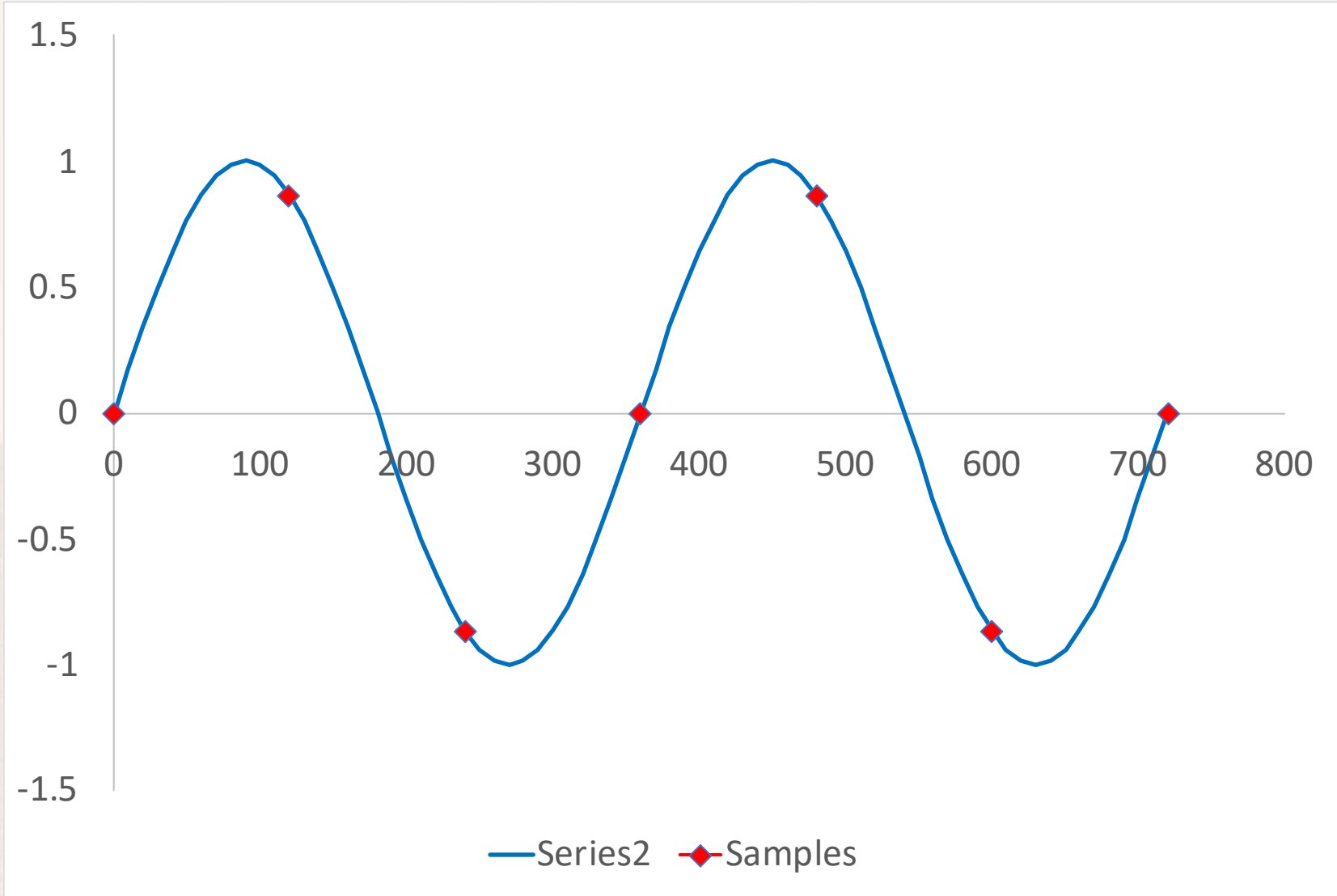
# Sampling Every 30°



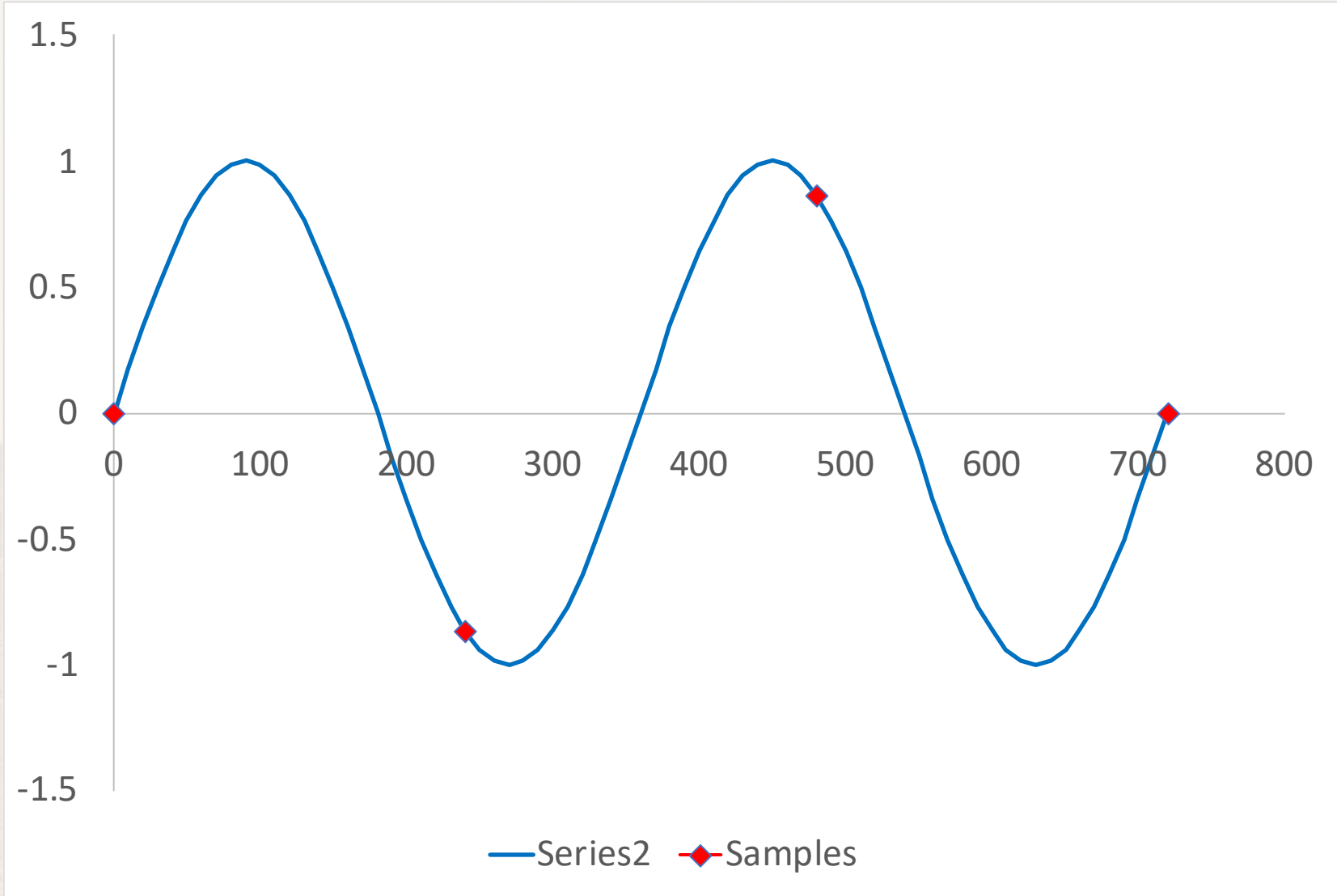
# Sampling Every 60°



# Sampling Every 120°



# Sampling Every 240°



# Shannon Sampling Limit

- For discrete measurements, can't reconstruct frequency greater than 1/2 the sampling rate
- Discretization error creates aliasing errors (frequencies that aren't really there)
  - Signal frequency  $f_{\text{signal}}$
  - Sampling frequency  $f_{\text{sample}}$
  - Alias frequencies  $f_{\text{sample}} \pm f_{\text{signal}}$



# Some Notes on Analog Sensors

- Analog sensors encode information in voltage (or sometimes current)
- Intrinsically can have infinite precision on signal measurement
- Practically limited by noise on line, precision of analog / digital encoder
- Differentiation between high level (signal variance~volts) and low level (signal variance~millivolts) sensors
- Advice: never do analog what you can do

digitally



# Proprioceptive Sensors

- Measure internal state of system in the environment
- Rotary position
- Linear position
- Velocity
- Accelerations
- Temperature



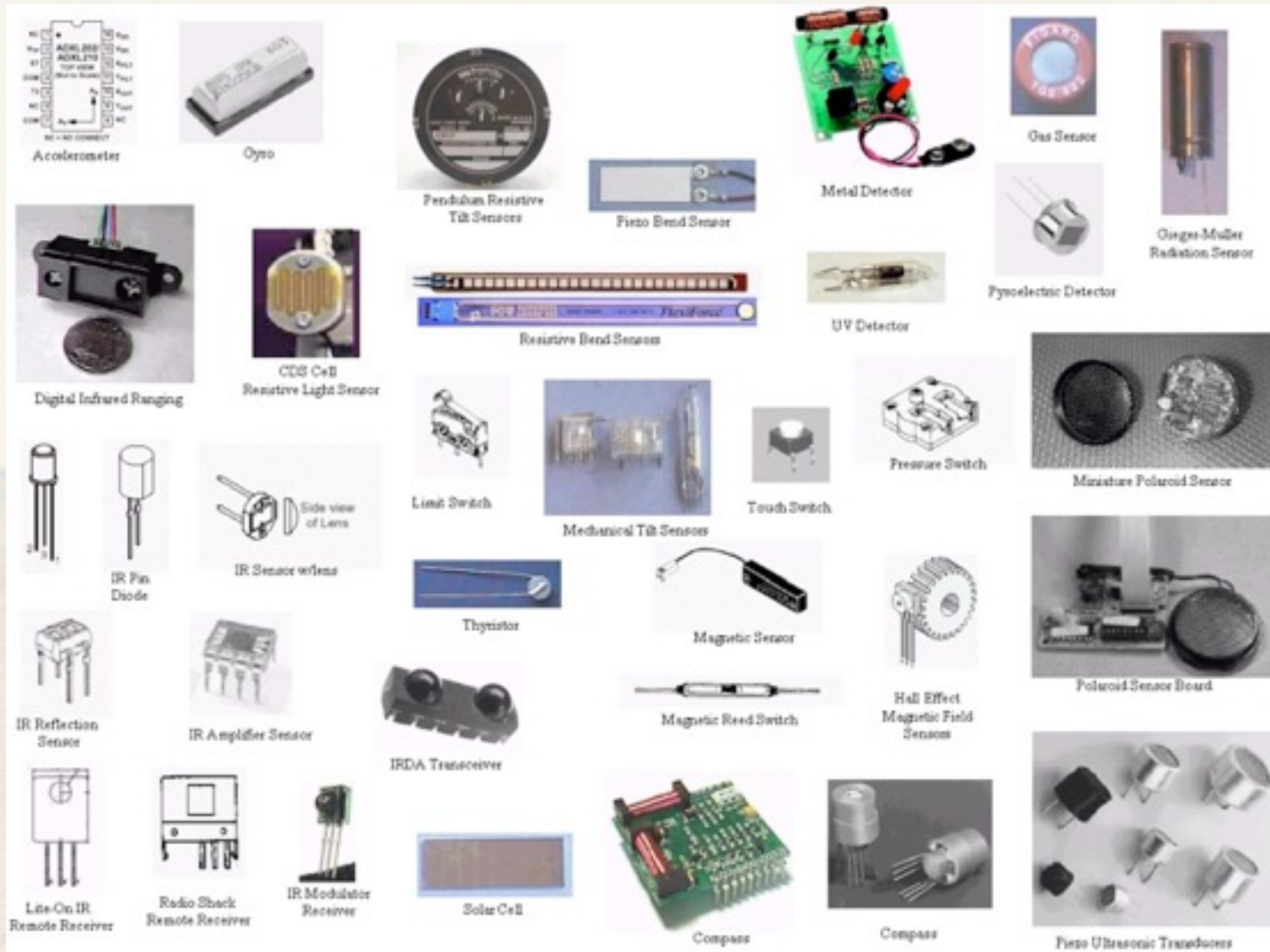


# Proprioceptive Sensors

- Position and velocity (encoders, etc.)
- Location (GPS)
- Attitude
  - Inertial measurement units (IMU)
  - Accelerometers
  - Horizon sensors
- Force sensors



# Representative Sensors

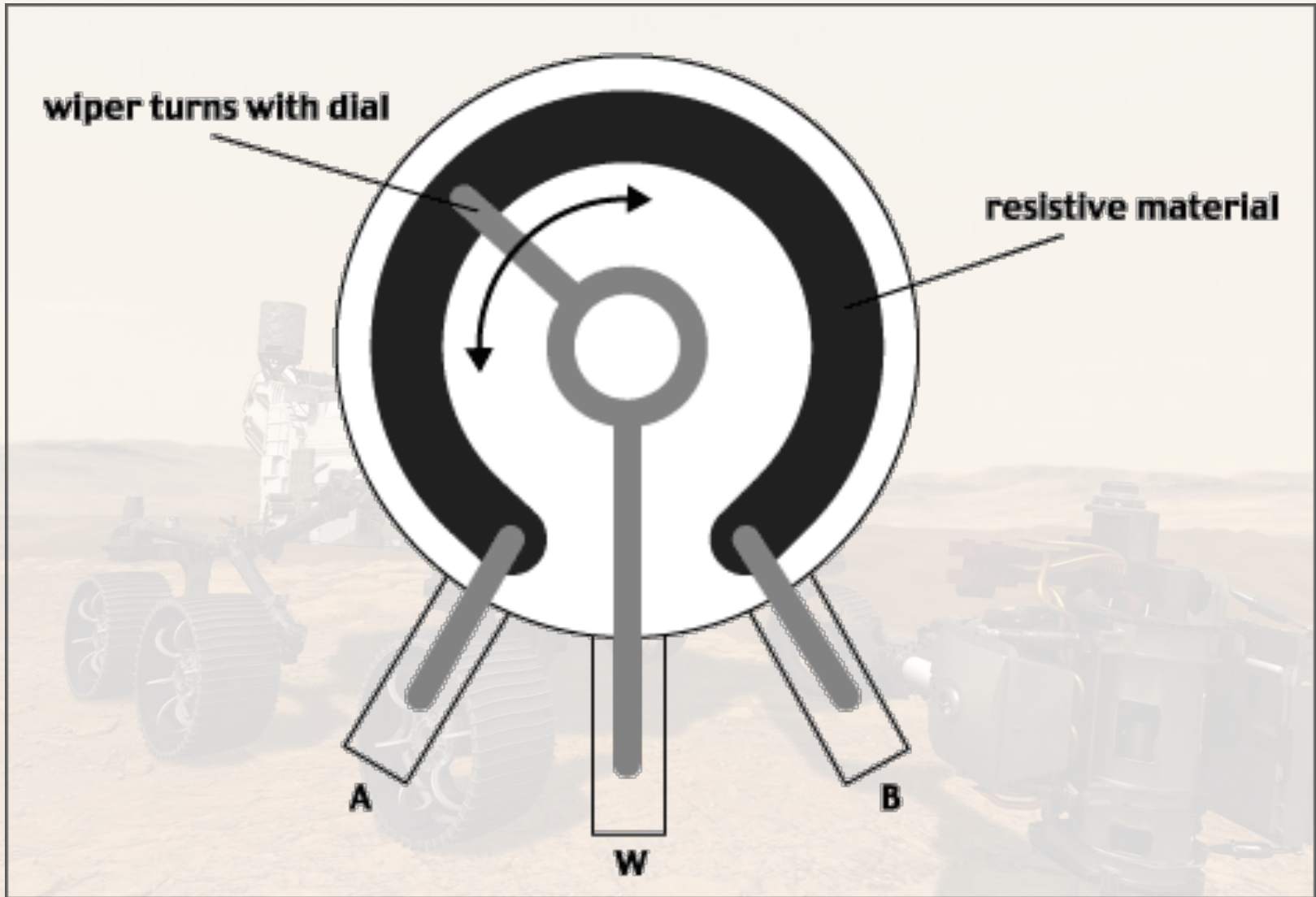


# Absolute Encoders

- Measure absolute rotational position of shaft
- Should produce unambiguous position even immediately following power-up
- Rovers typically require continuous rotation sensors
- General rule of thumb: never do in analog what you can do digitally (due to noise, RF interference, cross-talk, etc.)



# Potentiometers

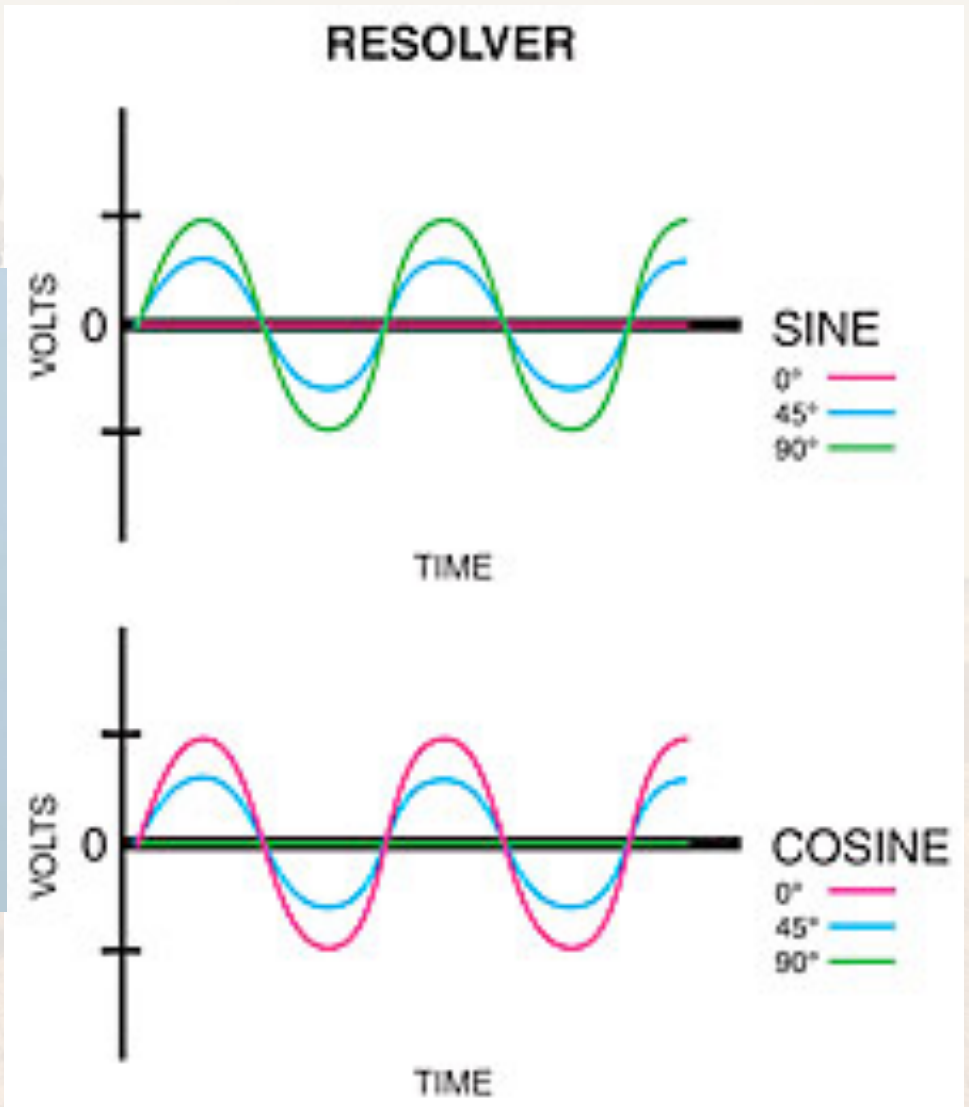


# Potentiometers

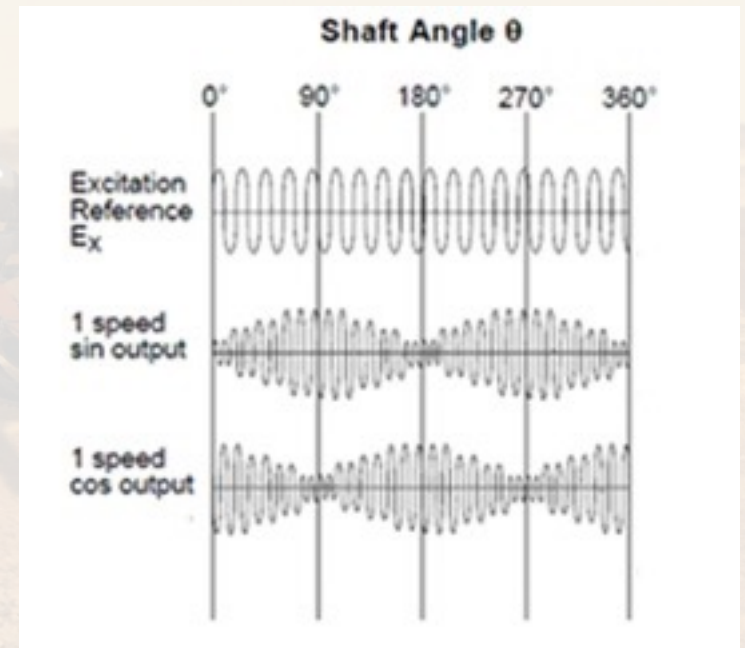
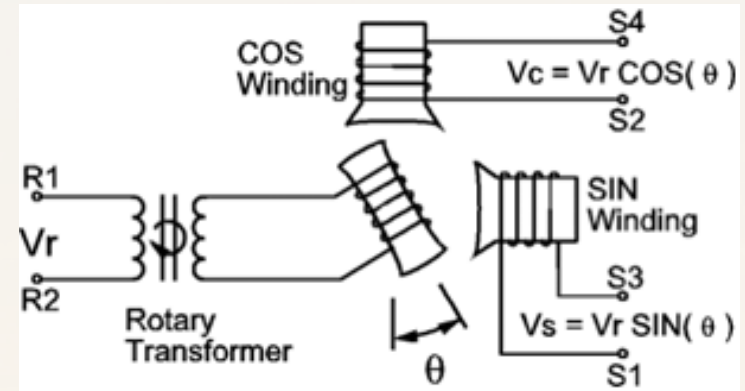
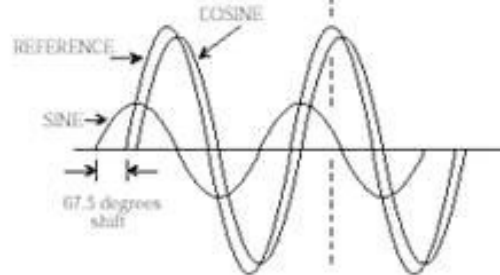
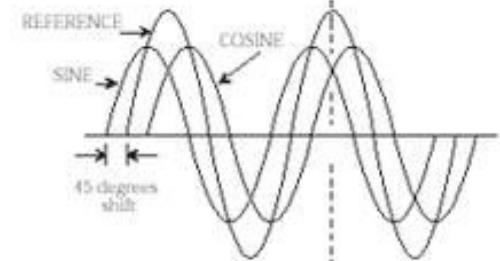
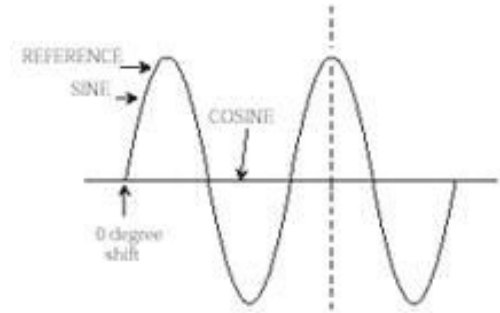
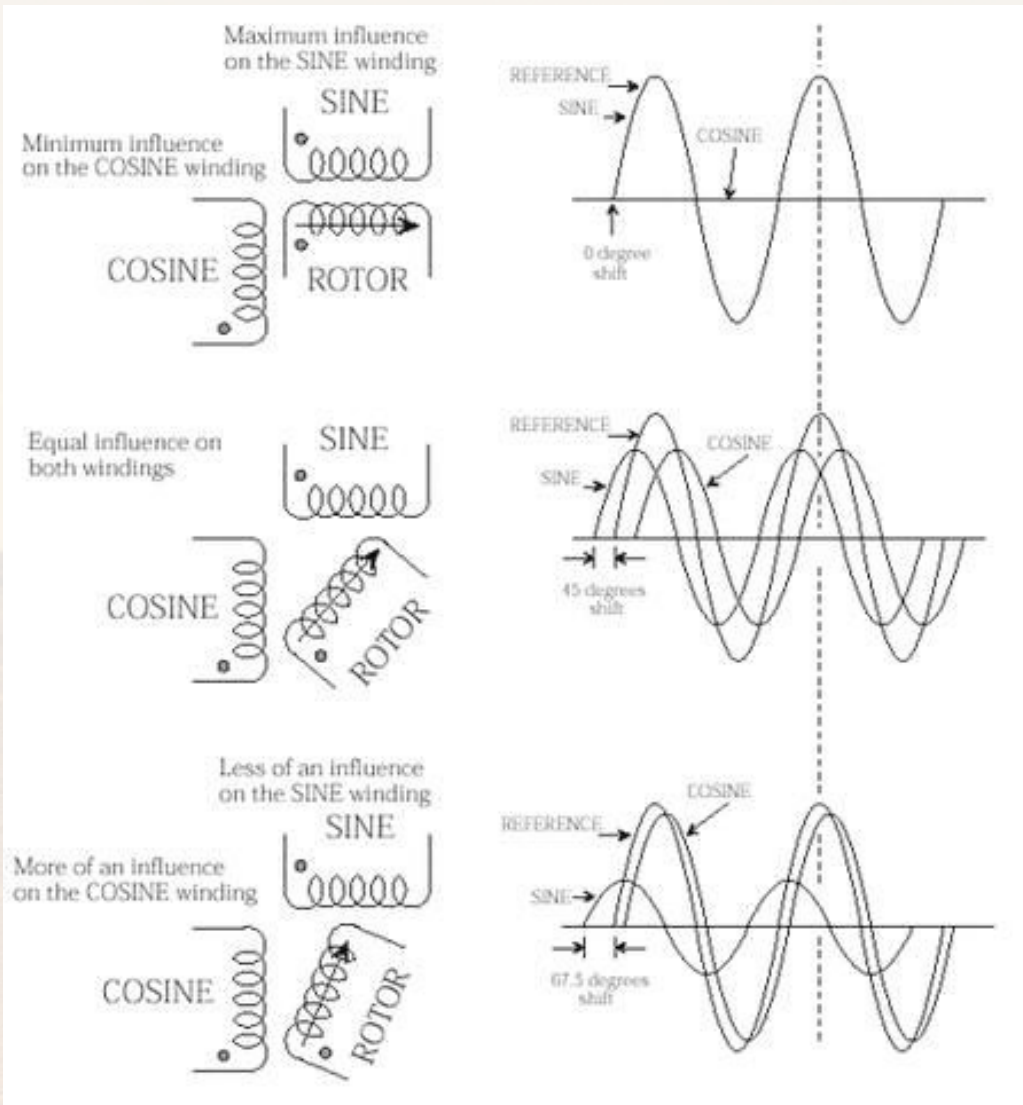
- Advantages
  - Very simple (three wires)
  - Unambiguous absolute position readout
  - Generally easy to integrate
  - Low cost
- Disadvantages
  - Analog signal
  - Data gap at transition every revolution
  - Accuracy limited to precision of resistive element
  - Wear on rotating contactor
  - Liable to contamination damage



# Resolvers



# Resolvers



# Resolvers

- Advantages
  - Non-contact (inductively coupled)
  - Unambiguous absolute position reading
  - Similar technology to synchros
- Disadvantages
  - AC signal
  - Analog
  - Requires dedicated decoding circuitry
  - Expensive





# Rotary Binary Encoder

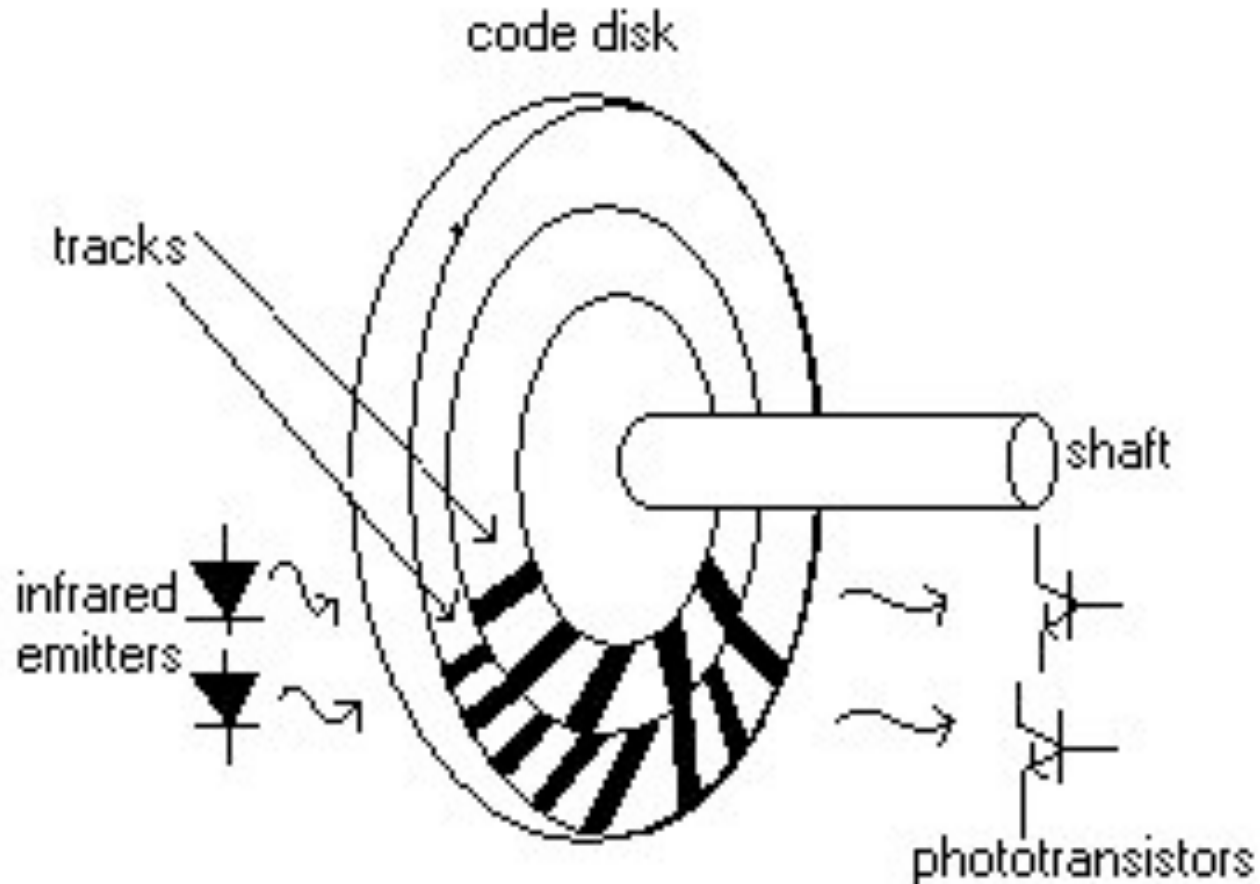
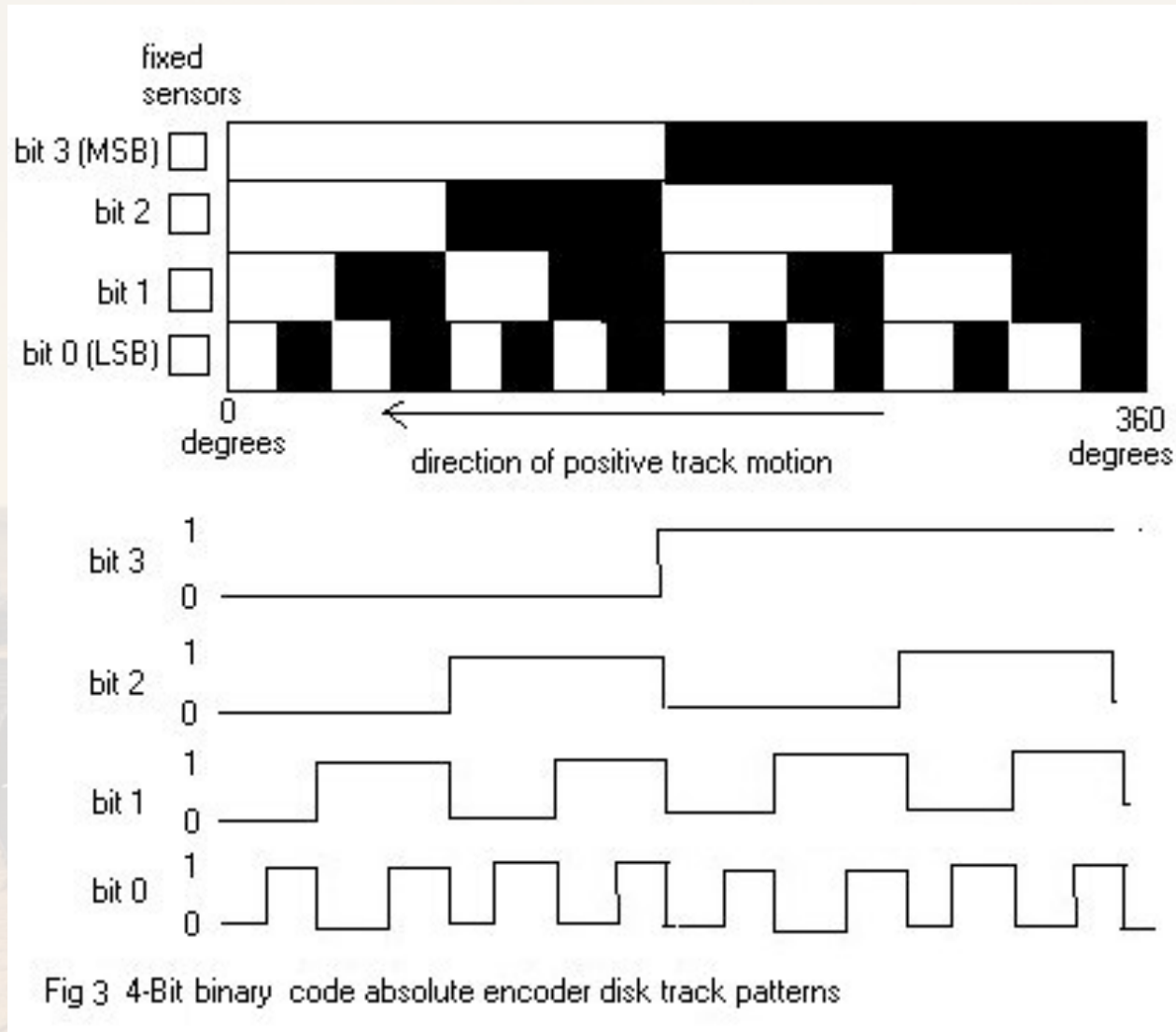


Fig 1. A rotary optical encoder



# Binary Absolute Position Encoders



# Gray Code Absolute Position

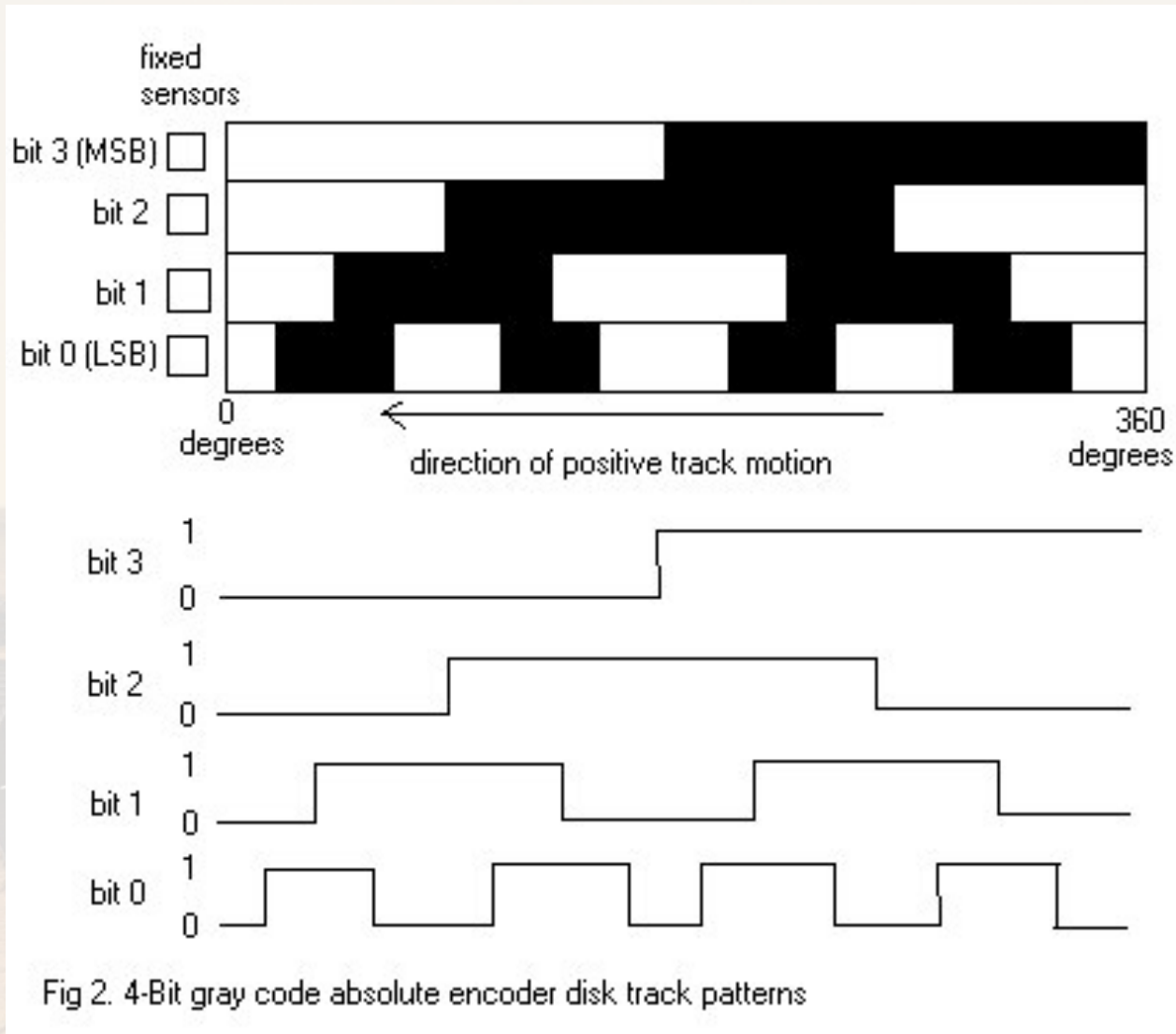
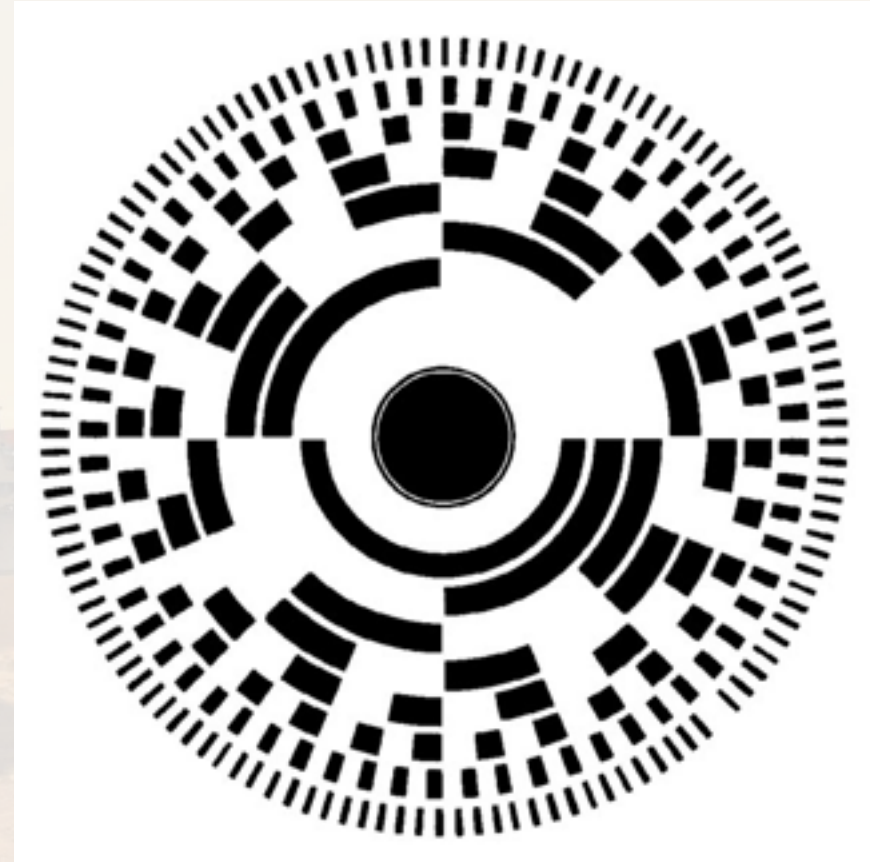
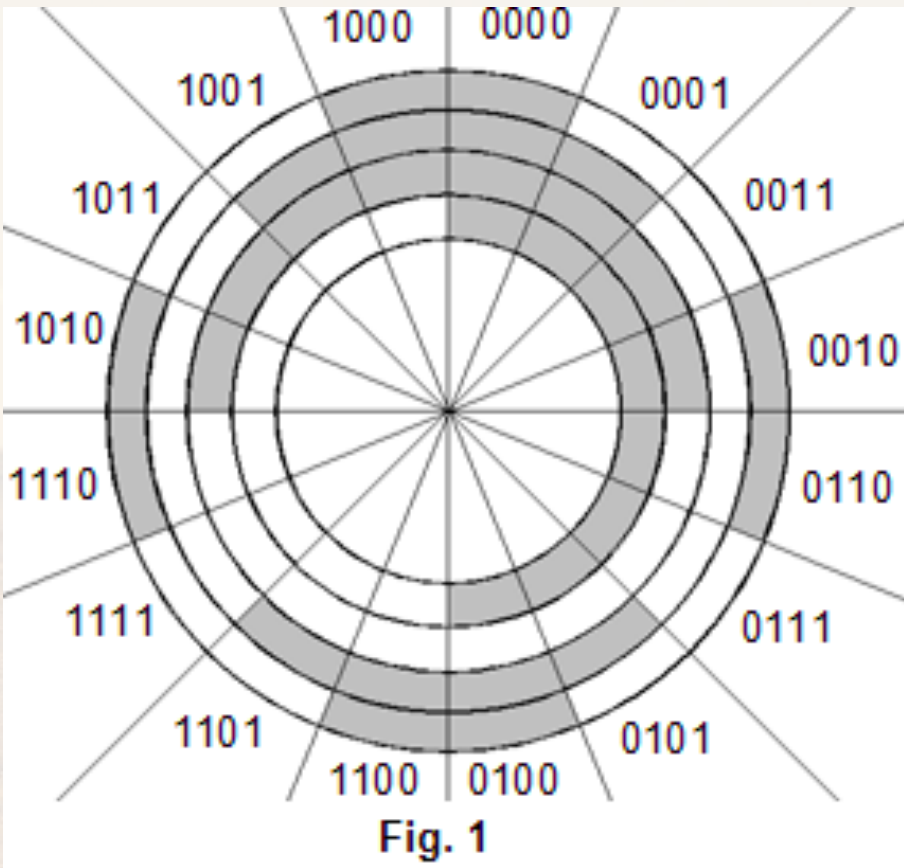


Fig 2. 4-Bit gray code absolute encoder disk track patterns



# Absolute Encoder Gray Codes



# Optical Absolute Encoders

- Advantages
  - No contact (low / no friction)
  - Absolute angular position to limits of resolution
    - 8 bit = 256 positions/rev =  $1.4^\circ$  resolution
    - 16 bit = 65,536 positions =  $0.0055^\circ$  resolution
- Require decoding (look-up table) of Gray codes
- Number of wires  $\sim$  number of bits plus two



# Magnetic Absolute Encoders

- Advantages
  - No contact (low / no friction)
  - Absolute angular position to limits of resolution
    - 8 bit = 256 positions/rev = 1.4° resolution
    - 16 bit = 65,536 positions = 0.0055° resolution
  - Robust to launch loads
- Require decoding (frequently on chip)
- Choice of output reading formats (analog, serial, parallel)

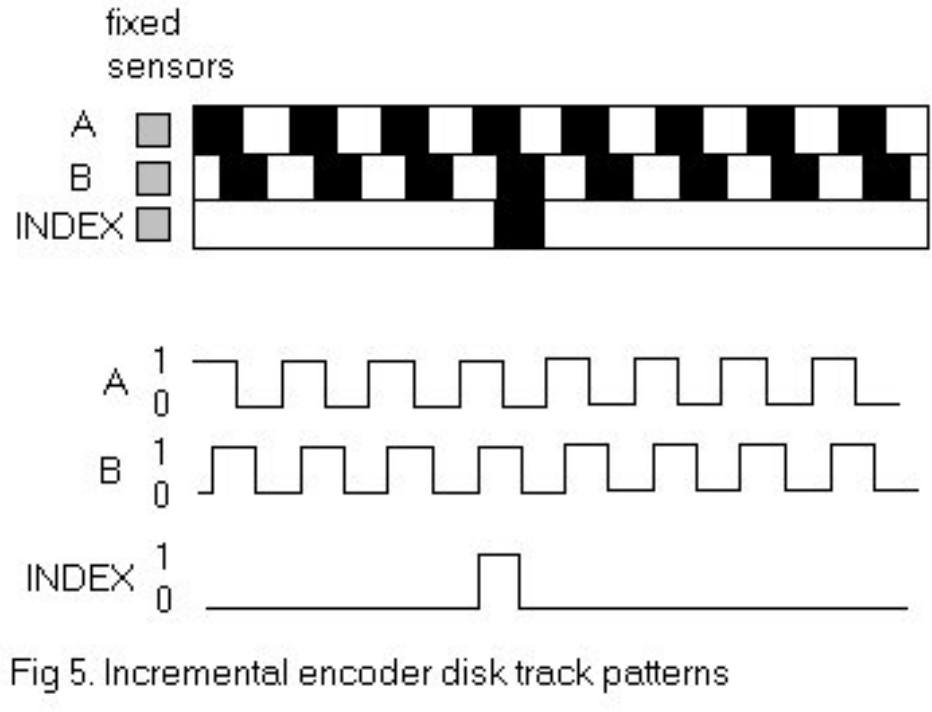
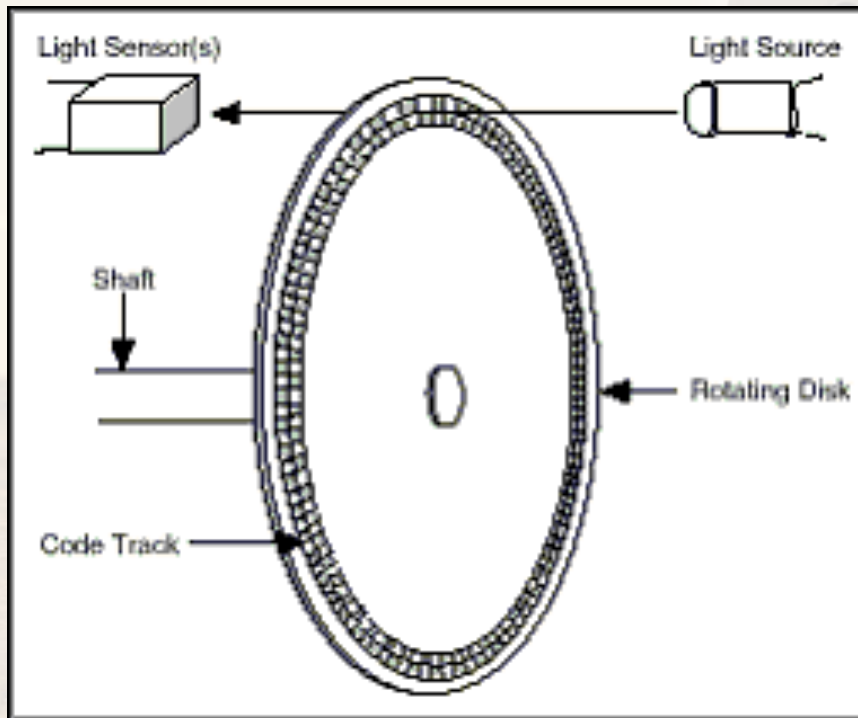


# Incremental Encoders

- Measure change in position, not position directly
- Have to be integrated to produce position
- Require absolute reference (index pulse) to calibrate
- Can be used to calculate velocities
- Generally optical or magnetic (no contact)



# Incremental Encoder Principles





# Quadrature Incremental Encoder

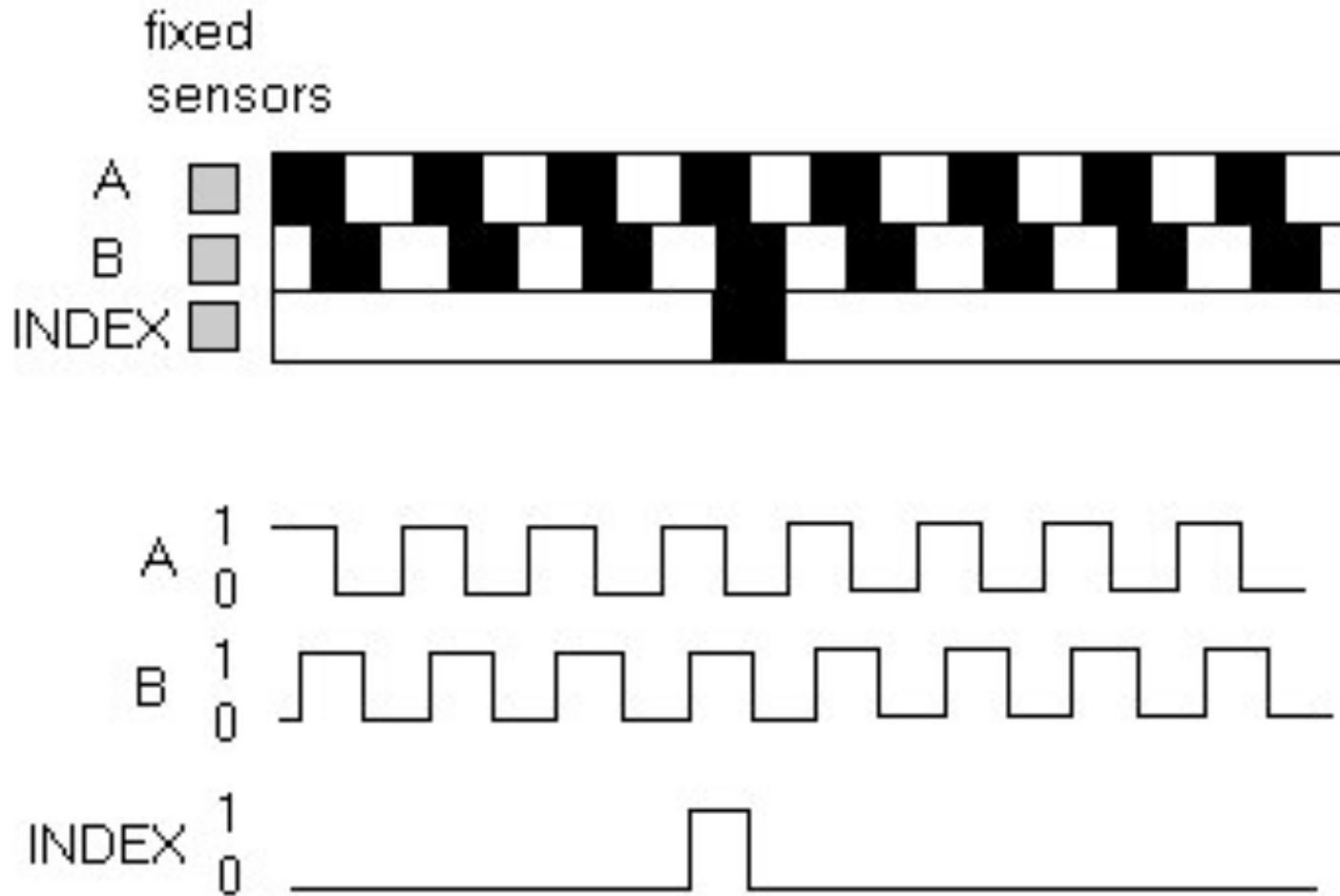


Fig 5. Incremental encoder disk track patterns



# Incremental Encoder Interpretation

- Position
  - Count up/down based on quadrature (finite state machine)
  - Resolution based on location, gearing, speed
    - 256 pulse encoder (1024 with quadrature)
    - Output side – 0.35 deg
    - Input side 160:1 gearing –  $0.0022 \text{ deg} = 7.9 \text{ arcsec}$
- Velocity
  - Pulses/time period
    - High precision for large number of pulses (high speed)
    - 90 deg/sec, input side – 41 pulses/msec (2.5% error)
  - Time/counts
    - High precision for long time between pulses (low speed)
    - 1 deg/sec, output side – 350 msec/pulse



# Velocity Measurement

- Number of bits / unit time
  - High precision for rapid rotation
  - Low resolution at slow rotation
  - For n bit encoder reading k bits / interval

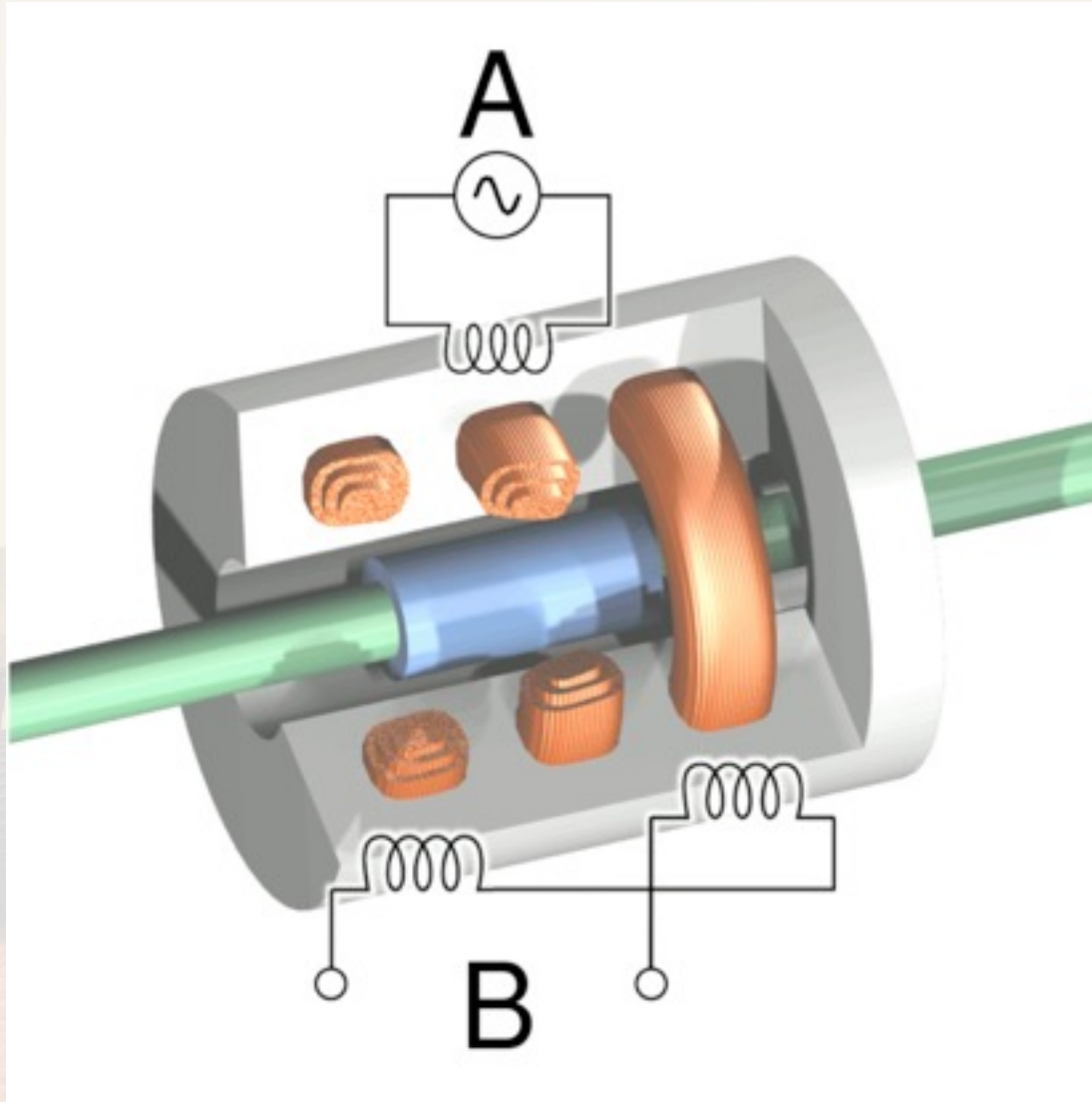
$$\omega = \frac{k}{2^n} \frac{2\pi}{\Delta t_{CLK}} \left\langle \frac{rad}{sec} \right\rangle$$

- Amount of time between encoder bits
  - High precision for rapid rotation
  - Low resolution for slow rotation

$$\omega = \frac{1}{2^n} \frac{2\pi}{\Delta t_{pulses}} \left\langle \frac{rad}{sec} \right\rangle$$



# Linear Variable Displacement



# Exterioceptive Sensors

- Measure parameters external to system
- Pressure
- Forces and torques
- Vision
- Proximity
- Active ranging
  - Radar
  - Sonar
  - Lidar



# Exteroceptive Sensors

- Vision sensors
  - Monocular
  - Stereo/multiple cameras
  - Structured lighting
- Ranging systems
  - Laser line scanners
  - LIDAR
  - Flash LIDAR
  - RADAR
  - SONAR



# Switches

- Used to indicate immediate proximity, contact
  - End of travel/hard stops
  - Contact with environment
- Technologies
  - Mechanical switches
  - Reed (magnetic) switches
  - Hall effect sensors



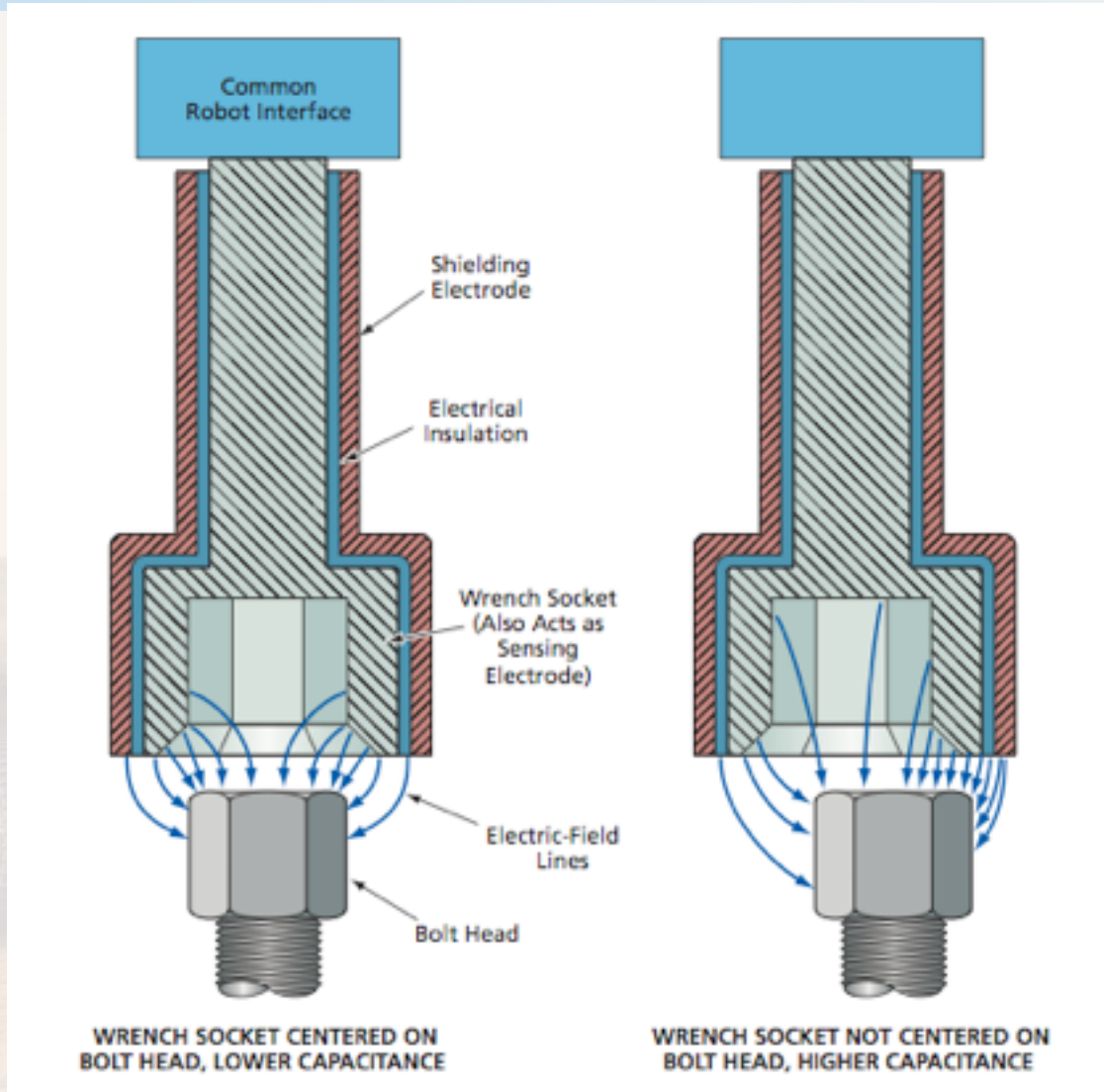
# Proximity Sensors

- Technologies
  - Magnetic sensors
  - Phototransistor / LED
  - Capaciflector
  - Whiskers

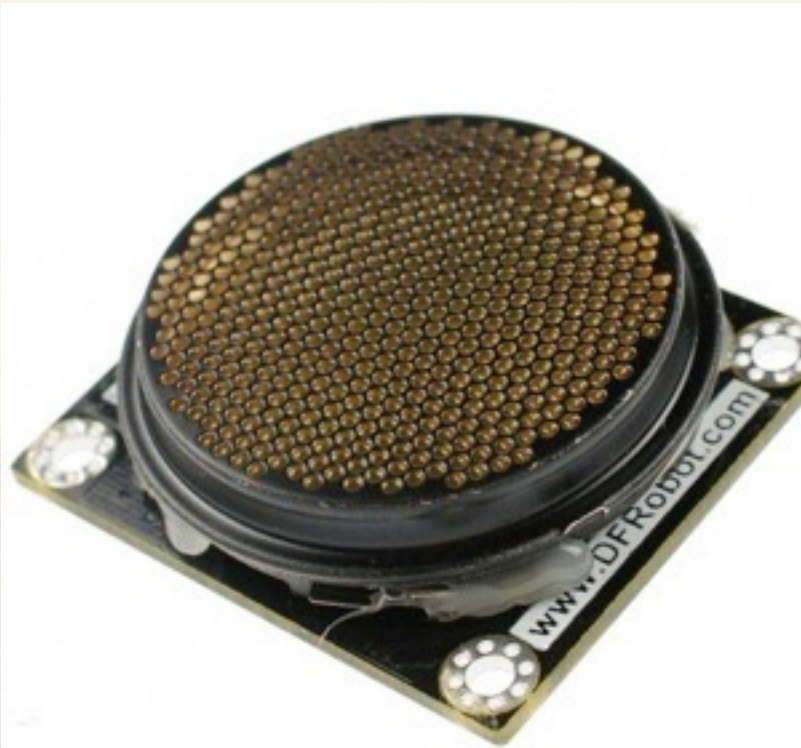




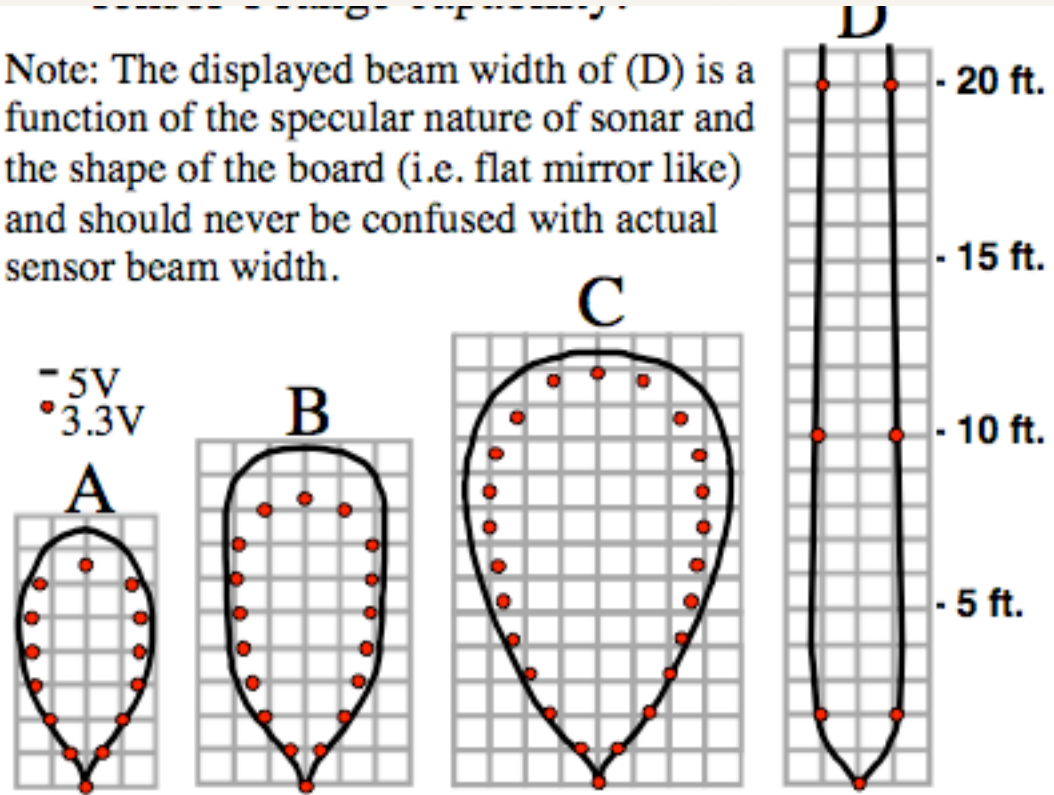
# Capaciflector



# Sonar Rangefinder Systems



Note: The displayed beam width of (D) is a function of the specular nature of sonar and the shape of the board (i.e. flat mirror like) and should never be confused with actual sensor beam width.



beam characteristics are approximate



# Computer Vision Cameras



# Scanning Laser Rangefinder

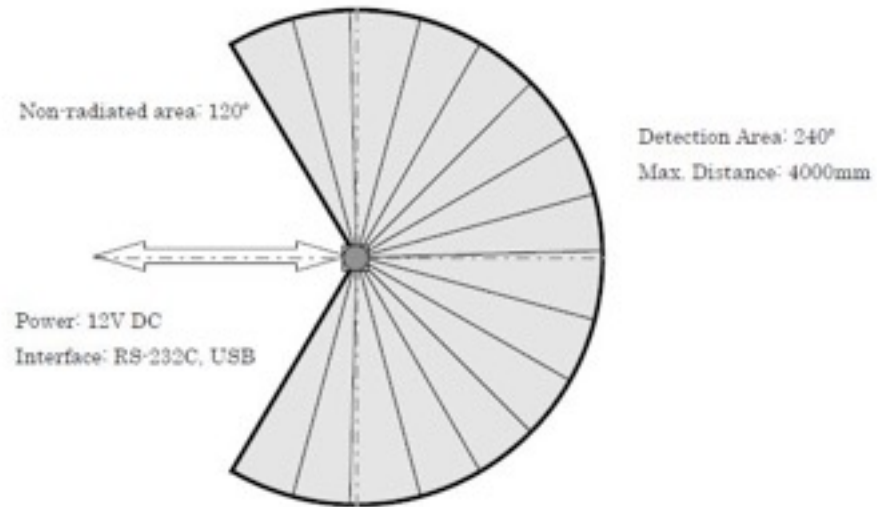


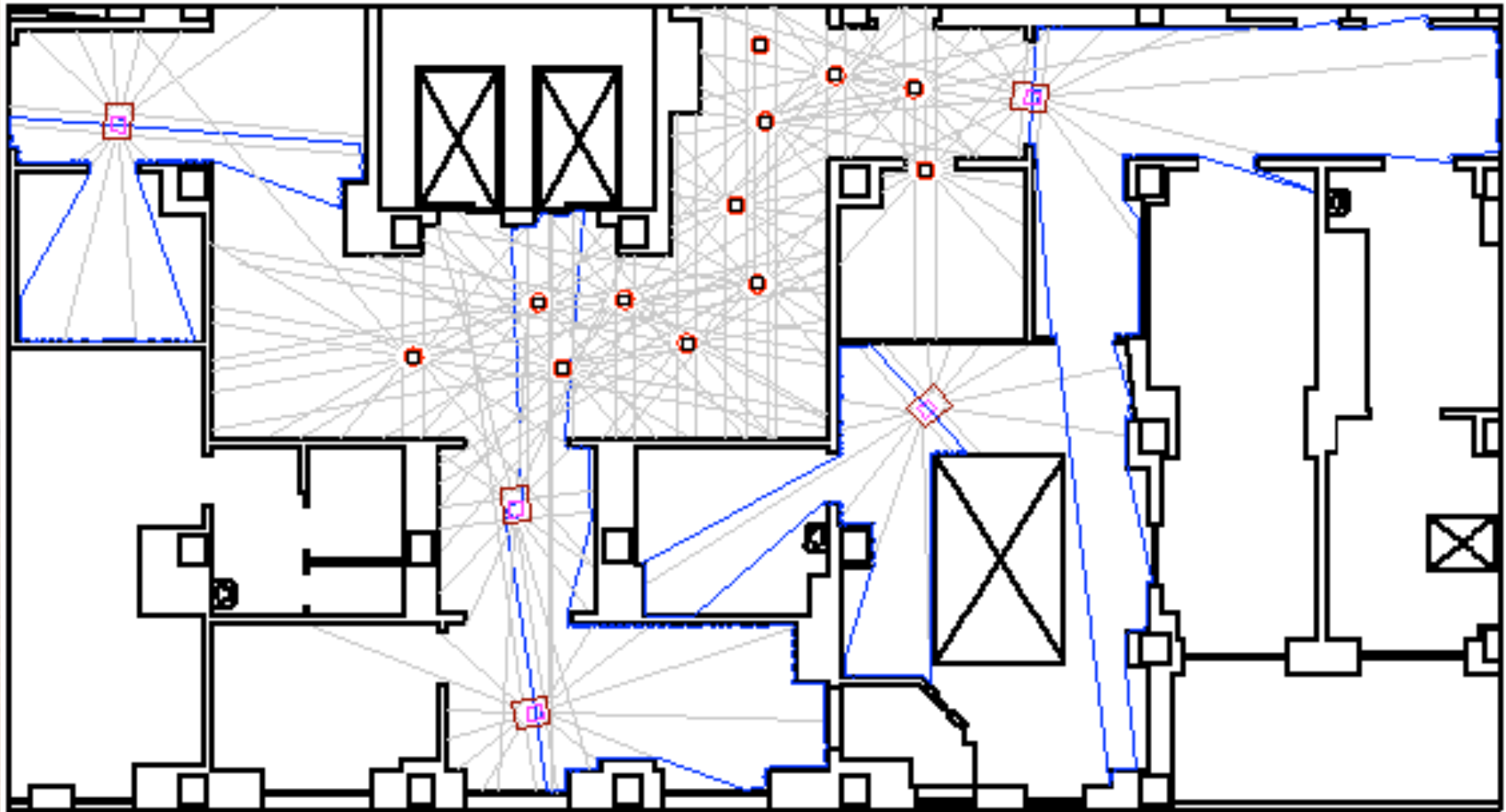
Figure 1

Note

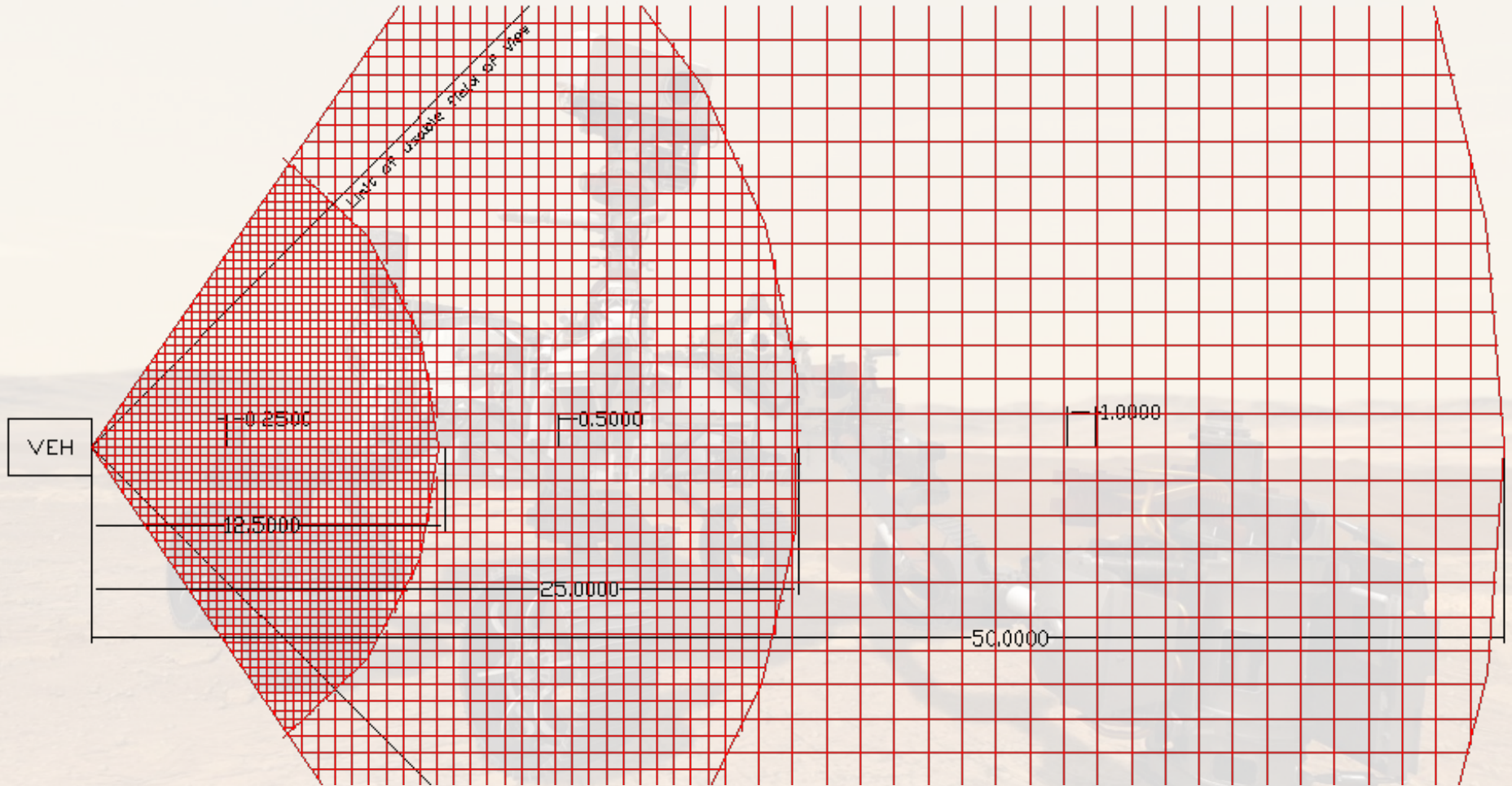
Figure 1 shows the detectable area for white Kent sheet (80mm×80mm). Detection distance may vary with size and object.



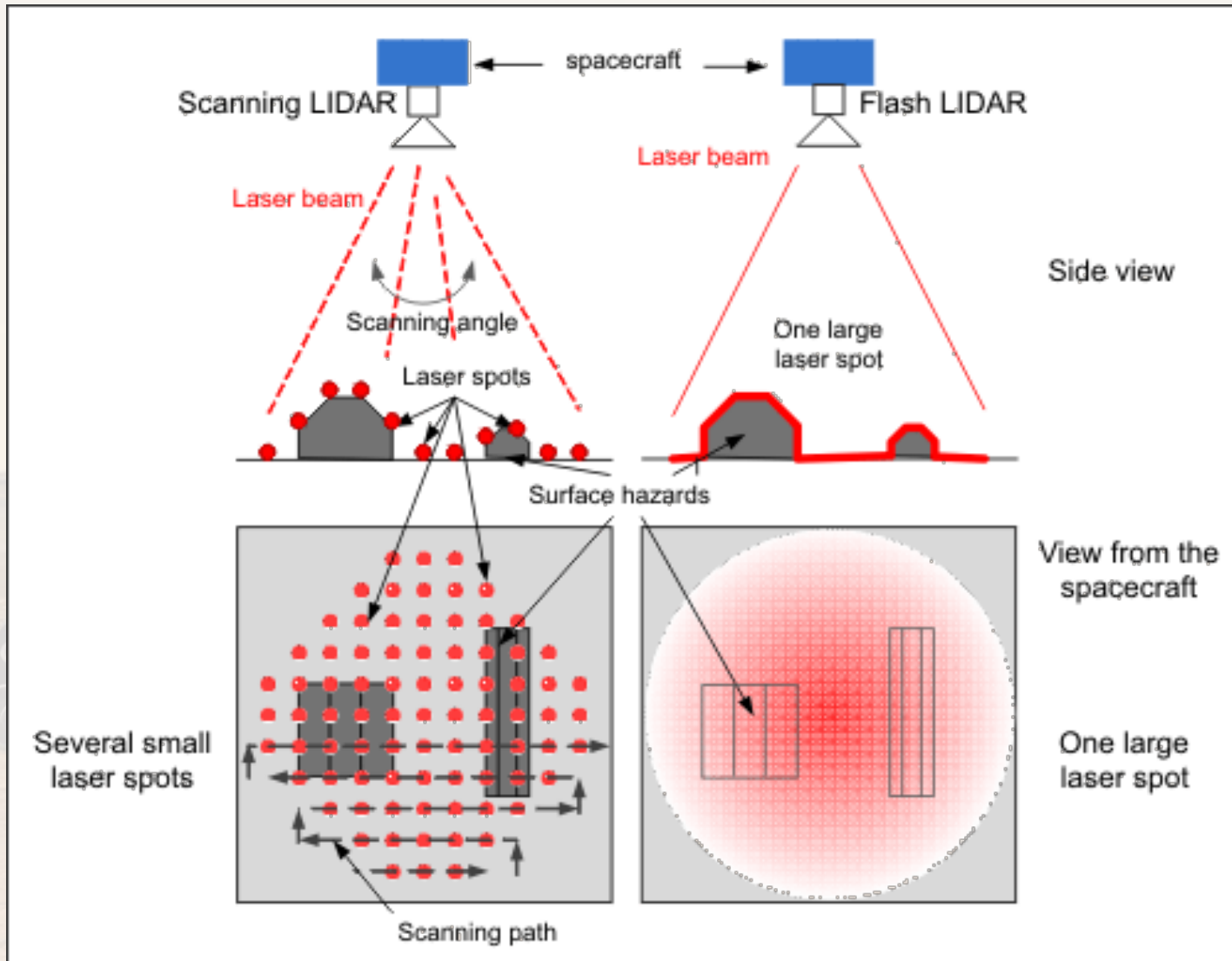
# Line Scanner Area Map



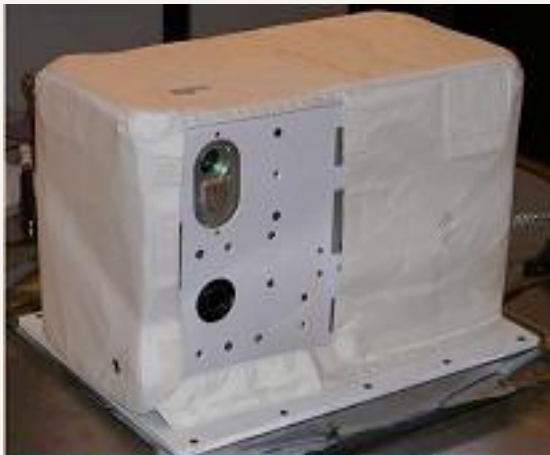
# Scanning Laser Rangerfinder FOV



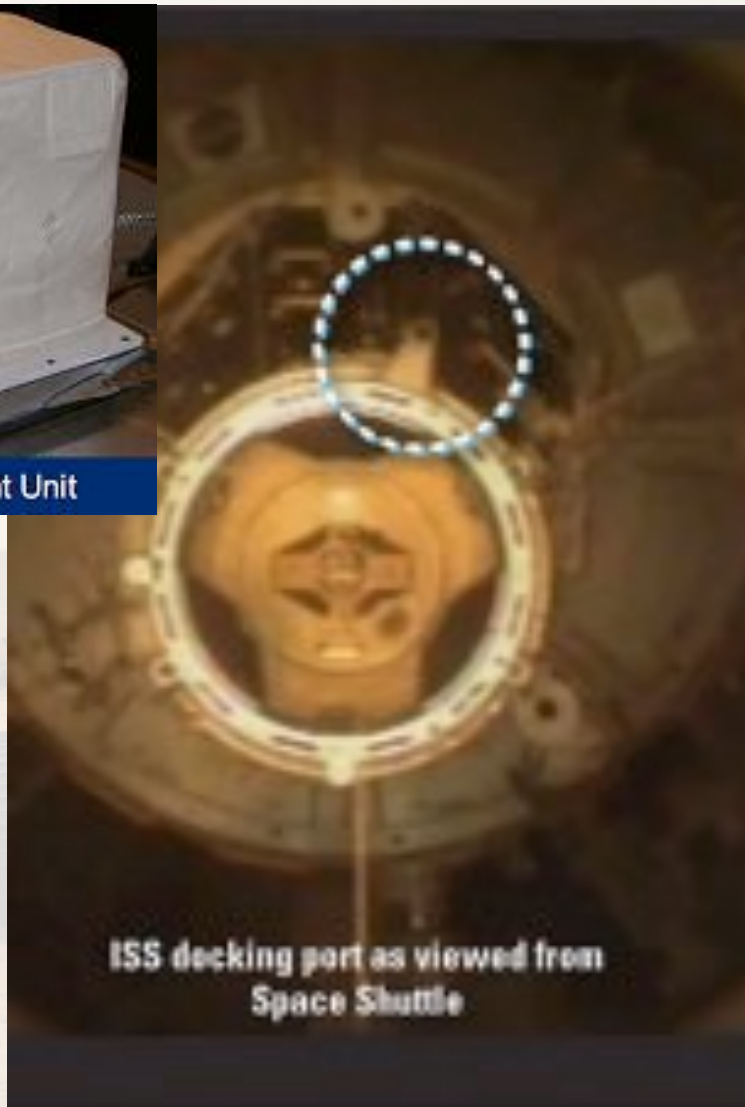
# LIDAR Types



# SpaceX DragonEye Flash LIDAR



DragonEye DTO Flight Unit



ISS docking port as viewed from  
Space Shuttle



DragonEye LIDAR Range Readings

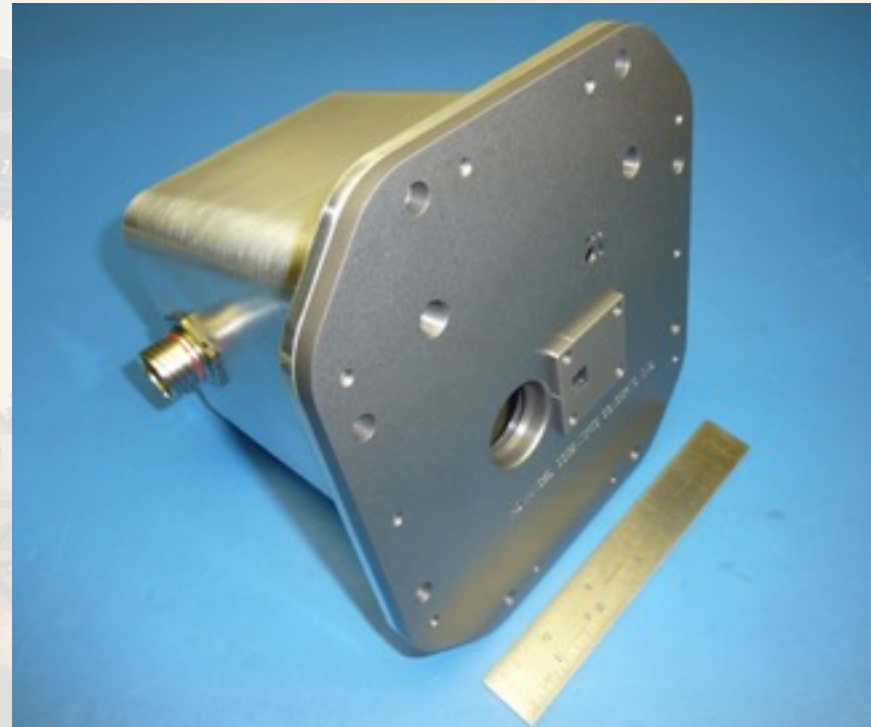


DragonEye LIDAR Intensity Readings





# Flash LiDAR

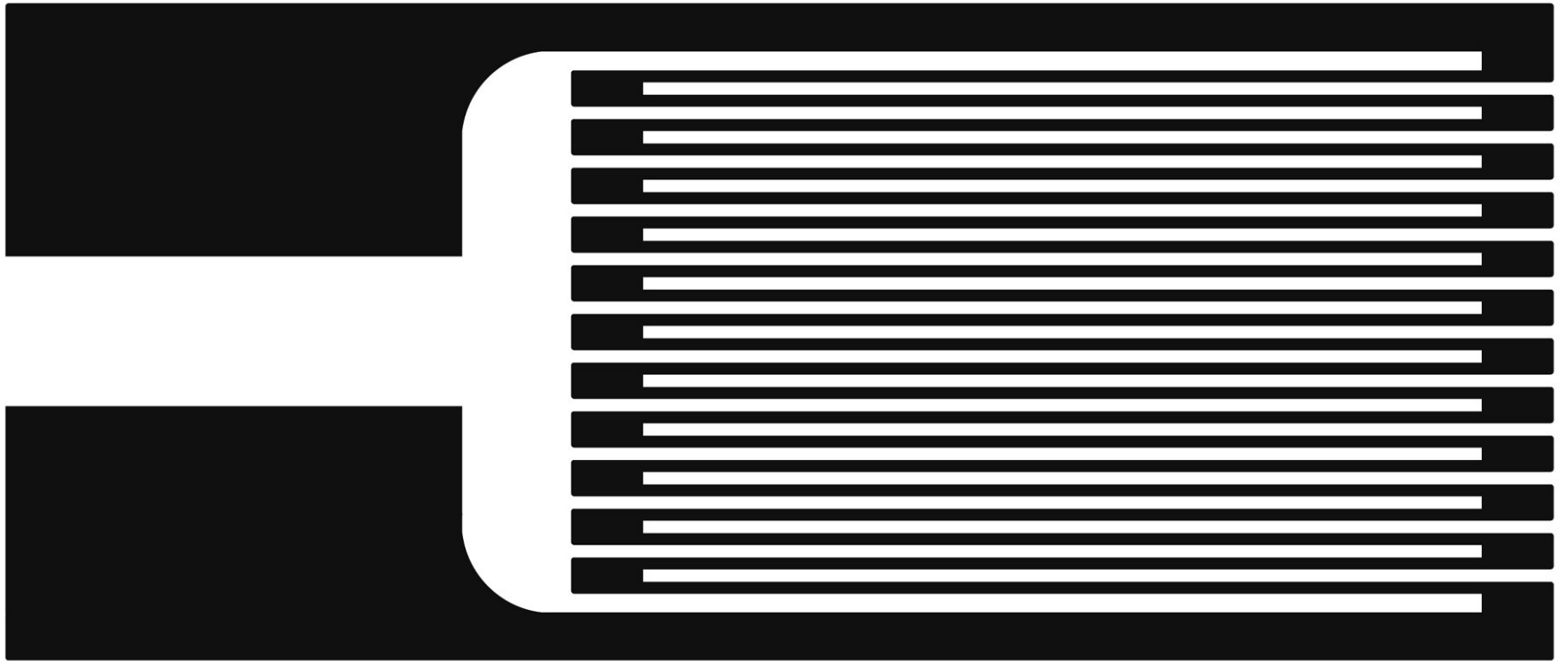


# Interoceptive Sensors

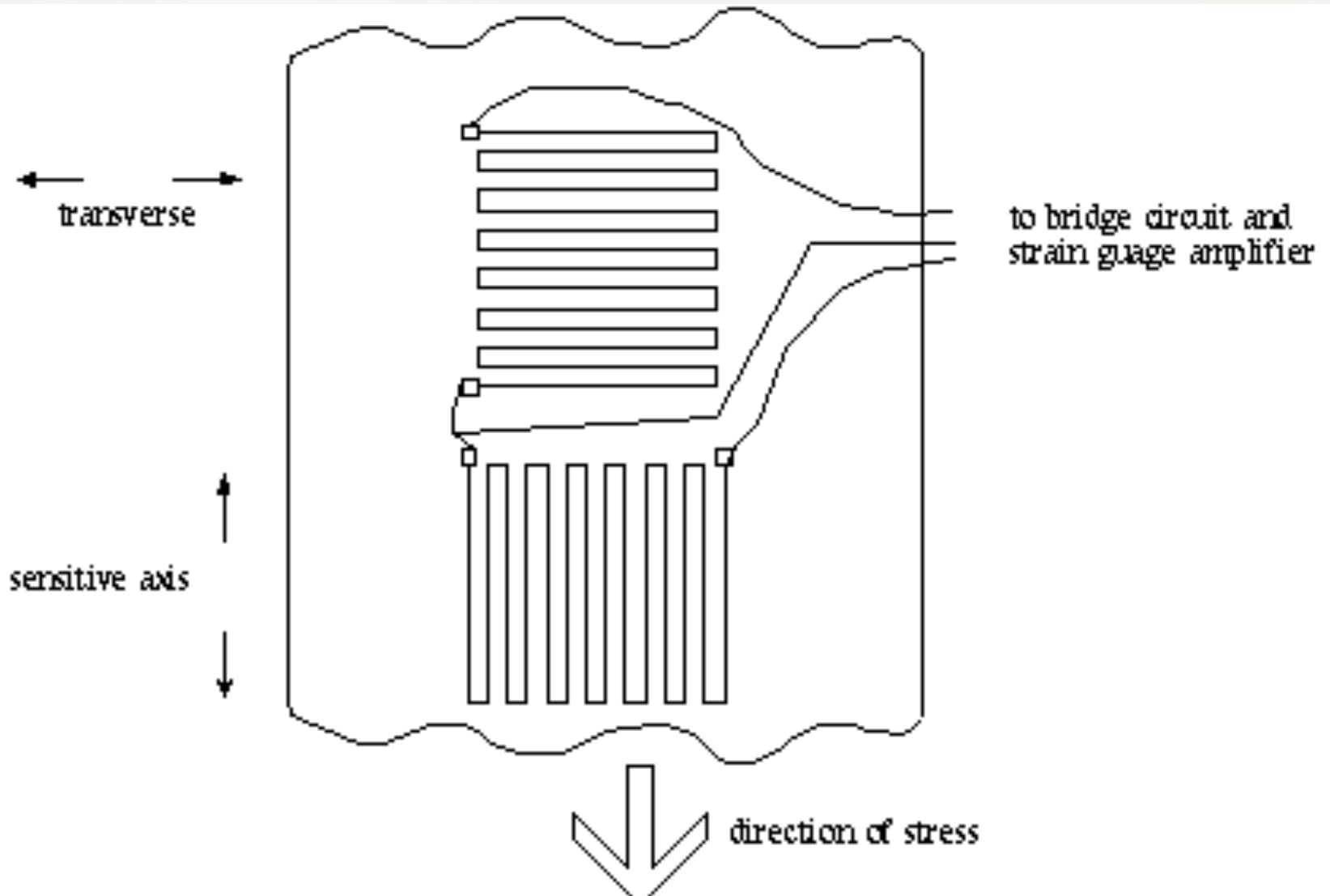
- Electrical (voltage, current)
- Temperature
- Battery charge state
- Stress / strain (strain gauges)
- Sound



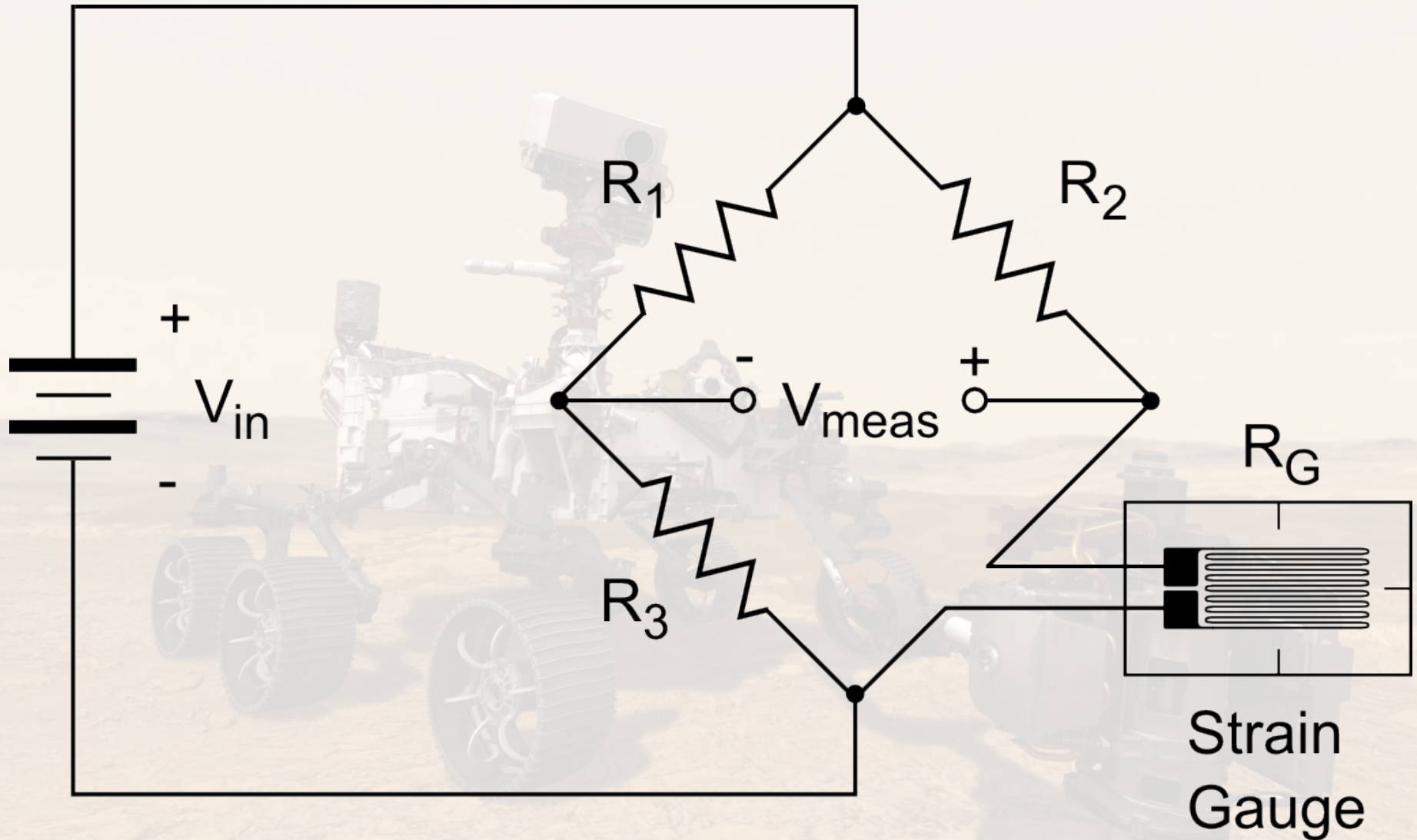
# Strain Gauges



# Strain Gauge with "Dummy" Gauge



# Wheatstone Bridge



# Temperature Sensors

- Contact
  - Thermistors
  - Resistant Temperature Detectors (RTDs)
  - Thermocouples
- Non-contact
  - Infrared
  - Thermal generators (thermopiles)



# Sensor Guidelines for Flight Systems

- Instrument every flight-critical activity
- Provide sufficient sensor redundancy to differentiate between sensor failure and system failure
  - Redundant sensors
  - Reinforcing sensors
- Interrogate sensors well beyond Shannon's limit (cannot reconstruct data without at least two samples / cycle)

